

Angle-Monotone Graphs: Construction and Local Routing

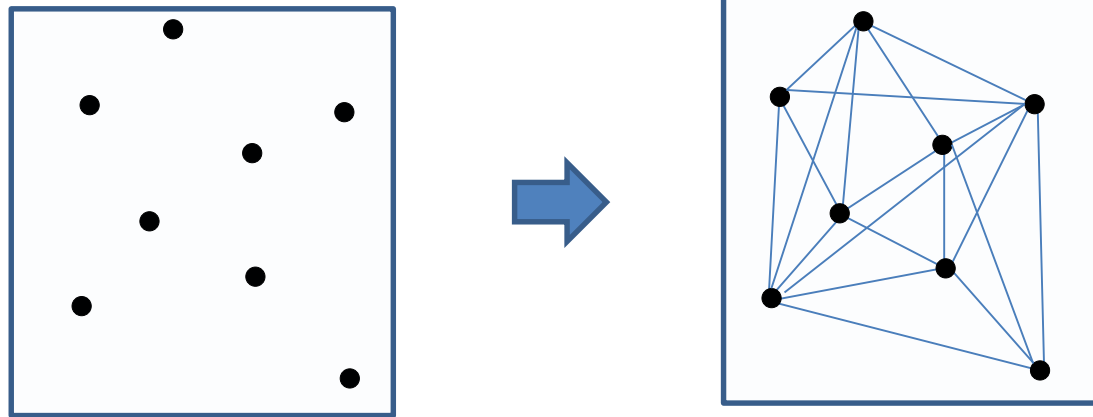
Anna Lubiw

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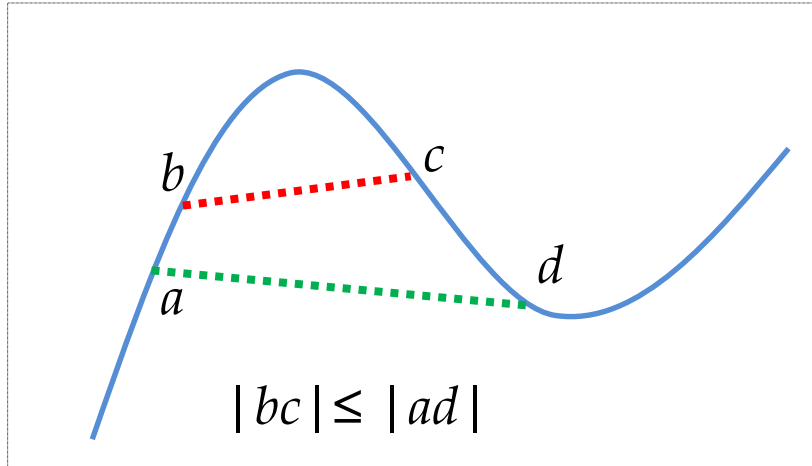
Debajyoti Mondal

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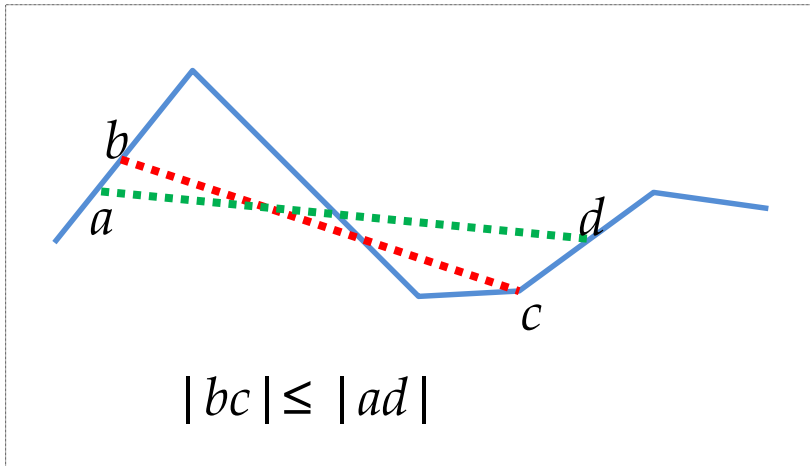
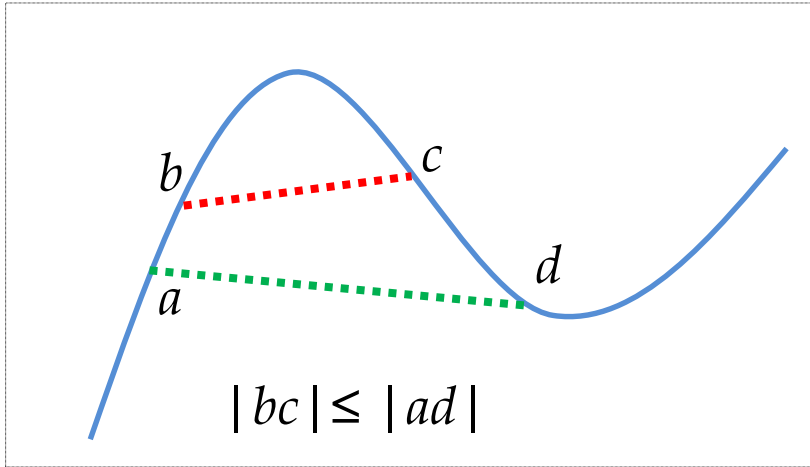
Given a point set, Construct a 'Good' Graph



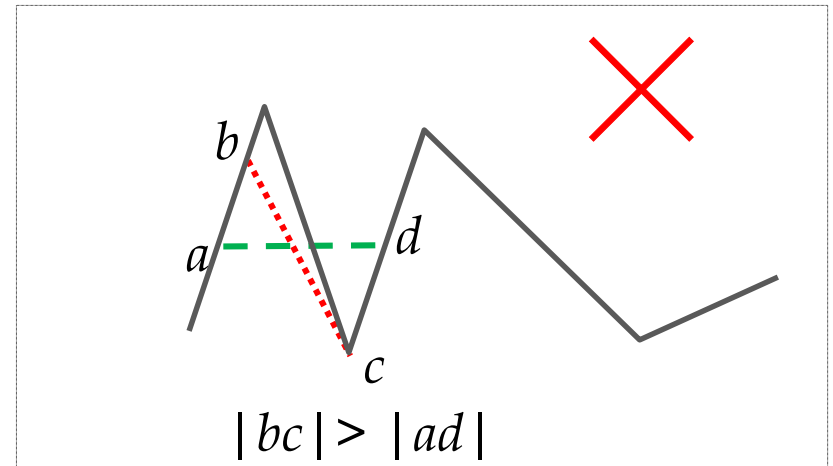
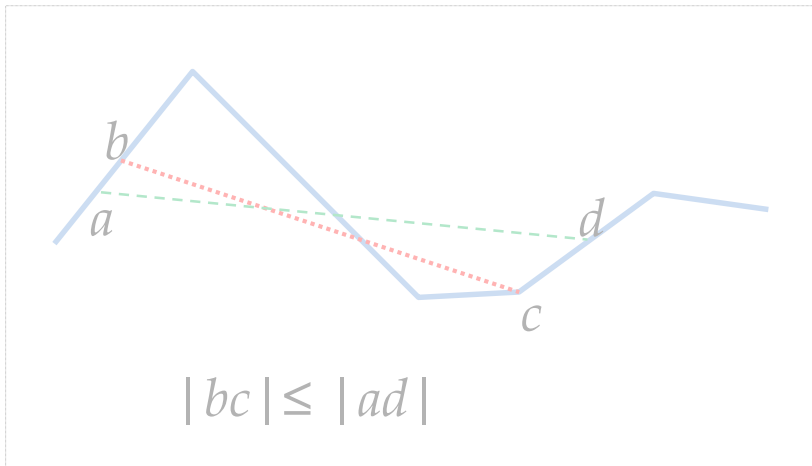
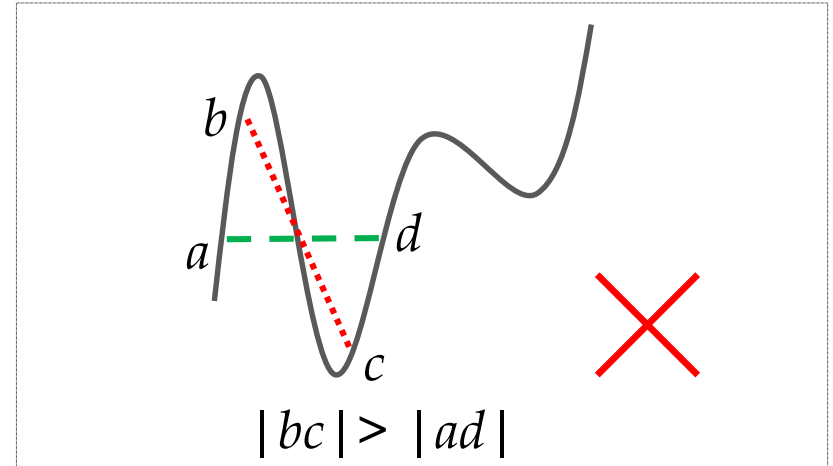
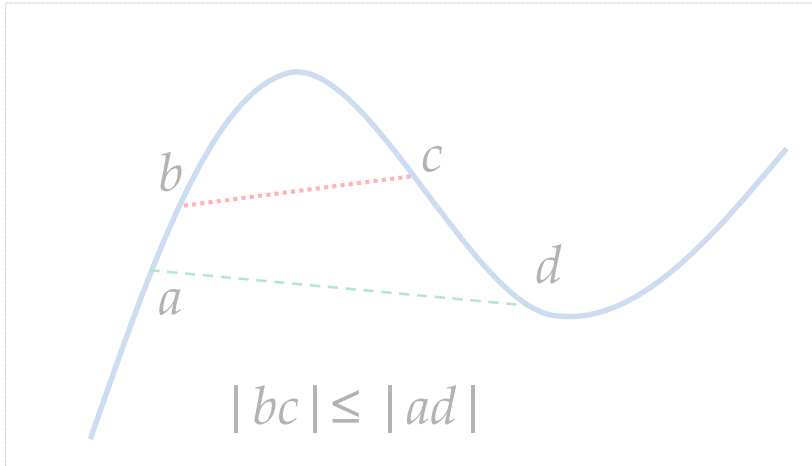
Increasing-Chord Paths



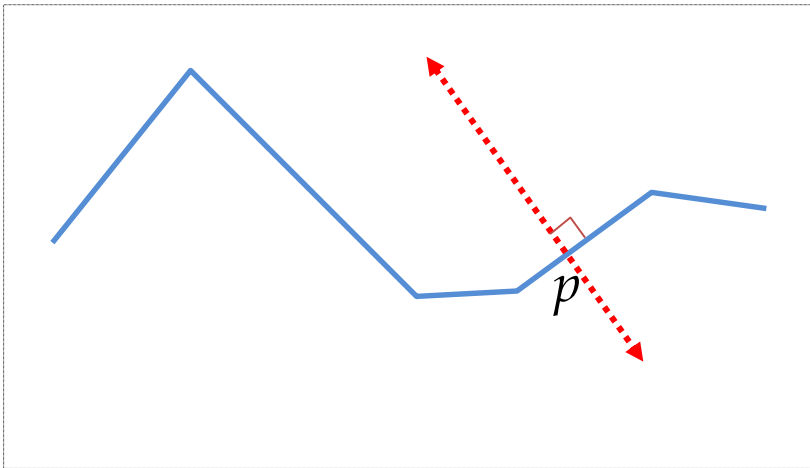
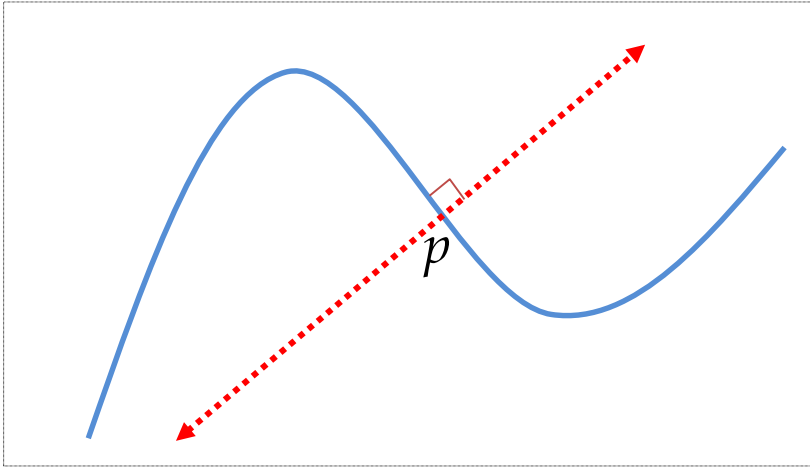
Increasing-Chord Paths



Increasing-Chord Paths

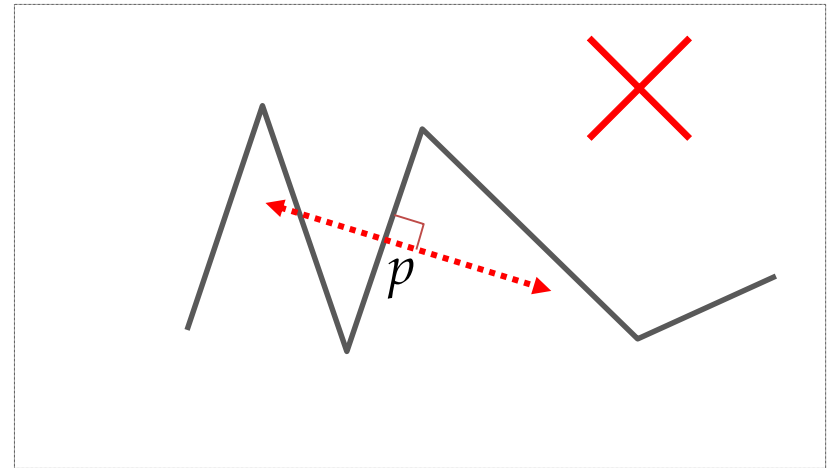
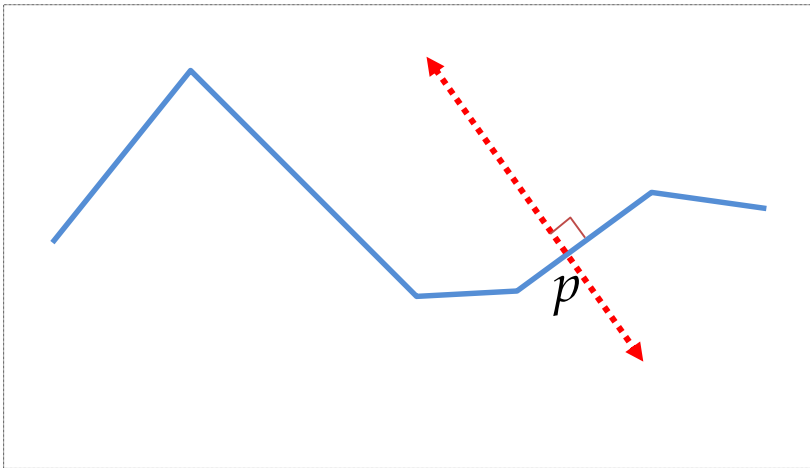
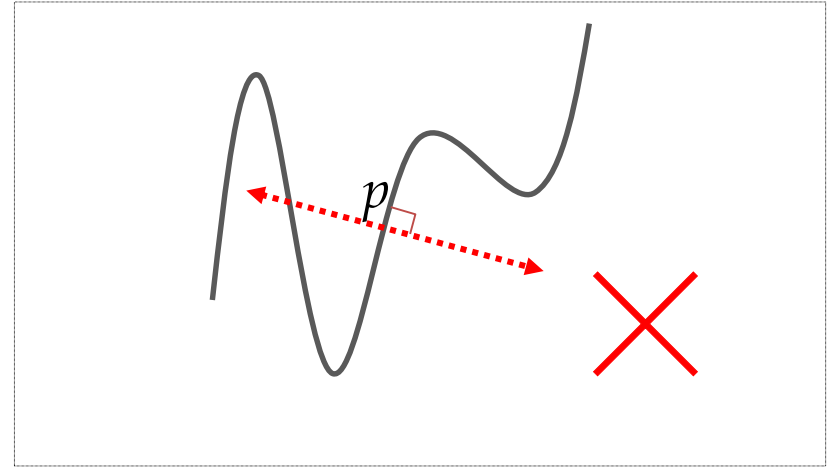
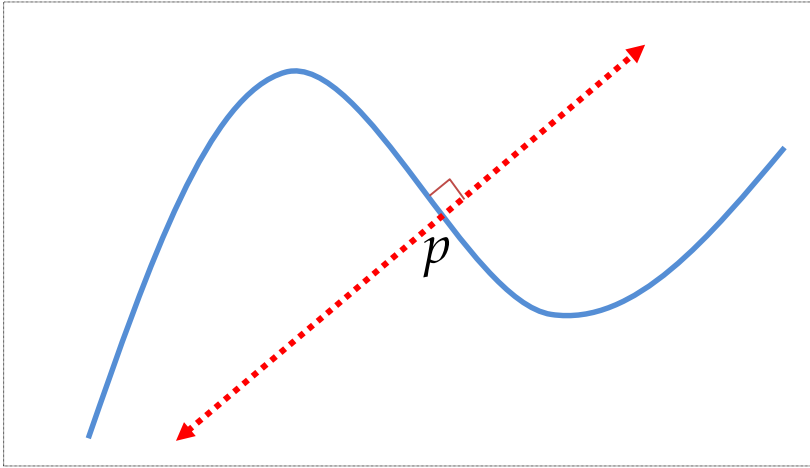


Increasing-Chord Paths



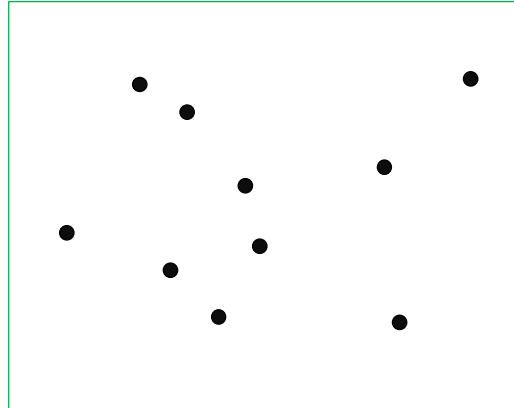
[Icking et al.'95]

Increasing-Chord Paths



[Icking et al.'95]

Related Research



Construct a small spanning geometric graph that is

- *Monotone* [Mastakas and Symvonis, '17]
- *Good spanner - planar* [Chew '89; Dobkin et al, '90; Bose et al. '10, Xia, '13]
- *Good spanner - nonplanar* [Narasimhan and Smid (Book) 2007]
- **Increasing-chord** [Alamdari et al.'13; Dehkordi et al.'15; Bonichon et al.'16]

Open Question

[Dehkordi, Frati, and Gudmundsson, 2015]

Input: A point set P

Question: Does there exist an increasing-chord graph on P with $o(n^2)$ edges?

Open Question

[Dehkordi, Frati, and Gudmundsson, 2015]

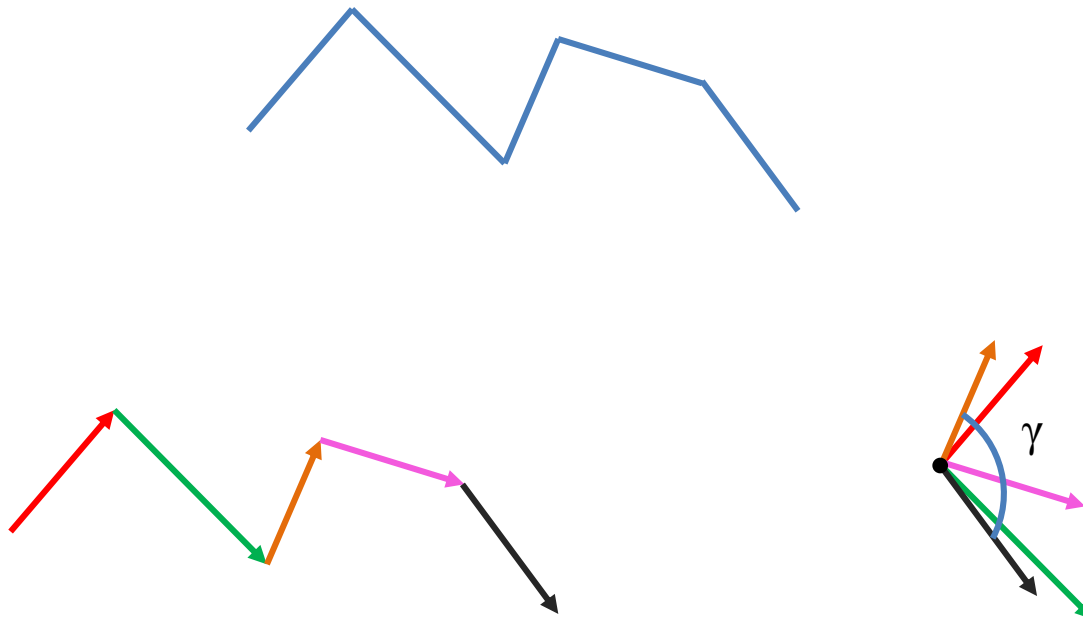
Input: A point set P

Question: Does there exist an increasing-chord graph on P with $o(n^2)$ edges?

This presentation

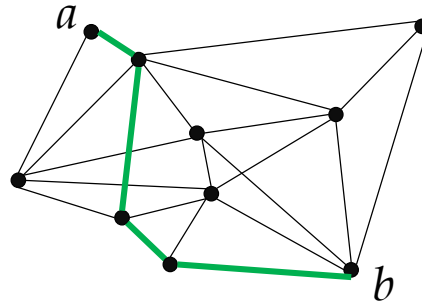
It suffices to construct an **angle-monotone graph of width 90°** with subquadratic number of edges.

Angle Monotone Path of width γ



A geometric graph in the plane is **angle-monotone of width γ** if every pair of vertices is connected by an angle-monotone path of width γ .

Graphs & Dilation



$$\frac{\text{shortest path distance between } a \text{ and } b}{|ab|} \leq (1/\cos(\gamma/2))$$

If $\gamma = 90^\circ$, then the graph is a $\sqrt{2}$ spanner

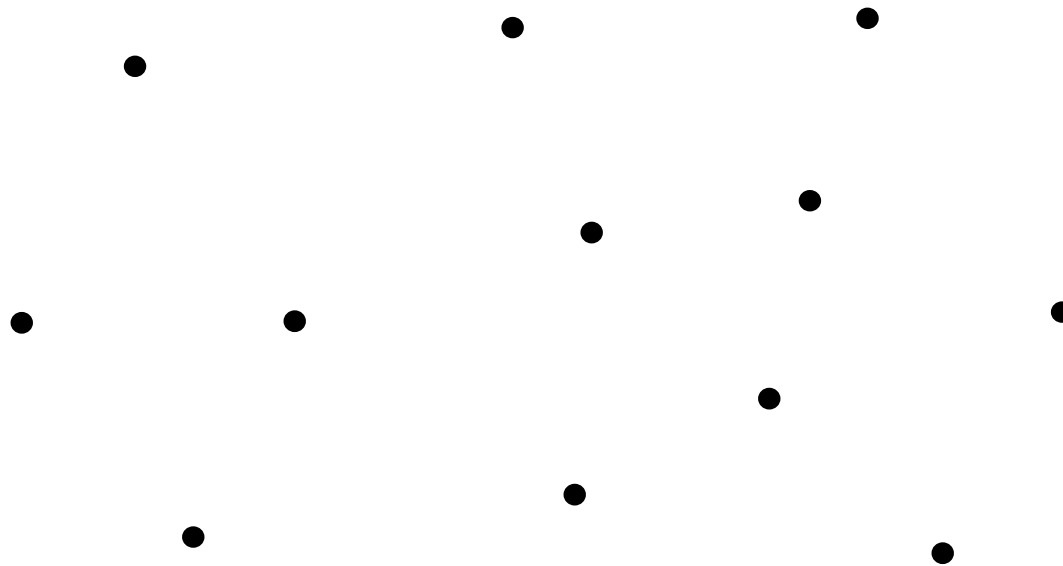
Angle-monotone graphs of width 90° are increasing chord graphs.

This presentation

- We can construct an angle-monotone graph of width 90° with $O(n^2 \log \log n / \log n)$ edges
- We can construct an angle-monotone graph of width $(90^\circ + \alpha)$ with $O(n/\alpha)$ edges.
- We also have a **2-local routing algorithm** that can find a path of width $(90^\circ + \alpha)$

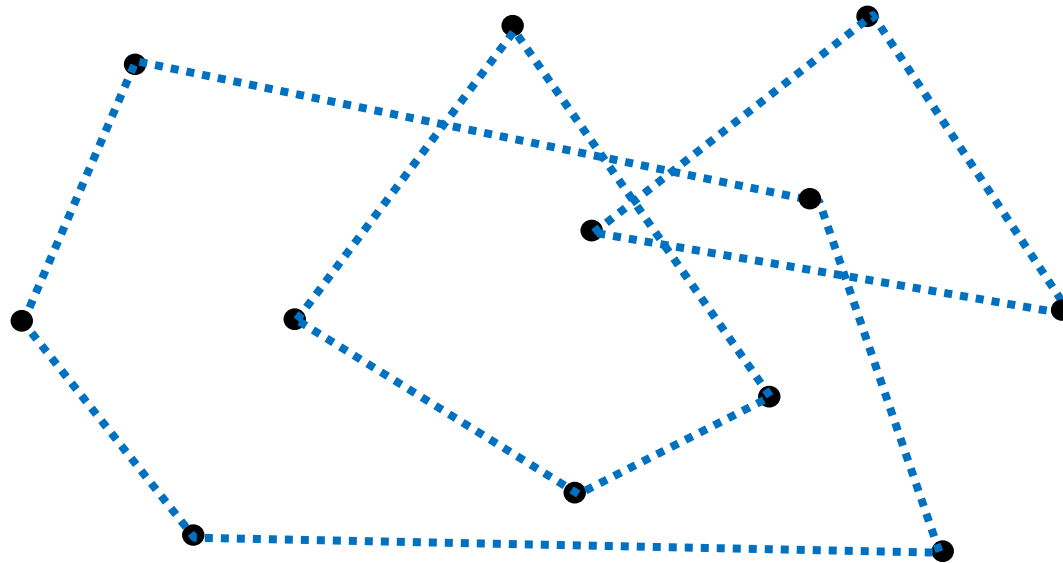
Construction of Angle-Monotone Graphs width 90° , $O(n^2 \log \log n / \log n)$ edges

- Partition the point set into $O(n/\log n)$ convex polygons, each of size $O(\log n)$ [Urabe 1996]



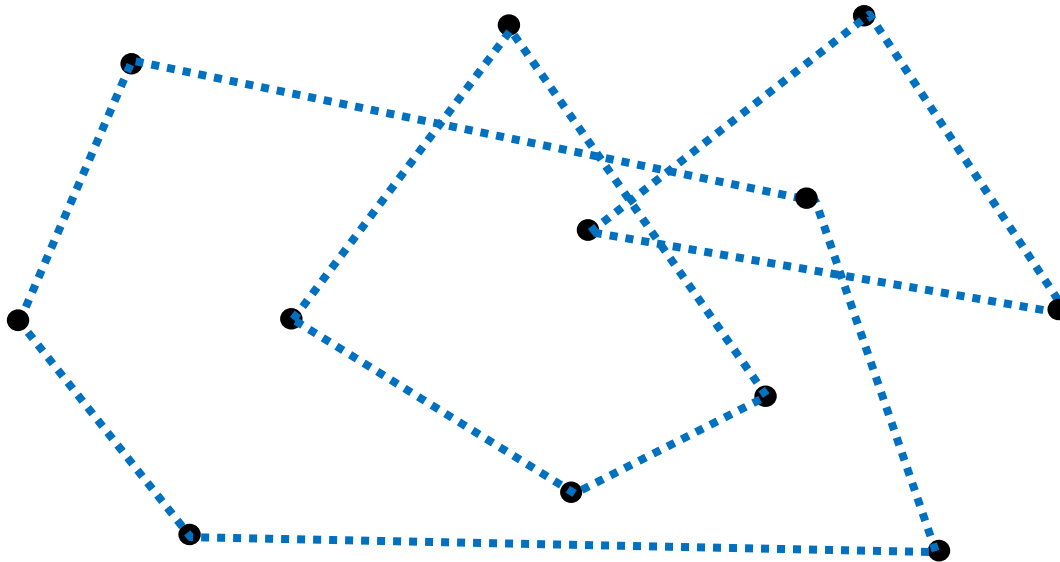
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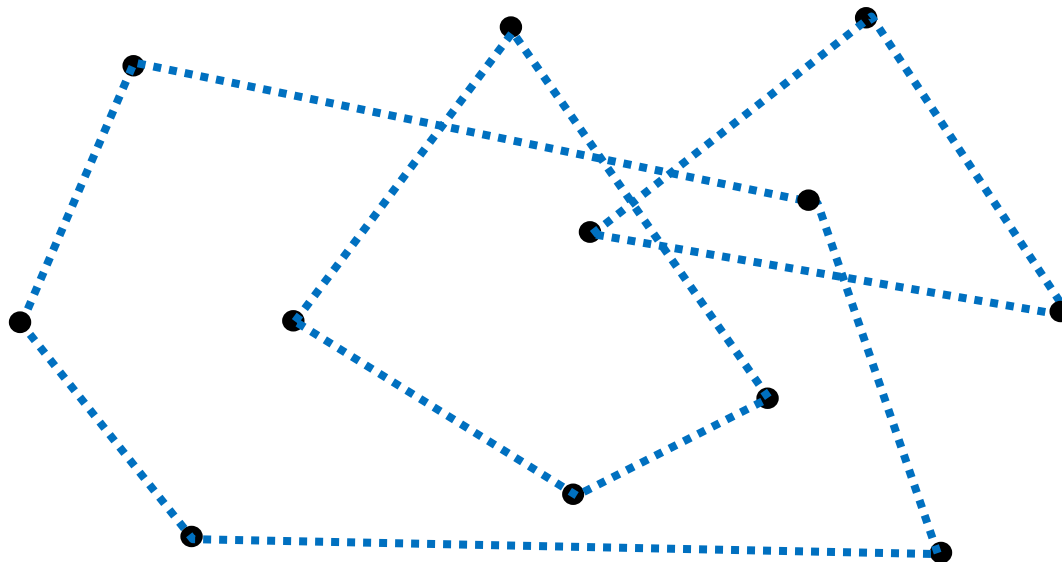
Construction of Angle-Monotone Graphs width 90° , $O(n^2 \log \log n / \log n)$ edges

- Partition the point set into $O(n/\log n)$ convex polygons, each of size $O(\log n)$ [Urabe 1996]
- Add all possible edges within and between these convex polygons: $O((n/\log n + n^2/\log^2 n) \log^2 n)$



Construction of Angle-Monotone Graphs width 90° , $O(n^2 \log \log n / \log n)$ edges

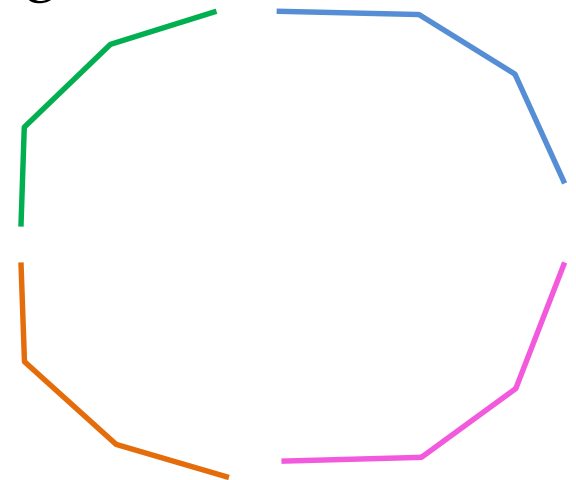
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Does not work.

Construction of Angle-Monotone Graphs width 90° , $O(n^2 \log \log n / \log n)$ edges

- Partition the point set into $O(n/\log n)$ convex polygons, each of size $O(\log n)$ [Urabe 1996]
- For each convex polygon, construct an angle monotone graph: $O(n \log n)$ edges in total.
- Partition each of these convex polygons into
a (x, y) -convex path,
a $(x, -y)$ -convex path,
a (x, y) -concave path, and
a $(x, -y)$ -concave path.



Construction of Angle-Monotone Graphs width 90° , $O(n^2 \log \log n / \log n)$ edges

- For every pair of paths, we now construct an angle-monotone graph spanning these paths.

Construction of Angle-Monotone Graphs width 90° , $O(n^2 \log \log n / \log n)$ edges

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Case Analysis :

a (x, y) -convex path

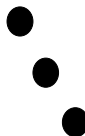
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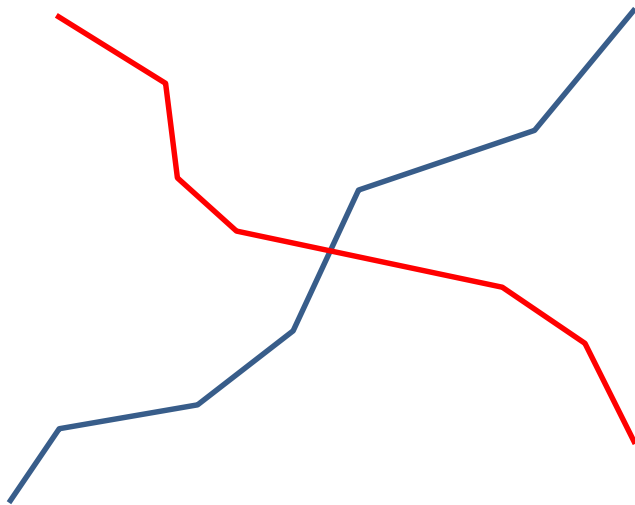
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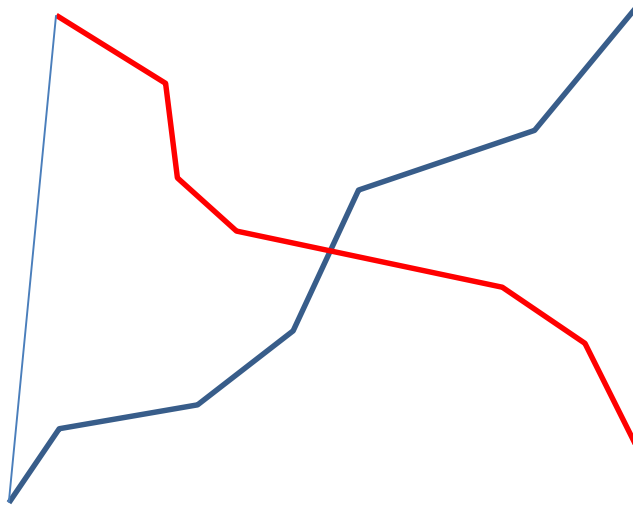
Construction of Angle-Monotone Graphs width 90° , $O(n^2 \log \log n / \log n)$ edges

- An example in more general setting
- Assume that you are given a (x,y) -monotone and a $(x,-y)$ -monotone path



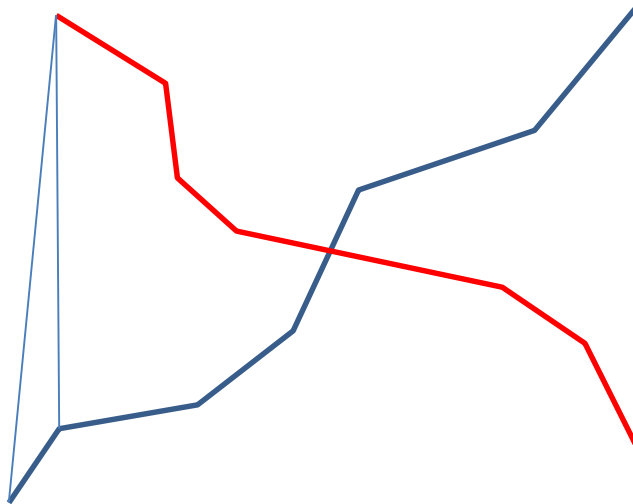
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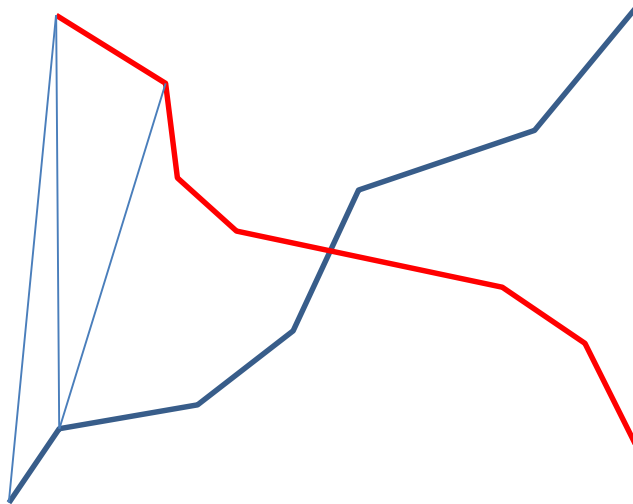
Construction of Angle-Monotone Graphs width 90° , $O(n^2 \log \log n / \log n)$ edges

- An example in more general setting
- Assume that you are given a (x,y) -monotone and a $(x,-y)$ -monotone path



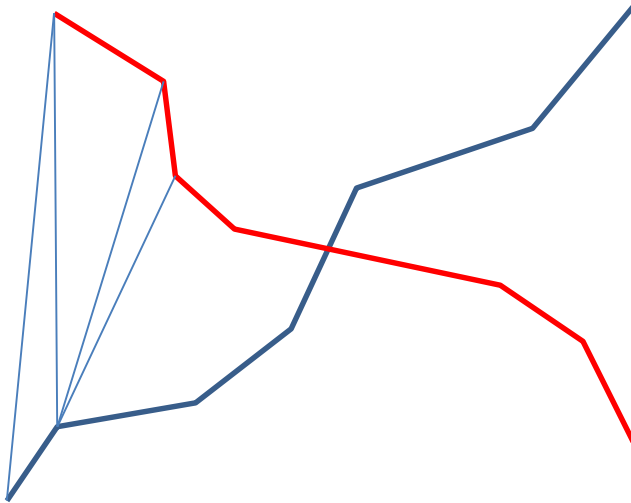
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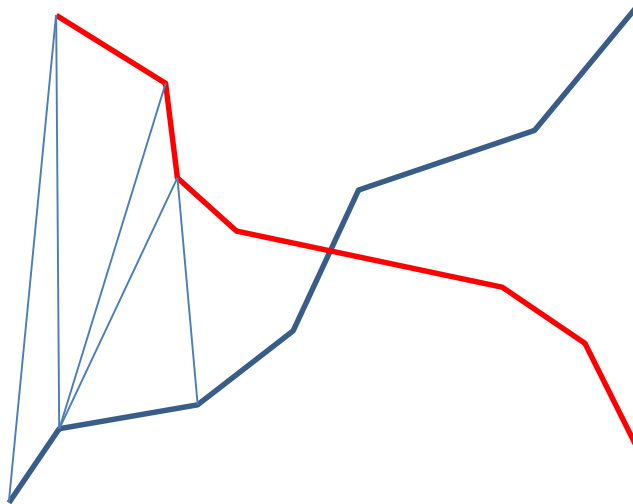
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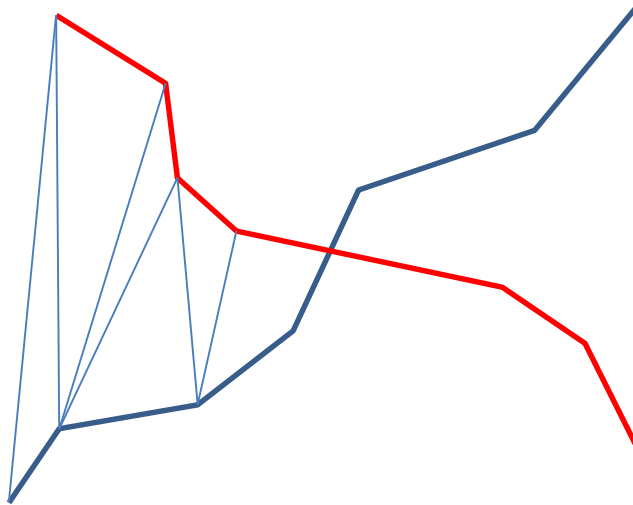
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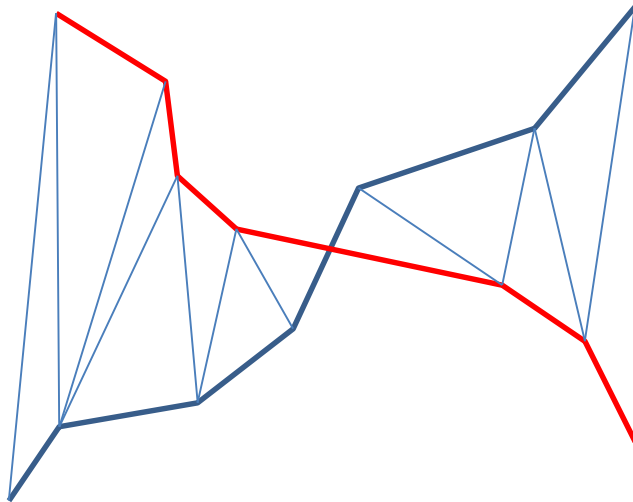
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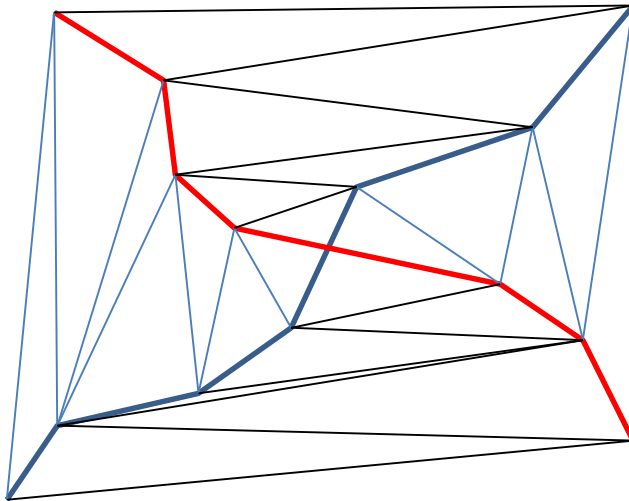
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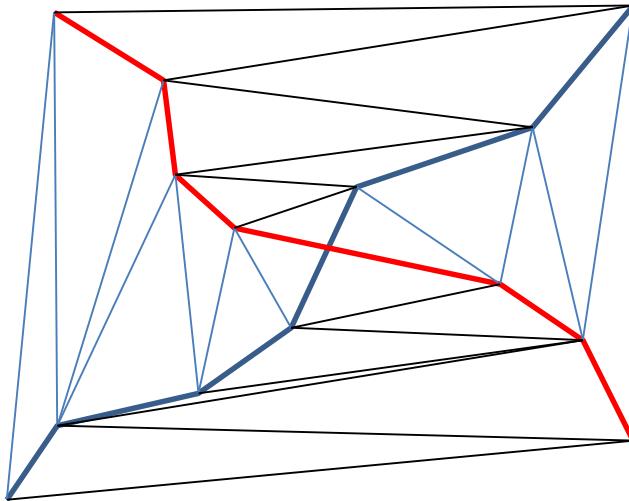
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Construction of Angle-Monotone Graphs width 90° , $O(n^2 \log \log n / \log n)$ edges

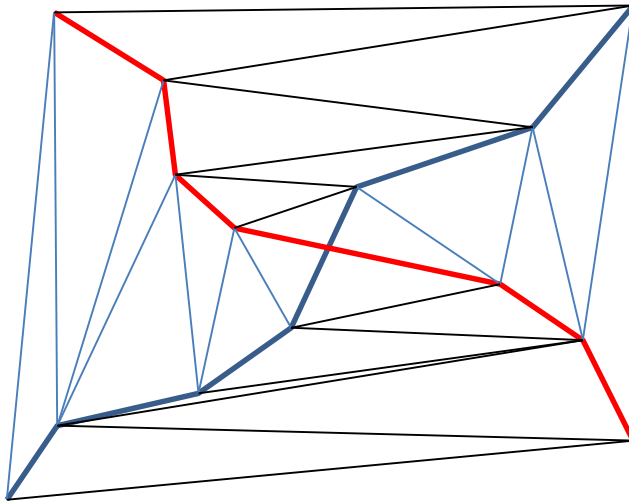
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An angle-monotone graph of linear size

Construction of Angle-Monotone Graphs width 90° , $O(n^2 \log \log n / \log n)$ edges

- An example in more general setting
- Assume that you are given a (x,y) -monotone and a $(x,-y)$ -monotone path



This already covers all combinations except for when both paths are of type (x,y) , or both are of type $(x,-y)$.

An angle-monotone graph of linear size

Construction of Angle-Monotone Graphs

width 90° , $O(n^2 \log \log n / \log n)$ edges

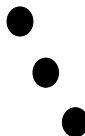
- For every pair of paths, we now construct an angle-monotone graph spanning these paths.
- In each case we add at most $O(\log n \log \log n)$ edges

Case Analysis :

a (x, y) -convex path
a (x, y) -convex path

a $(x, -y)$ -convex path
a (x, y) -convex path

a $(x, -y)$ -convex path
a (x, y) -concave path

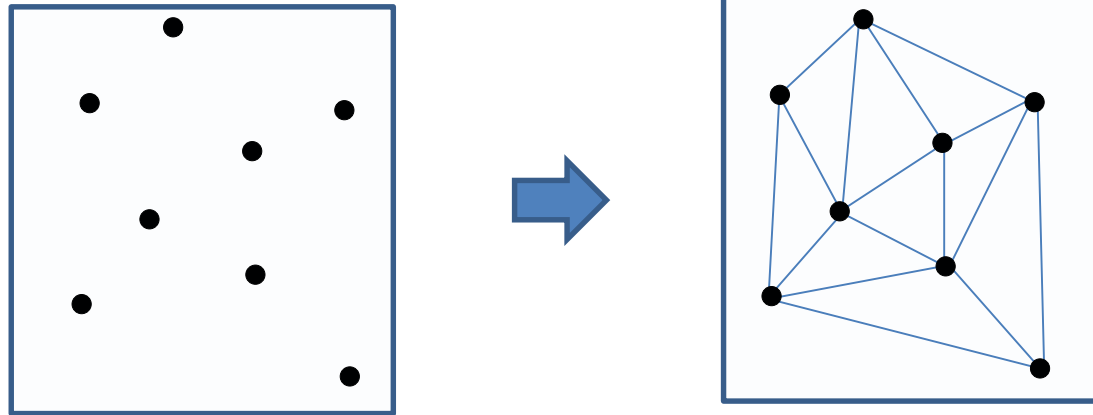


$O(n^2 / \log^2 n) \times O(\log n \log \log n)$

Construction of Angle-Monotone Graphs width $(90^\circ + \alpha)$ with $O(n/\alpha)$ edges

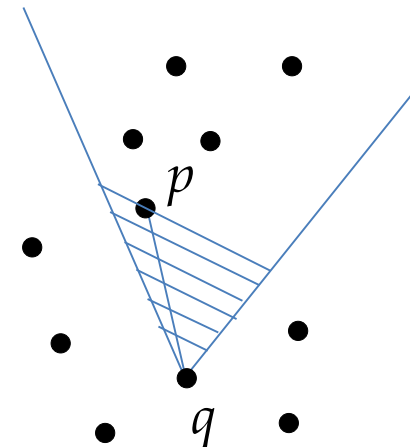
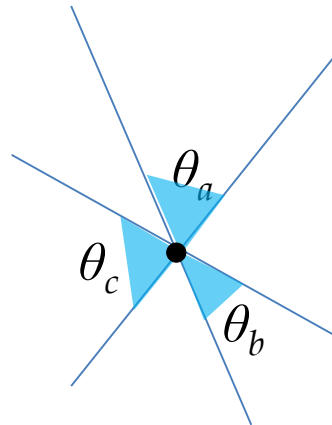
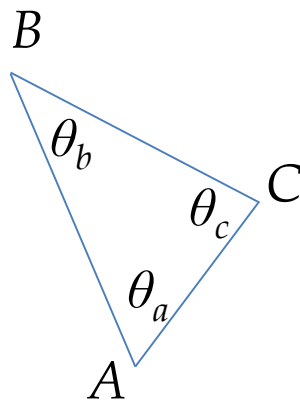
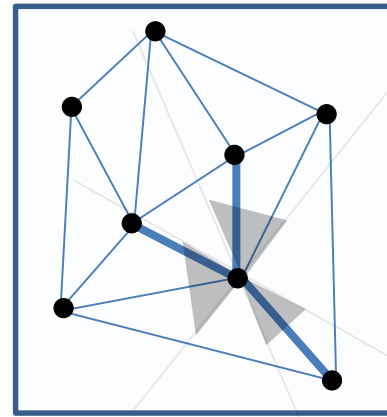
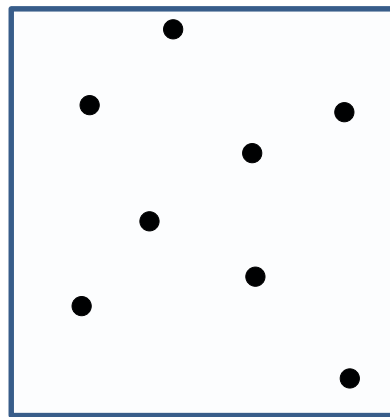
Construction of Angle-Monotone Graphs width $(90^\circ + \alpha)$ with $O(n/\alpha)$ edges

A 3-sweep graph on a point set



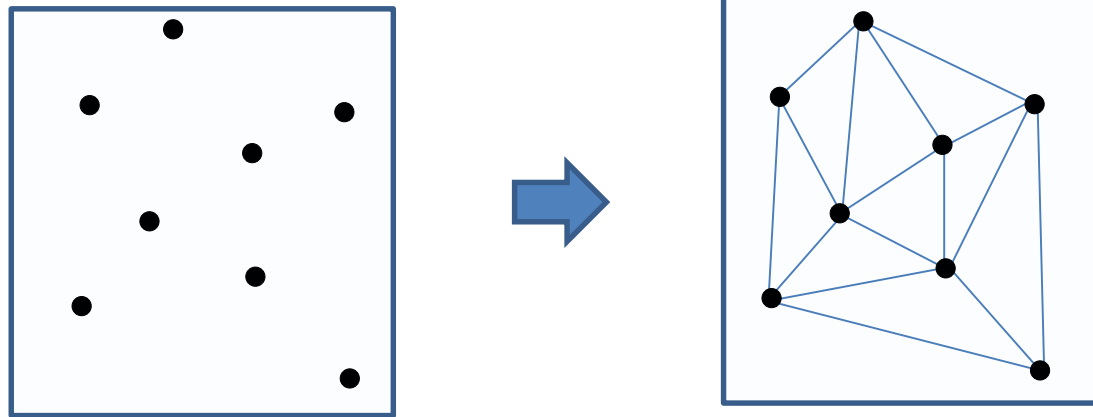
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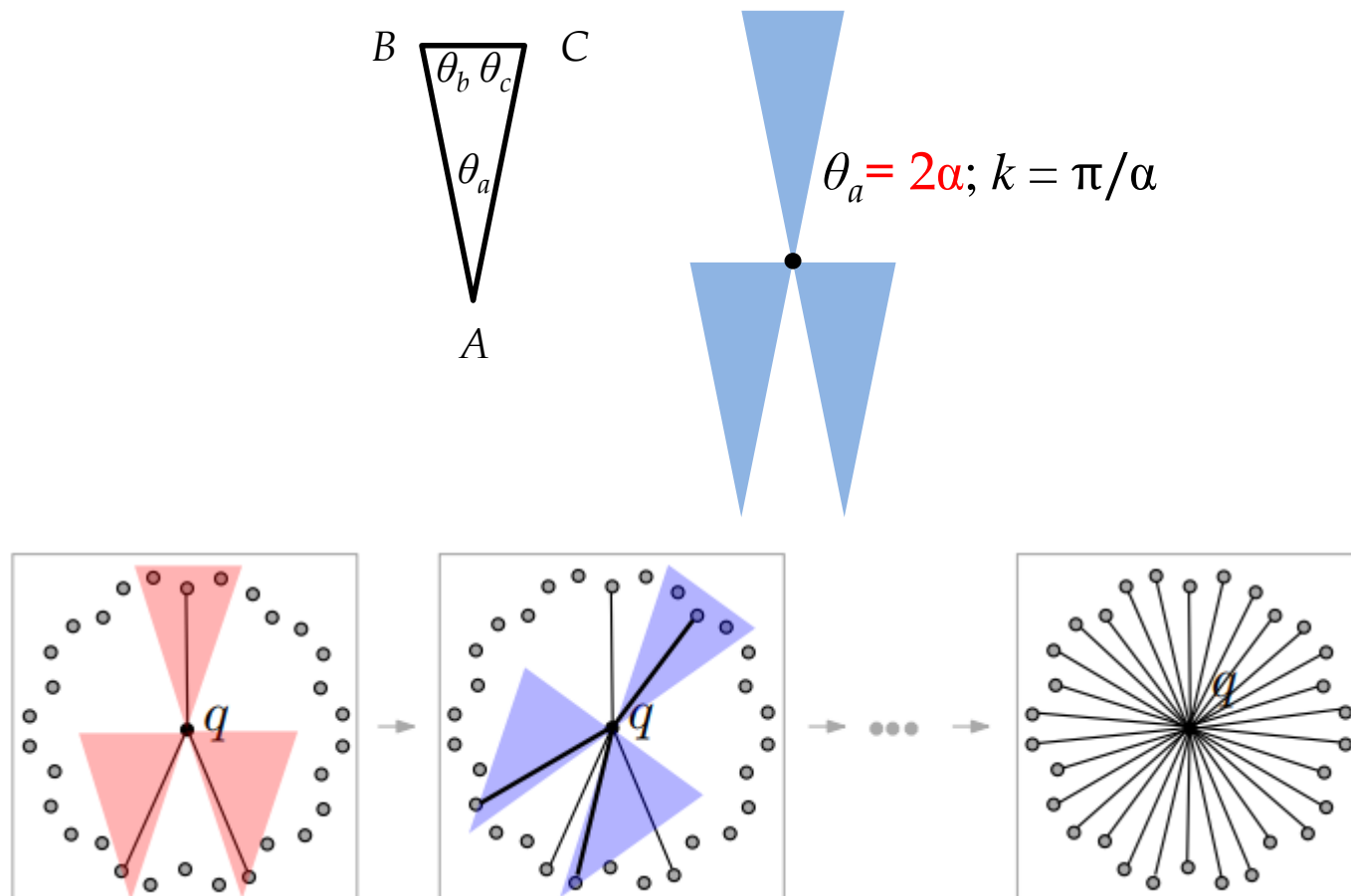
A 3-sweep graph on a point set



- Planar
- If $\theta_a = \theta_b = \theta_c = 60^\circ$, then the graph coincides with the well-known half-theta-6-graph.

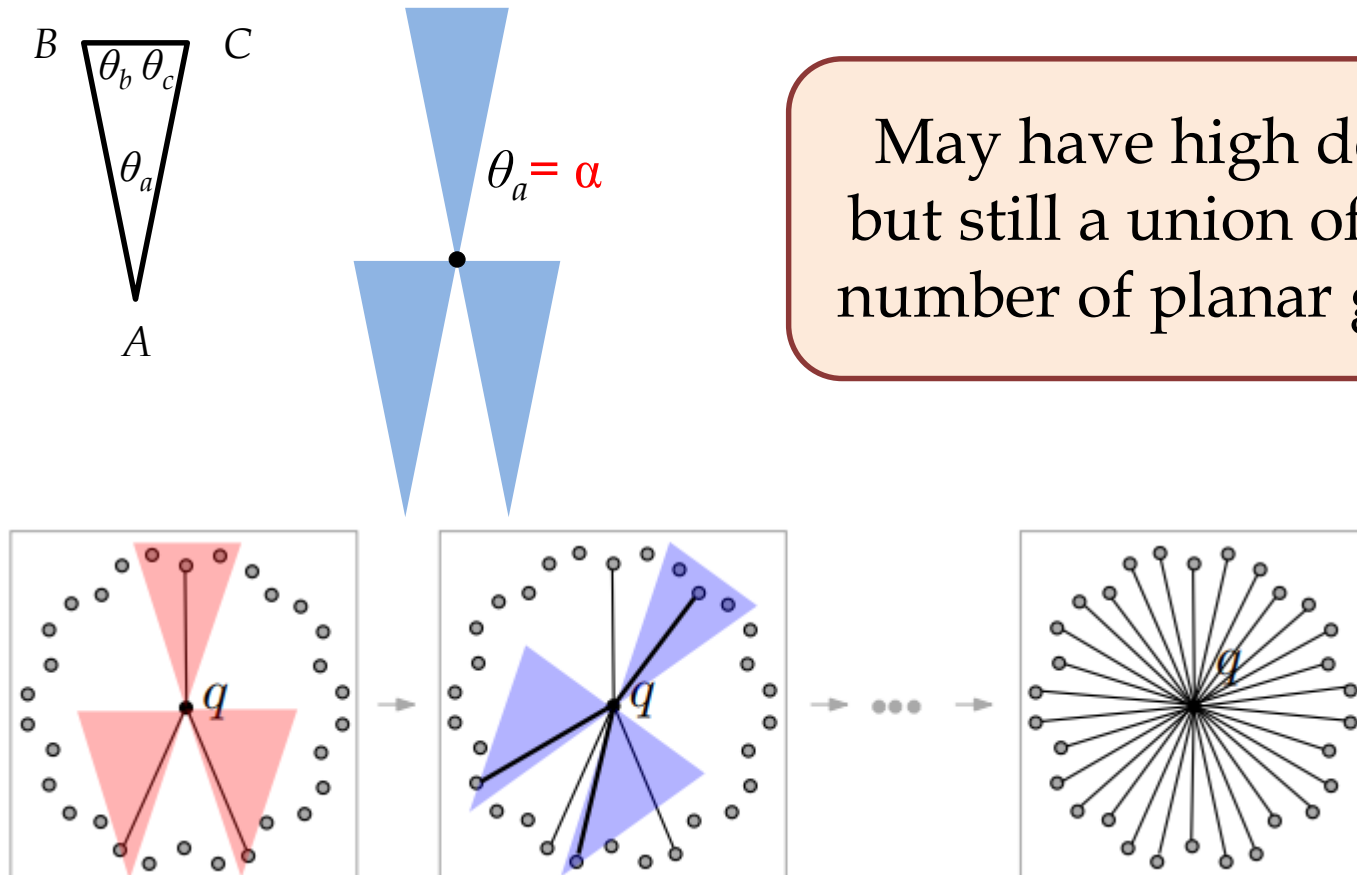
Construction of Angle-Monotone Graphs width $(90^\circ + \alpha)$ with $O(n/\alpha)$ edges

A k -layer 3-sweep graph on a point set



Construction of Angle-Monotone Graphs width $(90^\circ + \alpha)$ with $O(n/\alpha)$ edges

A k -layer 3-sweep graph on a point set

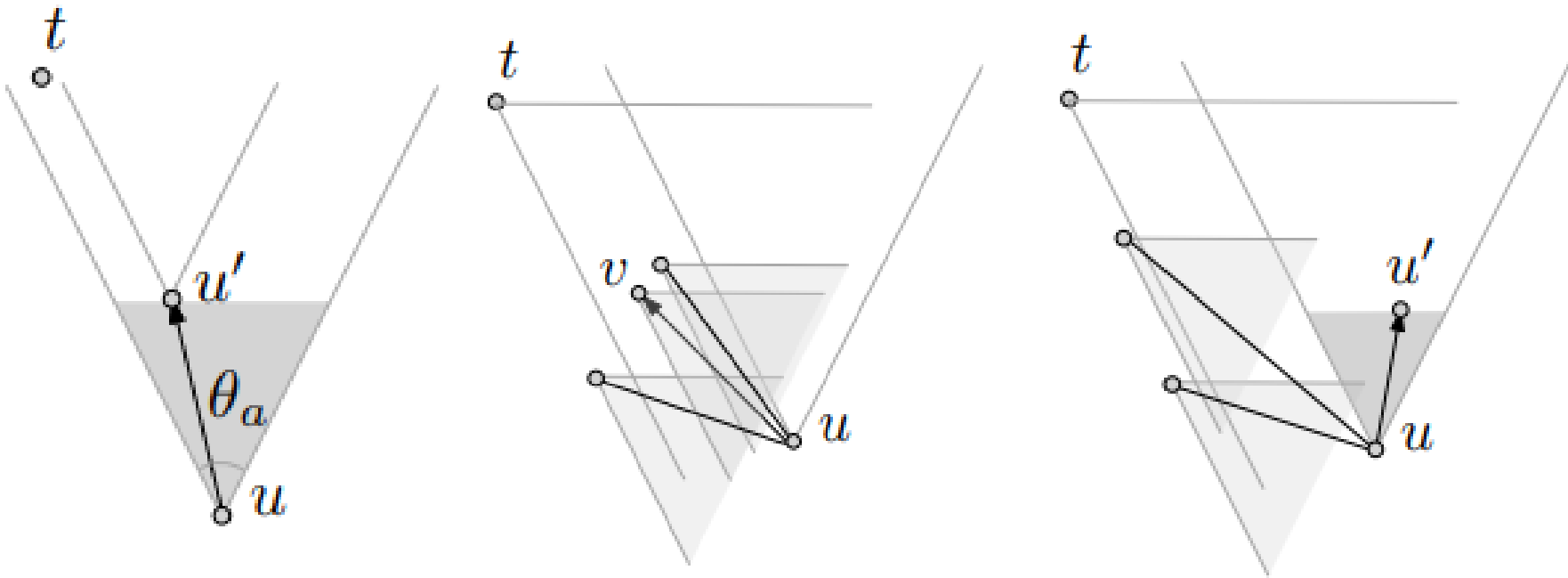


May have high degree
but still a union of small
number of planar graphs

2-Local Routing on k -layer 3-sweep graphs

- Send a message from the **source** to the **destination**
- The current vertex knows
 - The locations of its neighbors and their neighbors (**2-hop distance**).
 - The location of the **destination**.
 - **Does not use additional memory** (e.g., no routing table)

2-Local Routing on k -layer 3-sweep graphs



- Routing Rules
- The path taken is an angle monotone path of width $(90^\circ + \alpha)$

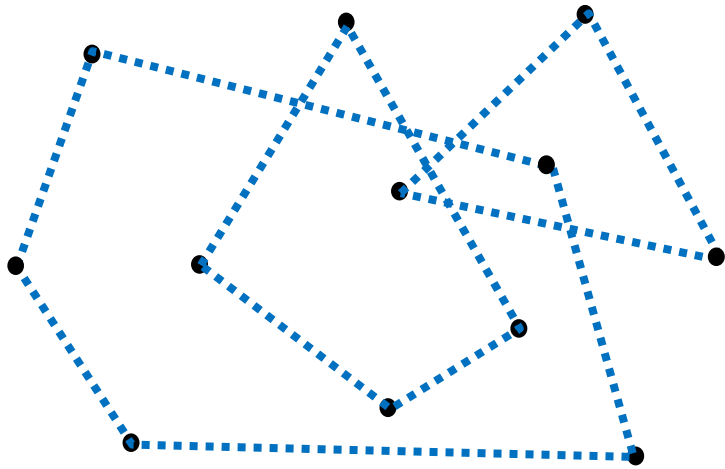
Open Questions

Does every point set admit an **angle-monotone graph with linear number of edges?**

Find the smallest γ such that every point set has a **planar angle-monotone graph of width γ .**

Currently it is known that $90^\circ < \gamma \leq 120^\circ$.

Angle-Monotone Graphs: Construction and Local Routing



Thank
You

