

Addressing Model Defects in AnyLogic

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Using Modeling to Prepare for
Changing Healthcare Needs

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Model Appropriateness Consideration

- Have we built the right model?
- Have we built the model right?

Have We Built the Right Model?

- This is the province of “validation”
- We can rarely validate the model – only seek to
 - Build confidence
 - Disconfirm it
- This is specific to model purpose
- Here, a lapse is either
 - an oversimplification of the situation
 - An inaccurate “dynamic hypothesis” as to how things work

Have We Built the Model Right?

- Did we implement our planned model logic as we had intended?
 - Did we want one thing and put in place mechanisms that entailed another thing
 - This is the province of classic testing & quality assurance
 - Peer reviews
 - Testing (e.g. Junit)
- Here, a lapse is typically a model “defect” (build error or *bug*)
 - In this lecture, we will be dealing with identifying this sort of defect

Build Errors

- Build errors can be recognized in the “Problems” window
- These can be filtered by the selected component in the hierarchy
- Continuous Integration: While builds occur automatically as needed when running the model, try to build very frequently (for each small change)
 - This helps you to quickly identify the source of the problem
 - This speeds resolution, since the change is fresh in your mind
 - This may alert you to the need for a different approach

Debugging: Faults, Failures

- A “fault” is an underlying defect
- A failure is a visible problem, e.g.
 - Model “crashes”
 - Model will not run
 - Model is reporting values that are patently impossible given the implications of our intentions
 - Carcasses arising and walking
 - People recovering from a lifelong illness
 - People moving on a surface that should be impassable (e.g. a river)

Surprises & Failures

- Often complex models (including ABMs) exhibit surprising emergent properties
 - There may be things we consider very implausible that are jointly implied of various pieces of our model specification
 - There may even be things we consider “impossible” given our intended model structure that are in fact implied by it – we just didn’t realize this!

Some Model “Surprises” Reflect...

- Mistakes in our implementation (divergence of “what we told the model to do” from “what we intended to tell the model to do”)
 - Typing “ $a/a+b$ ” rather than “ $a/(a+b)$ ”
 - Misunderstanding of how a type of model building block (e.g. a guard in a rate transition) “works”
- Unrealistic aspects of our plan (“what we intended to tell the model to do” had hidden inconsistencies with how the world works)
- Discoveries about what could happen in the world
- We are focusing here on the first of these issues, but need to realize that it often takes time to figure out in which category a given surprise lies!

What is Debugging?

- Debugging is the process of finding and removing the defects (faults) in our program, based on observations of “failures” or “aberrant behaviour”

Best Debugging Strategy: Avoiding It!

- Defensive Programming
- Offensive Programming

We will talk about best practices for these approaches in a separate lecture

Offensive Programming: Try to Get Broken Program to Fail Early, Hard

- Asserts: Proactively scan for and flag incorrect assumptions, aborting the program as a result
- Fill memory allocated with illegal values
- Fill object w/illegal data just before deletion
- Set buffers at end of heap, so that overwrites likely trigger page fault
- Setting default values to be illegal in enums
- We will talk about Assertions & Error Handling later this week

Assertion Goal: Fail Early!

- Alert programmer to misplaced assumptions as early as possible
- Benefits
 - Documents assumptions
 - Reduces likelihood that error will slip through
 - Helps discourage “lazy” handling of only common case
 - Forces developer to deal explicitly with bug before continuing
 - Reduces debugging time
 - Helps improve thoroughness of tests

Avoid Side Effects in Assertions

- Because assertions may be completely removed from the program, it is unsafe to rely on side effects occurring in them

~~assert ++i < max;~~

Arnold et al. The Java Programming Language, Fourth Edition. 2006.

Enabling Assertions in Java

- 2 ways
 - Usual: Via java runtime command line
 - enableassertions/-ea[*descriptor*]
 - e.g.
 - enableassertions:com.acme.Plotter
 - enableassertions:com.acme...
 - disableassertions/-da[*descriptor*]
 - Less common: via reflection (ClassLoader)
 - public void **setDefaultAssertionStatus(boolean enabled)**
 - public void **setPackageAssertionStatus(String packageName, boolean enabled)**
 - public void **setClassAssertionStatus(String className, boolean enabled)**

Enabling Assertions in AnyLogic

The screenshot displays the AnyLogic Professional interface. The main workspace shows a simulation titled "ABM Model With Birth and Death" with the subtitle "Experiment setup page". A button labeled "Run the model and switch to Main view" is visible. The left-hand "Projects" pane shows a tree view of the model's structure, with "Simulation: Main" highlighted in red. The bottom "Properties" pane is open to the "Simulation - Simulation Experiment" section. In this section, the "Java machine arguments:" field contains the text "-enableassertions", which is also highlighted in red. Other fields include "Imports section:", "Additional class code:", and "Command-line arguments:". The status bar at the bottom indicates "Time units: days" and "X=...27".

AnyLogic Professional

File Edit View Draw Model Tools Help

Projects

- ABMModelWithBirthDeathUseAnylogic7
 - Main
 - Person
 - AgeRangePredicate
 - AndPersonPredicate
 - ChildPredicate
 - CompositionPersonAction
 - EthnicityPredicate
 - IMainAction
 - InInfectionStatePredicate
 - IPersonAction
 - IPersonPredicate
 - NotPersonPredicate
 - OrPersonPredicate
 - SeniorCitizenPredicate
 - SexPredicate
 - TruePersonPredicate
 - LowerBurdenUI: Main
 - Simulation: Main**
 - NoUISimulation: Main

Simulation

ABM Model With Birth and Death
Experiment setup page

Run the model and switch to Main view

Properties Progress

Simulation - Simulation Experiment

Imports section:

Additional class code:

The following options will not be applied when the model runs as applet:

Java machine arguments: **-enableassertions**

Command-line arguments:

Advanced
Description

Time units: days X=...27

Assertions in Later AnyLogic Versions

- In some later AnyLogic versions, should enable assertions only in the model itself
- This is simple to do
 - Uses the package name
- More details on this are available on request

AspectJ and Eclipse

- AspectJ is a language that allows for succinctly describing “cross cutting” functionality in programs – such as tracing or logging requests
- AspectJ can automatically insert tracing instrumentation into our code
 - This gives us many of the benefits of manual tracing program execution without the need for the markup & mark-down work
- If time permits, we will present this method on Friday

A Powerful Debugging Approach

- Save a copy of your model just for debugging
 - Simplify error occurrence as much as possible
 - Locate fault source
 - Gather data or context that reproduces problem
 - Rip out whole areas of model to see simplest condition that (sometimes just seeing what eliminates error immediately clues in to what it might be)
 - Record what have done
- do
- Analyze data & form hypothesis about defect
 - Determine how to prove/disprove hypothesis
 - Prove or disprove hypothesis
 - Think about defect

Until can fix defect

- Look for similar errors that may not yet be found
- Figure out what about *process* left vulnerable to this error

Important Elements

- “Localizing” problem (Simplifying model & input until discover minimum required mechanism)
 - Save away original model (so don’t modify!)
 - Comparing good & bad versions: What is different?
 - Note down what does & does not work
 - Seeing path of execution (particularly around fault location)
- Alternate between thinking & experimenting
- Observing model state (“situation”) at points preceding error
- Compare with previous versions that were working
- Read error messages given by AnyLogic
- Confirming certain assumptions are true prior to error
- Talk with someone about issue/perform a peer review
- Specify and investigate top hypotheses

Debugging AnyLogic

- AnyLogic's researcher & professional versions now contains a debugger
- Alternatively, you can attach to AnyLogic from debuggers such as Eclipse
 - The key thing is to set anylogic to use a port

Debugging Options

- Debugging is the process of locating and fixing the faults behind observed failures
- Using output for manual tracing & reporting
 - A valuable option here is to use this interactively
- Using model navigation mechanisms to inspect information about the model
- Using AspectJ for tracing/logging
- Using tools like log4j for customizable logging
- Using an external debugger (e.g. via eclipse)
- Using AnyLogic Professional/Research debugger

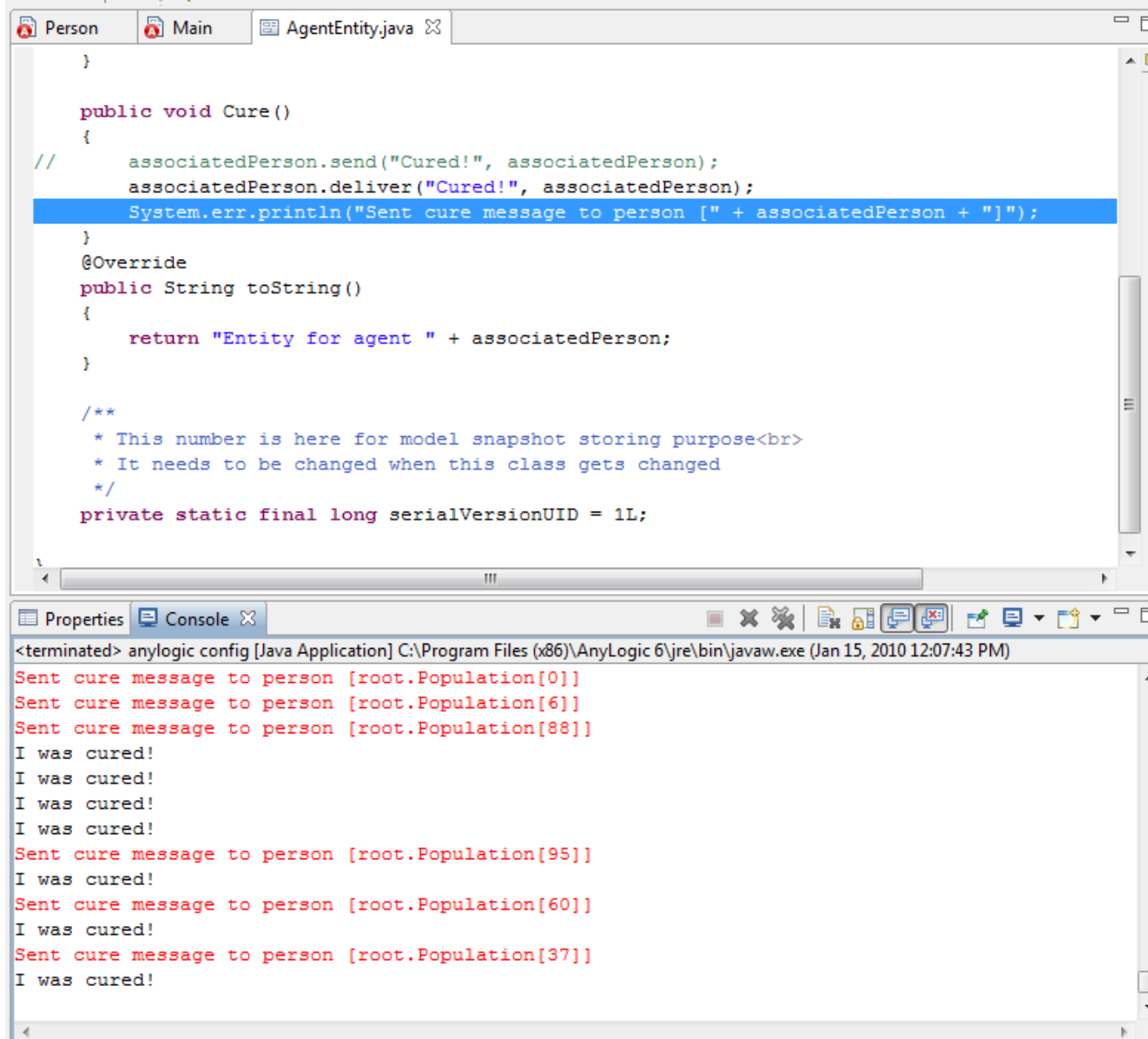
Using output for manual tracing & reporting

- Pros
 - Minimal learning curve
 - Flexible
 - Easily targeted
- Cons
 - Requires time-consuming manual
 - “markup”
 - de-markup
 - Can require many build/simulation iterations to localize problem
 - Limited capacity of console

Output to the Console: How To

- `System.err.println(String)`
 - `System.err.println("Sent cure message to person [" + associatedPerson + "]);`
 - This will appear in red
- `println(String)`
- `System.out.println(String)`

Use in AnyLogic



The image shows a screenshot of an IDE window with two tabs: 'Person' and 'Main'. The 'AgentEntity.java' file is open, displaying the following Java code:

```
    }  
  
    public void Cure()  
    {  
        // associatedPerson.send("Cured!", associatedPerson);  
        associatedPerson.deliver("Cured!", associatedPerson);  
        System.err.println("Sent cure message to person [" + associatedPerson + "]);  
    }  
    @Override  
    public String toString()  
    {  
        return "Entity for agent " + associatedPerson;  
    }  
  
    /**  
     * This number is here for model snapshot storing purpose<br>  
     * It needs to be changed when this class gets changed  
     */  
    private static final long serialVersionUID = 1L;
```

The console window below shows the execution output:

```
<terminated> anylogic config [Java Application] C:\Program Files (x86)\AnyLogic 6\jre\bin\javaw.exe (Jan 15, 2010 12:07:43 PM)  
Sent cure message to person [root.Population[0]]  
Sent cure message to person [root.Population[6]]  
Sent cure message to person [root.Population[88]]  
I was cured!  
I was cured!  
I was cured!  
I was cured!  
Sent cure message to person [root.Population[95]]  
I was cured!  
Sent cure message to person [root.Population[60]]  
I was cured!  
Sent cure message to person [root.Population[37]]  
I was cured!
```


Interactive reporting

- AnyLogic's support of interactive mechanisms allows us to custom-trigger reporting through user interface actions
 - Button push
 - Mouse click
- We can also use elements like sliders to change things in a way that hints as to the nature of a problem
- This reporting may be
 - Custom-built for debugging
 - Built in, but not typically used here

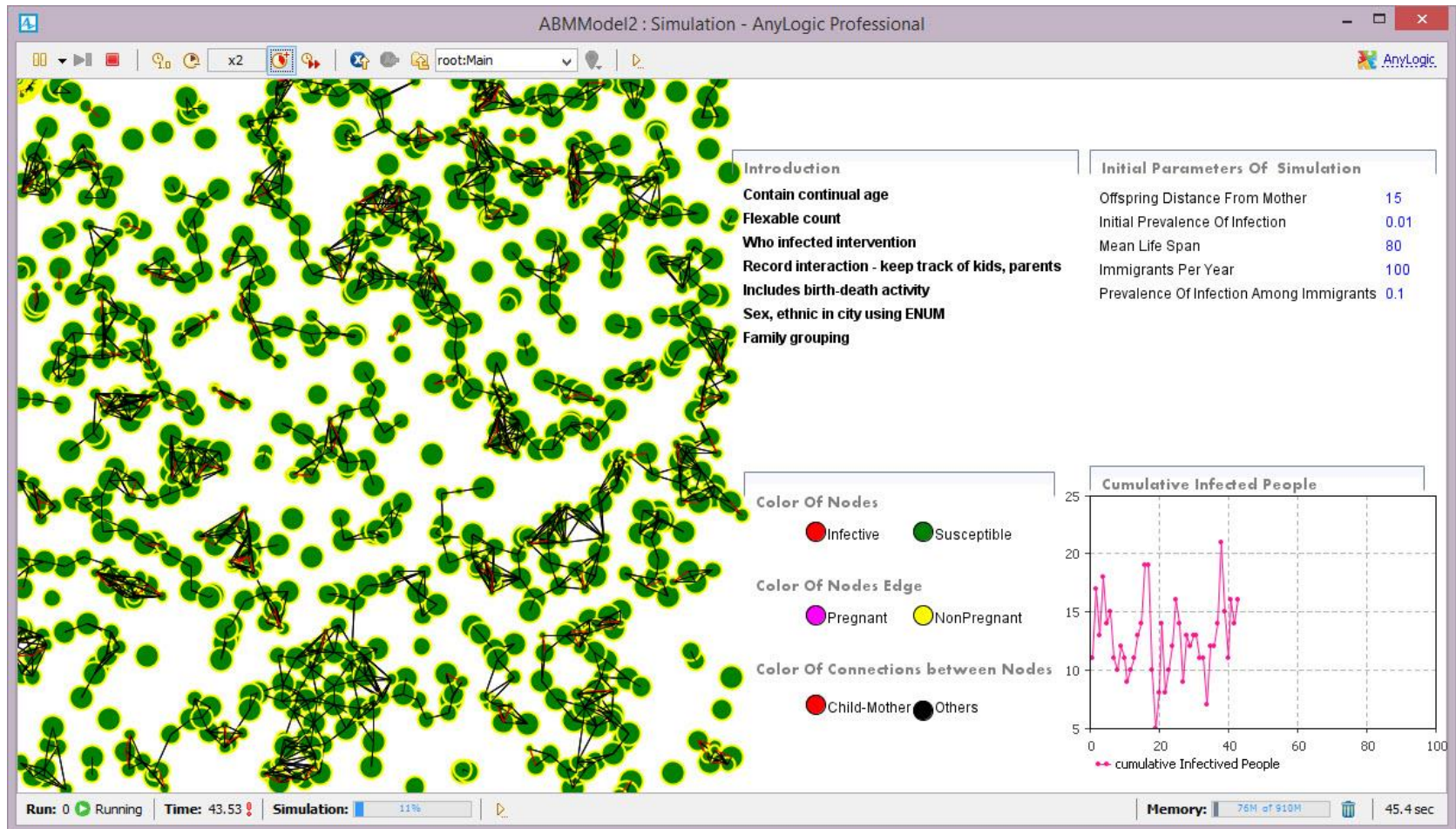


Hands on Model Use Ahead

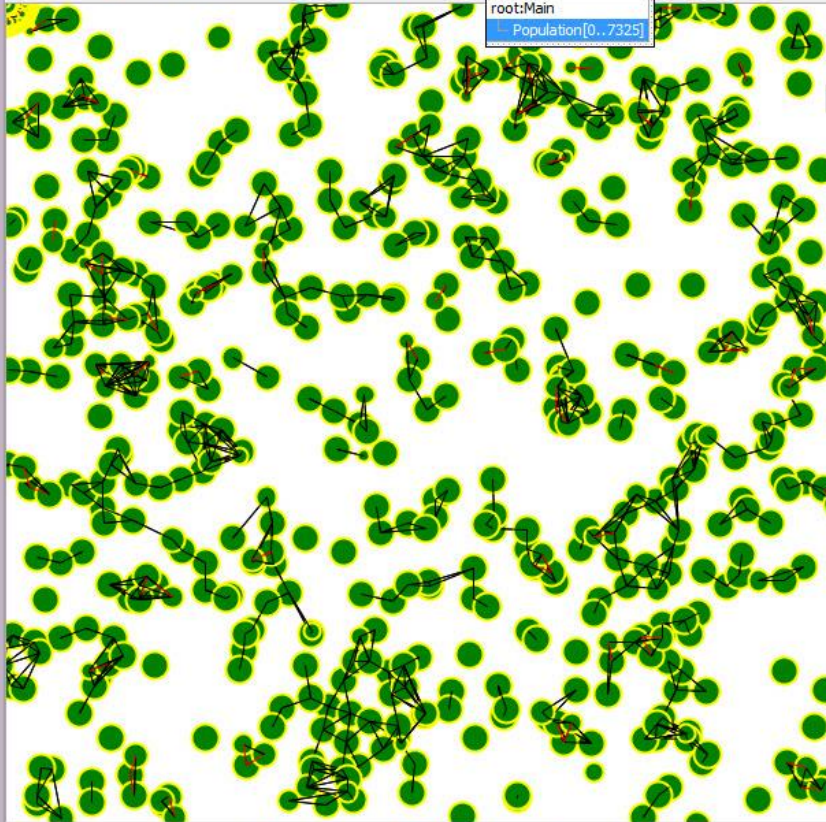


Load Provided Shared Model:
ABMModelWithBirthDeath

Population View



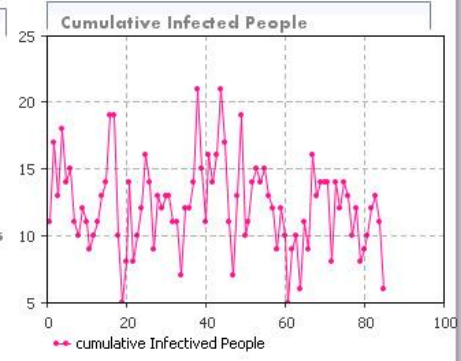
root:Main
Population[0..7325]



Introduction
Contain continual age
Flexible count
Who infected intervention
Record interaction - keep track of kids, parents
Includes birth-death activity
Sex, ethnic in city using ENUM
Family grouping

Initial Parameters Of Simulation	
Offspring Distance From Mother	15
Initial Prevalence Of Infection	0.01
Mean Life Span	80
Immigrants Per Year	100
Prevalence Of Infection Among Immigrants	0.1

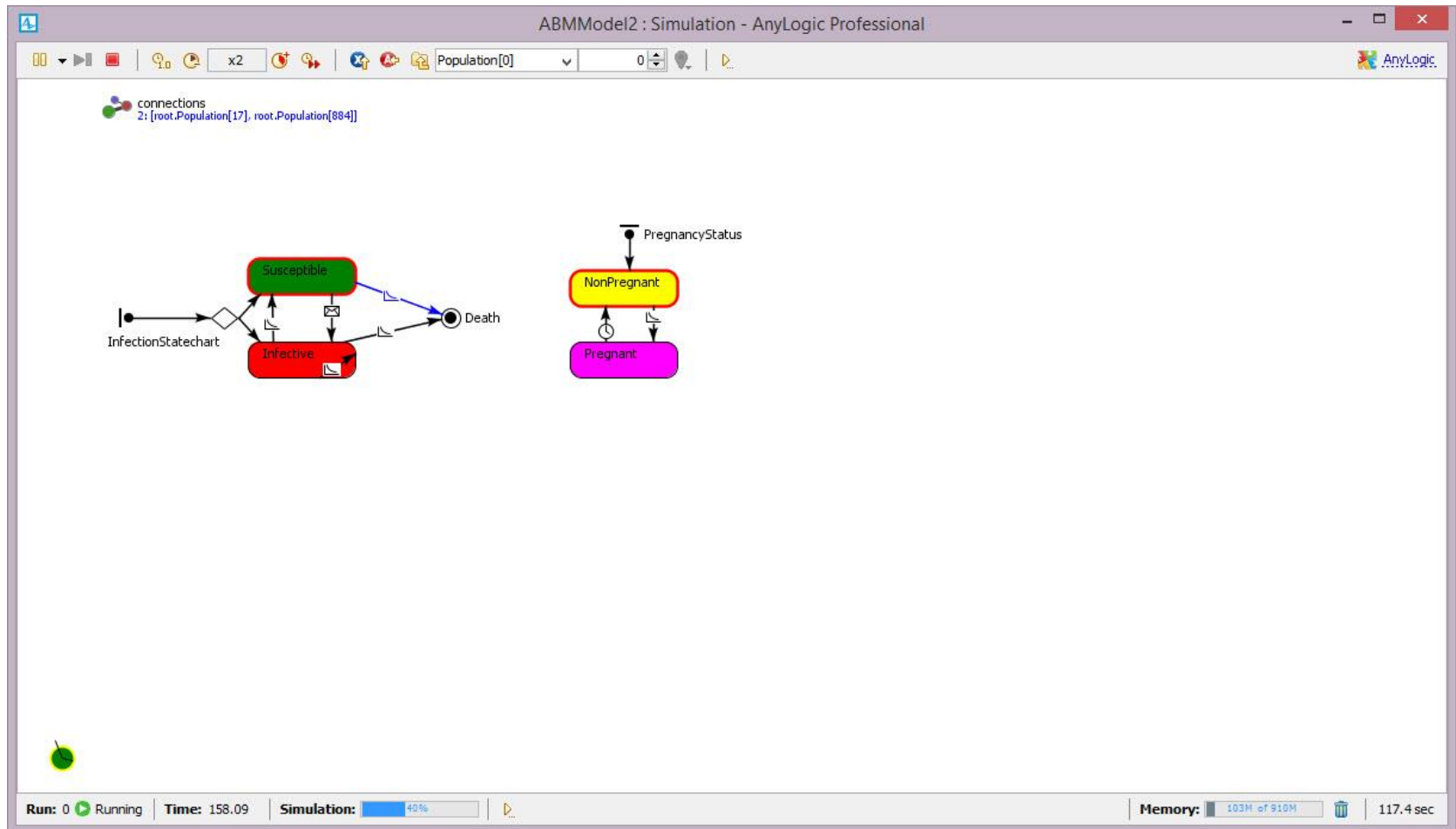
- Color Of Nodes**
- Infective (Red circle)
 - Susceptible (Green circle)
- Color Of Nodes Edge**
- Pregnant (Magenta circle)
 - NonPregnant (Yellow circle)
- Color Of Connections between Nodes**
- Child-Mother (Red circle)
 - Others (Black circle)



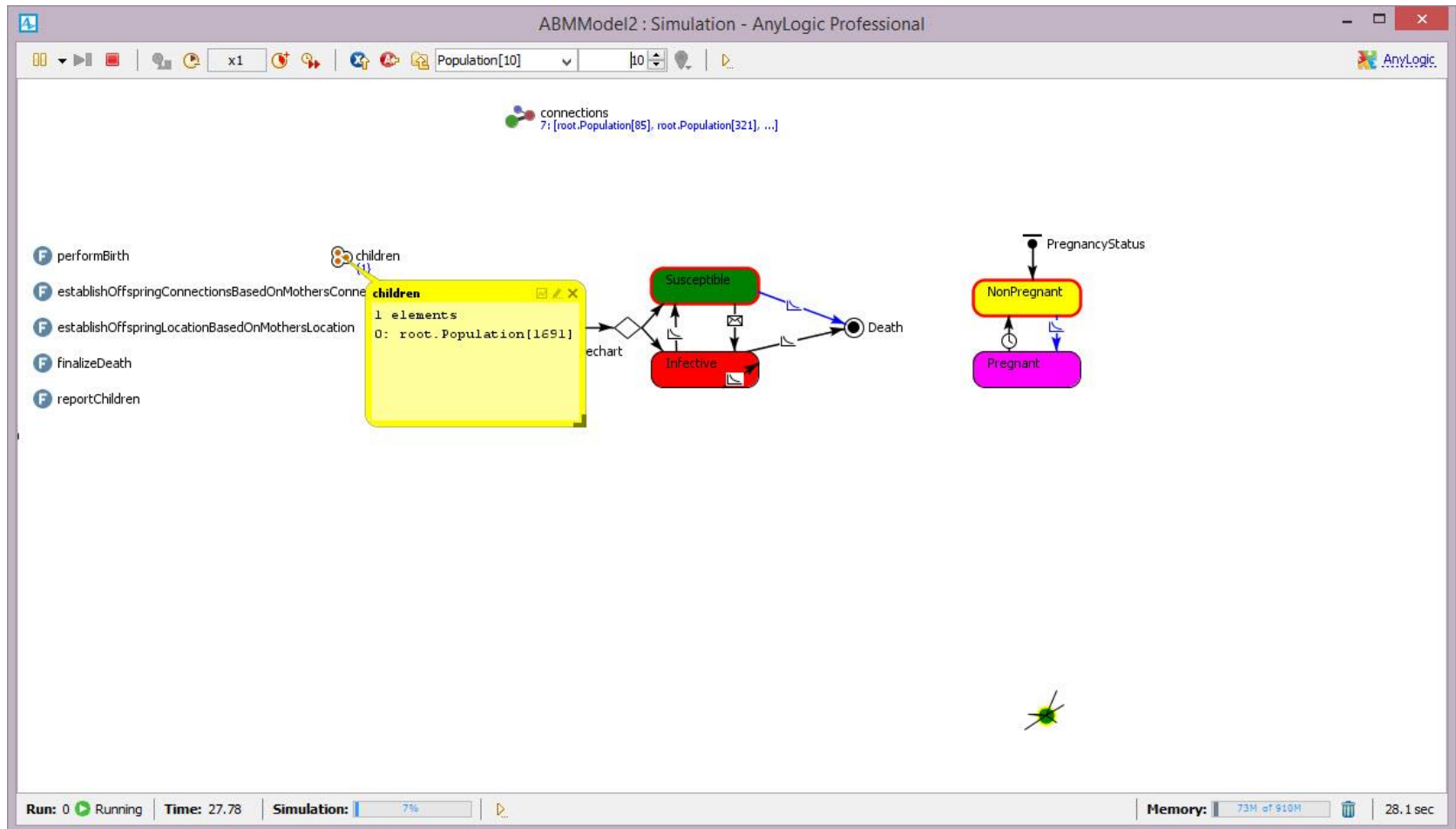
Run: 0 Running Time: 85.59 Simulation: 21%

Memory: 85M of 910M 76.4 sec

Person-Level View



Examining Contents of Collection



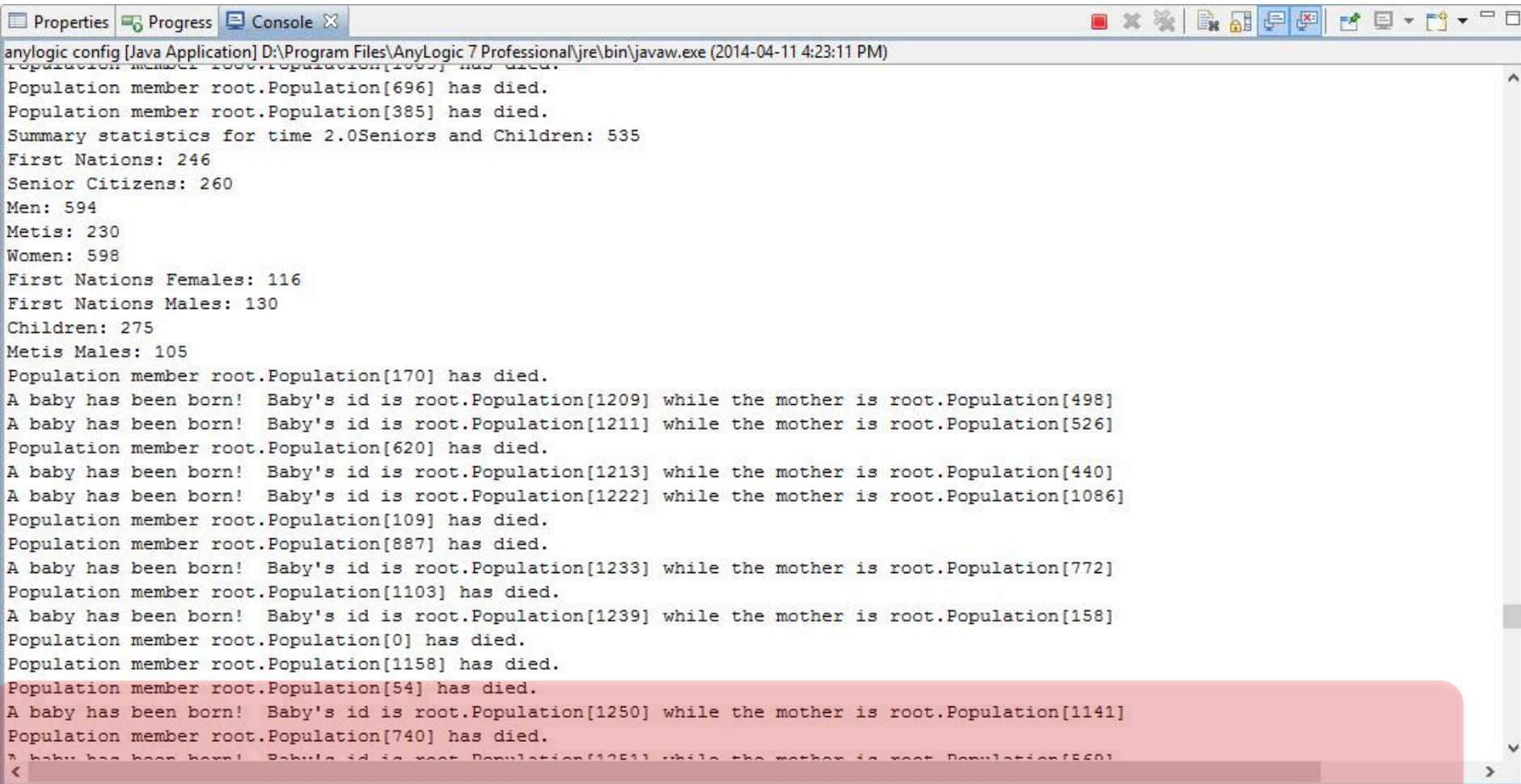
Examining Contents of Collection

The screenshot displays the AnyLogic Professional interface for a simulation titled "ABMModel2 : Simulation". The main workspace shows a state transition diagram with the following components:

- States:** "Susceptible" (green rounded rectangle), "Infective" (red rounded rectangle), "NonPregnant" (yellow rounded rectangle), and "Pregnant" (purple rounded rectangle). There is also a "Death" state represented by a circle with a dot.
- Transitions:** Arrows indicate transitions between states, including a transition from "Infective" to "Susceptible" and from "Infective" to "Death".
- External Elements:** A "children {0}" collection icon is visible on the left. A "PregnancyStatus" variable is shown above the "NonPregnant" and "Pregnant" states.
- UI Elements:** A red square button with a yellow dot is located in the top-left of the simulation area. A red arrow points from the text "Click here" to this button.
- Simulation Status:** The bottom status bar shows "Run: 0 Paused", "Time: 2.62", "Simulation: 1%", and "Memory: 68M of 910M".

Pause model execution
Click here

Custom Reporting



```
anylogic config [Java Application] D:\Program Files\AnyLogic 7 Professional\jre\bin\javaw.exe (2014-04-11 4:23:11 PM)
Population member root.Population[100] has died.
Population member root.Population[696] has died.
Population member root.Population[385] has died.
Summary statistics for time 2.0Seniors and Children: 535
First Nations: 246
Senior Citizens: 260
Men: 594
Metis: 230
Women: 598
First Nations Females: 116
First Nations Males: 130
Children: 275
Metis Males: 105
Population member root.Population[170] has died.
A baby has been born! Baby's id is root.Population[1209] while the mother is root.Population[498]
A baby has been born! Baby's id is root.Population[1211] while the mother is root.Population[526]
Population member root.Population[620] has died.
A baby has been born! Baby's id is root.Population[1213] while the mother is root.Population[440]
A baby has been born! Baby's id is root.Population[1222] while the mother is root.Population[1086]
Population member root.Population[109] has died.
Population member root.Population[887] has died.
A baby has been born! Baby's id is root.Population[1233] while the mother is root.Population[772]
Population member root.Population[1103] has died.
A baby has been born! Baby's id is root.Population[1239] while the mother is root.Population[158]
Population member root.Population[0] has died.
Population member root.Population[1158] has died.
Population member root.Population[54] has died.
A baby has been born! Baby's id is root.Population[1250] while the mother is root.Population[1141]
Population member root.Population[740] has died.
A baby has been born! Baby's id is root.Population[1251] while the mother is root.Population[560]
```


Logging

- *Logging* is the process of recording a record (trace) of events during program execution
 - *Recording can be made to a database, files, text console, etc.*
- Logging can be performed at a variety of levels of detail
- Log4j is one logging framework

Logging with Log4j

- Use of config files to configure
- Different levels of logger
 - TRACE, DEBUG, INFO, WARN, ERROR and FATAL
- A given logger can be associated with Multiple output streams
- Doing error uploads to a server
- Sending email (?)

```
public class Logger {  
  
    // Creation & retrieval methods:  
    public static Logger getRootLogger();  
    public static Logger getLogger(String name);  
  
    // printing methods:  
    public void trace(Object message);  
    public void debug(Object message);  
    public void info(Object message);  
    public void warn(Object message);  
    public void error(Object message);  
    public void fatal(Object message);  
  
    // generic printing method:  
    public void log(Level l, Object message);  
}
```

Example use of Log4j

```
// get a logger instance named "com.foo"  
Logger logger = Logger.getLogger("com.foo");  
  
logger.warn("Low fuel level.");  
  
    logger.info("general information");  
    // This request is disabled, because DEBUG < INFO.  
logger.debug("Starting search for nearest gas  
station.");
```

Config File

Here are example configuration files

Set root logger level to DEBUG and its only appender to A1.

log4j.rootLogger=DEBUG, A1

A1 is set to be a ConsoleAppender.

log4j.appender.A1=org.apache.log4j.ConsoleAppender

A1 uses PatternLayout.

log4j.appender.A1.layout=org.apache.log4j.PatternLayout

**log4j.appender.A1.layout.ConversionPattern=%-4r [%t] %-5p
%c %x - %m%n**

Config File: Suppressing Selective Information

```
log4j.rootLogger=DEBUG, A1
```

```
log4j.appender.A1=org.apache.log4j.ConsoleAppender
```

```
log4j.appender.A1.layout=org.apache.log4j.PatternLayout
```

```
# Print the date in ISO 8601 format
```

```
log4j.appender.A1.layout.ConversionPattern=%d [%t] %-5p  
%c - %m%n
```

```
# Print only messages of level WARN or above in the  
package com.foo.
```

```
log4j.logger.com.foo=WARN
```

Multiple Outputs

- log4j.rootLogger=debug, **stdout, R**
log4j.appender.**stdout**=org.apache.log4j.ConsoleAppender
log4j.appender.stdout.layout=org.apache.log4j.PatternLayout
- # Pattern to output the caller's file name and line number.
log4j.appender.stdout.layout.ConversionPattern=%5p [%t] (%F:%L) -
%m%n
- log4j.appender.**R**=org.apache.log4j.RollingFileAppender
log4j.appender.R.File=example.log
log4j.appender.R.MaxFileSize=**100KB**
- # Keep one backup file log4j.appender.R.MaxBackupIndex=1
log4j.appender.R.layout=org.apache.log4j.PatternLayout
log4j.appender.R.layout.ConversionPattern=%p %t %c - %m%n

Using the External Eclipse Debugger with AnyLogic

External Debugging in Eclipse

- The “Eclipse” editor is one of the most popular extant software development tools
- Eclipse offers plug-ins of many sorts
 - Debuggers
 - Profilers
 - Visualization tools
 - Version control of models
- Eclipse can be used to debug AnyLogic models at the Java source-code level

Overview: Setting up External Eclipse Debugging in AnyLogic

- In anylogic, Set the jvm options for socket based debugging (e.g. eclipse)
 - go to "Properties" on the "Simulation" to run for the anylogic model
 - Set the "Java Machine Arguments" as follows:
`-Xdebug -Xnoagent -Djava.compiler=NONE -Xrunjdwp:transport=dt_socket,server=y,suspend=n,address=8321`
- in eclipse, create a debug configuration
 - use "Remote Java Application"
 - no project
 - for "Connection Type", select "Standard (Socket Attach)"
 - for "Connection properties", Use
 - Host: localhost
 - Port 8321

Steps Required for Eclipse Debugging

- One time set-up for a particular model
 - Set up AnyLogic to allow debugging connections
 - Set up Eclipse to know
 - How to connect to AnyLogic
 - Where to look for source code files
- Every time want to debug
 - Go to Eclipse
 - Tell debugger to connect to AnyLogic process
 - Interrupt process
 - Set breakpoints, etc.

One-Time Setup In AnyLogic

- `-Xdebug -Xnoagent -Djava.compiler=NONE -Xrunjdwp:transport=dt_socket,server=y,suspend=n,address=8321`
- These go under the "Advanced" tab of the simulation run to use

Setting up Debug Configurations

The screenshot displays the Eclipse IDE interface with the 'Debug' menu open. The menu options include:

- Resume
- Suspend
- Terminate
- Step Into
- Step Over
- Step Return
- Run to Line
- Use Step Filters (Shift+F5)
- Run (Ctrl+F11)
- Debug (F11)
- Profile
- Profile History
- Profile As
- Profile Configurations...
- Run History
- Run As
- Run Configurations...
- Debug History
- Debug As
- Debug Configurations... (highlighted)
- Toggle Breakpoint (Ctrl+Shift+B)
- Toggle Line Breakpoint
- Toggle Method Breakpoint
- Toggle Watchpoint
- Skip All Breakpoints
- Remove All Breakpoints
- Add Java Exception Breakpoint...
- Add Class Load Breakpoint...
- All References...
- All Instances... (Ctrl+Shift+N)
- Watch
- Inspect (Ctrl+Shift+I)
- Display (Ctrl+Shift+D)
- Execute (Ctrl+U)
- Force Return (Alt+Shift+F)
- Step Into Selection
- External Tools

The central editor shows the source code for `VensimSimulationController` with the following fields:

- logger
- branchNumber
- counter
- curTime
- decisionTreeStartTime
- modelFileName

The bottom editor shows the `main` method:

```
public void main(ActionEvent)
{
    ...
    actionPerformed(ActionEvent)
    actionPerformed(ActionEvent)
}
```

The right-hand side of the IDE shows the 'Outline' view with the project structure:

- ca.usask.cs.Gui
 - import declarations
 - UseExistingTreeGui 90
 - BackListener
 - BuildPictureListener
 - FileChooserListener
 - serialVersionUID : long
 - backBotton : JButton
 - browseFile : JButton
 - interfaceHandler : InterfaceHandler
 - loadVensimUI : LoadVensimGui
 - runTreeBotton : JButton
 - specifyTree : JLabel
 - vensimName : String
 - xmlErrorMsg : JLabel
 - xmlLocaton : JTextField
 - UseExistingTreeGui(LoadVensimGui, InterfaceHandler)
 - contentPanelLayout() : void
 - initComponents() : void
 - setDefaultValue() : void

The status bar at the bottom indicates 'Writable', 'Smart Insert', and '209 : 9'.

Set up: Creating a Debugging Configuration in Eclipse

Debug Configurations

Create, manage, and run configurations

Attach to a Java virtual machine accepting debug connections

Name: Anylogic Application

Connect Source Common

Project: Browse...

Connection Type: Standard (Socket Attach)

Connection Properties:

Host: localhost

Port: 8321

Allow termination of remote VM

- Eclipse Application
 - edu.usask.cs.silverRCP.product
- Java Applet
- Java Application
 - HTMLinksToFiles
 - Main
 - Run main class
 - TestJavaDecisionTree4
- JUnit
- JUnit Plug-in Test
- OSGi Framework
- Remote Java Application
 - Anylogic Application**
- Task Context Plug-in Test
- Task Context Test

Setting Up Source Code Folders

The screenshot shows the Eclipse IDE's 'Debug Configurations' dialog box. The title bar reads 'Debug Configurations' and the subtitle is 'Create, manage, and run configurations'. Below the subtitle, it says 'Attach to a Java virtual machine accepting debug connections'. A green bug icon is in the top right corner.

The left sidebar contains a tree view of configuration types. Under 'Remote Java Application', the 'Anylogic Application' configuration is selected and highlighted.

The main area shows the configuration details for 'Anylogic Application'. The 'Name' field contains 'Anylogic Application'. There are three tabs: 'Connect', 'Source', and 'Common'. The 'Source' tab is active, showing the 'Source Lookup Path' section. This section contains a list of folders:

- src.generated - C:\Users\Nate\AnyLogicWorkspace\EclipseDebuggingExample_BUILD
- anqiV2 - C:\Users\osgood\AnyLogicWorkspace\AnqiV2_BUILD\classes
- anqiV2 - C:\Users\osgood\AnyLogicWorkspace\AnqiV2_BUILD\src.generated
- Default

To the right of the list are several buttons: 'Add...', 'Edit...', 'Remove', 'Up', 'Down', and 'Restore Default'.

Add Source Folder

Debug - WenyiDecisionTree12_2010/trunk/treeinterfacev3/src/ca/usask/cs/Gui/UseExistingTreeGui.java - Eclipse

File Edit Source Refactor Navigate Search Project Run Window Help

Debug Configurations

Create, manage, and run configurations

Attach to a Java virtual machine accepting debug connections

Name: Anylogic Application

Connect Source Common

Add File System Directory

File system folder

Specify folder and whether subfolders should be searched

Directory:

Search subfolders

Directory Selection

Choose directory to add:

Nate

.alice

.AnyLogicProfessional

.AnyLogicUniversity: Date created: 10/31/2010 8:27 PM

Config

Workspace

.metadata

EclipseDebuggingExample

EclipseDebuggingExample_BUILD

.settings

classes

src.generated

Folder: src.generated

Make New Folder OK Cancel

Variables Breakpoints

RuntimeException

NullPointerException: caught and unhandled

RuntimeException: caught and unhandled

BuildPictureGui\$dotSaveListener [line: 436] - main

CreateNewTreeGui\$CreateTreeListener [line: 27] - main

HTMMLinksToFiles [line: 27] - main

VensimSimulationCont UseExisti

Console

11:56 AM 5/16/2012

The AnyLogic Workspace is Located under the User Folder

Once Set up, Can...

- Set breakpoints
- See the variables, with symbolic information
- Suggestions
 - Set a breakpoint on a thrown runtime exception (regardless of whether caught)
 - Throw a caught runtime exception from model startup code
 - When catch this in Eclipse, can then use to set breakpoints (including in other files)

Start AnyLogic Model (Experiment with Extra Debugging JVM Arguments)

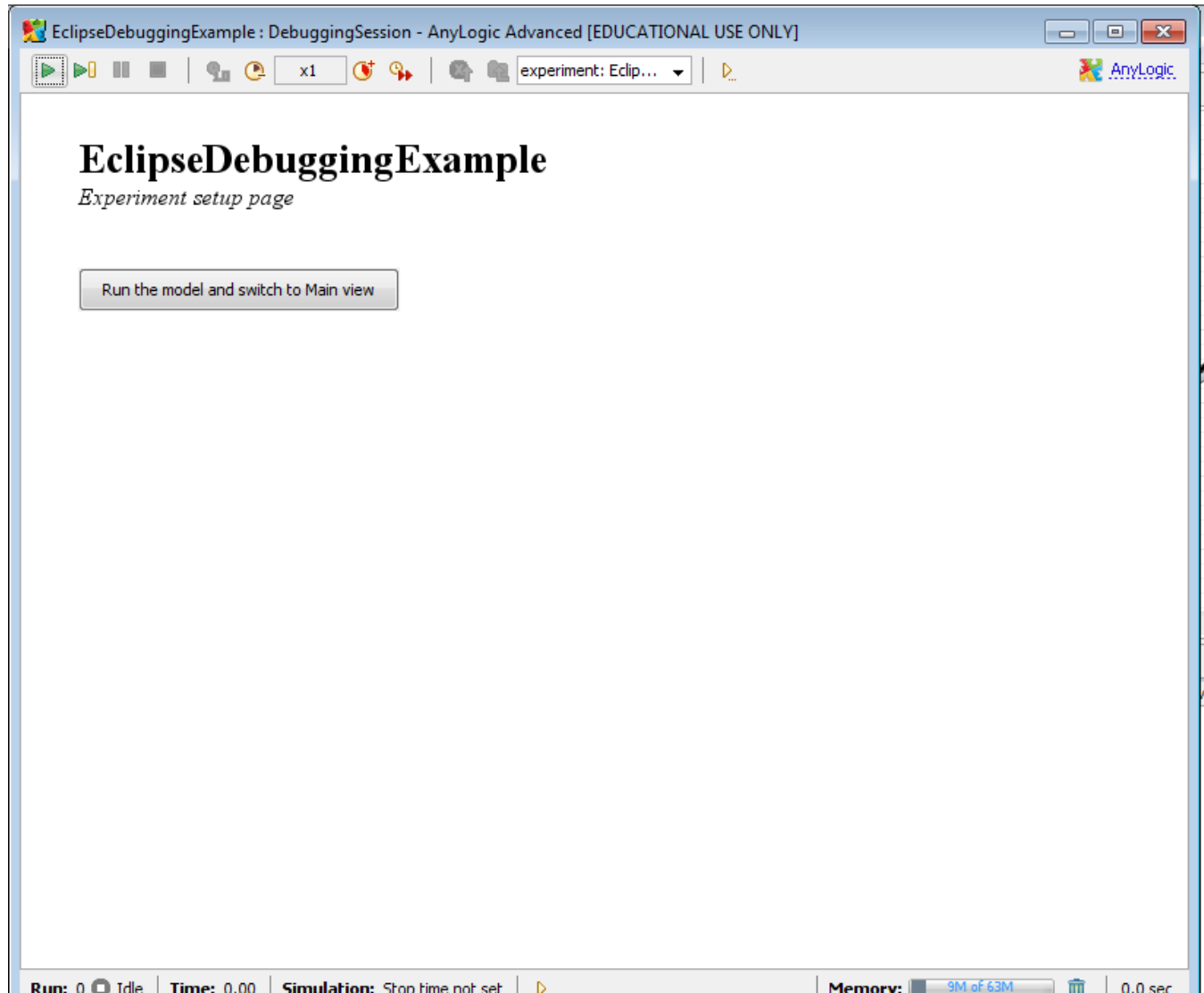
The screenshot displays the AnyLogic Advanced software interface, showing a simulation experiment setup for a debugging session. The main window is titled "DebuggingSession" and contains a diagram of the model structure. The diagram shows a hierarchy of objects: "populationSize", "Population [..]", "environment", "offspringDistanceFromMother", "initialPrevalenceOfInfection", "immigrantsPerYear", "MeanLifespan", "datasetInfective", "ImmigrantArrival", "prevalenceOfInfectionAmongImmigrants", and "TriggerDebugger".

The left sidebar shows the project structure, including "EclipseDebuggingExample", "Main", "Parameters", "Functions", "Events", "Environments", "Embedded Objects", "Analysis Data", "Presentation", "Person", and "DebuggingSession: Main". A context menu is open over "DebuggingSession: Main", showing options like "New", "Open with", "Open...", "Cut", "Copy", "Paste", "Delete", "Refresh", "Refactor", and "Run".

The bottom panel shows the "DebuggingSession - Simulation Experiment" configuration. The "General" tab is active, showing the following settings:

- Name: DebuggingSession
- Main active object class (root): Main
- Ignore:
- Random number generation:
 - Random seed (unique simulation runs)
 - Fixed seed (reproducible simulation runs) Seed Value: 1
- offspringDistanceFromMother: 15 /* half a distance outside of perimeter */
- initialPrevalenceOfInfection: 0.01
- immigrantsPerYear: 100
- prevalenceOfInfectionAmongImmigrants: 0.10
- Mean lifespan: 80.0

Leave on Opening Screen for Now (So We can Set up Eclipse)



In Eclipse, Open “Debug” Perspective

The screenshot shows the Eclipse IDE in the 'Debug' perspective. The main editor displays the source code of `Person.java` with the `PerformBirth` method highlighted. The left sidebar shows the project structure for `AnyLogicDebugProject`. The right sidebar shows the Outline view with a list of methods. The bottom status bar shows 'Writable', 'Smart Insert', '520 : 1', and 'Build Project'.

```
void PerformBirth() {
    Person mother = this;
    Person offspring = get_Main().add_Population(
        traceIn("A baby has been born! Baby's id is " +
            // establish connections of infant
            EstablishOffspringConnectionsBasedOnMothersConne
            // now position the baby to be close to the mothe
            EstablishOffspringLocationBasedOnMothersLocation(
                ..
            )
        )
    ..
}

void EstablishOffspringConnectionsBasedOnMothers
    ..
}

// now establish links between the baby and all c
    ..
}

if (mother.getConnections() != null) // guard ag
    for (Agent a : mother.getConnections())
        >> {
            >> Person p = (Person) a;
            >> offspring.connectTo(p);
            >> }
    ..
}

// Finally, establish a link between the baby and
// .. (we do this last so we don't have to worry th
// .. the mother's connections is to this offspring
offspring.connectTo(this);
    ..
}
..
}
```

Outline view methods:

- new ShapeGroup() { ... }
- CurrentAge(): double
- drawModelElements(Panel, ...)
- enterState(short, boolean): void
- EstablishOffspringConnectionsBasedOnMothersConnection
- EstablishOffspringLocationBasedOnMothersLocation(Person)
- evaluateRateOf(TransitionRate): double
- evaluateTimeoutOf(TransitionTimeout): double
- executeActionOf(Statechart): void
- executeActionOf(TransitionMessage, Object): void
- executeActionOf(TransitionRate): void
- executeActionOf(TransitionTimeout): void
- exitState(short, Transition, boolean, Statechart): void
- FertilityRateAgeSexEthnicity(double, Sex, Ethnicity): double
- FinalizeDeath(): void
- get_Main(): Main
- getNameOf(Statechart): String
- getNameOf(TransitionMessage): String
- getNameOf(TransitionRate): String

Problems view:

841 errors, 281 warnings, 0 others (Filter matched 200 of 1122 items)

Description	Resource
Errors (100 of 841 items)	
ClassMatcher cannot be resolved to a type	GUIPrimePath...
ClassMatcher cannot be resolved to a type	GridPanel_Inte...
ClassMatcher cannot be resolved to a type	GridPanel_Inte...
ClassMatcher cannot be resolved to a type	SandboxMain...
ClassMatcher cannot be resolved to a type	SandboxMain...
ClassMatcher cannot be resolved to a type	ValidationTest...
ClassMatcher cannot be resolved to a type	ValidationTest...
ComponentNotFoundException cannot be re	AddArtifactGU...
ComponentNotFoundException cannot be re	AddArtifactGU...

Start Debugger

The screenshot shows the Eclipse IDE interface with the following components:

- Top Bar:** Eclipse title bar and menu bar (File, Edit, Source, Refactor, Navigate, Search, Project, Run, Window, Help).
- Left Panel:** Hierarchy view showing the project structure, including VensimSimulationController and its subclasses.
- Center Panel:** Source code editor showing the VensimSimulationController class with variables like logger, branchNumber, counter, curTime, decisionTreeStartTime, and modelFileName. A breakpoint is set at line 8321.
- Right Panel:** Outline view showing the class structure of ca.usask.cs.Gui, including import declarations and various listeners and UI components.
- Bottom Panel:** Variables view showing the current state of variables, including a RuntimeException. The Console view shows the output of the program.

The Variables view shows the following variables:

- RuntimeException
- NullPointerException: caught and uncaught
- RuntimeException: caught and uncaught
- BuildPictureGui\$dotSaveListener [line: 207] - actionPerformed(ActionEvent)
- BuildPictureGui\$dotSaveListener [line: 264] - checkXML()
- CreateNewTreeGui\$CreateTreeListener [line: 1054] - actionPerformed(ActionEvent)
- CreateNewTreeGui\$CreateTreeListener [line: 1055] - actionPerformed(ActionEvent)
- CreateScenarioDialog [line: 436] - new Anonymous
- HTMLLinksToFiles [line: 27] - main(String[])

The Console view shows the following output:

```
st:8321
```

Following Connection

Debug - WenyiDecisionTree12_2010/trunk/treeinterfacev3/src/ca/usask/cs/Gui/UseExistingTreeGui.java - Eclipse

File Edit Source Refactor Navigate Search Project Run Window Help

Hierarchy

VensimSimulationController

- Object
 - VensimSimulationController 48
- logger
- branchNumber
- counter
- curTime
- decisionTreeStartTime
- modelFileName

Debug

AnyLogic Application [Remote Java Application]

- Java HotSpot(TM) 64-Bit Server VM[localhost:8321]
 - Daemon Thread [AnyLogic presentation frame manager] (Running)
 - Thread [DestroyJavaVM] (Running)
 - Thread [AnyLogic simulation performance monitor] (Running)
 - Thread [AWT-EventQueue-0] (Running)
 - Daemon Thread [AWT-Windows] (Running)
 - Thread [AWT-Shutdown] (Running)

Variables

- RuntimeException
- NullPointerException: caught and uncaught
- RuntimeException: caught and uncaught
- BuildPictureGui\$dotSaveListener [line: 207] - actionPerformed(ActionEvent)
- BuildPictureGui\$dotSaveListener [line: 264] - checkXML()
- CreateNewTreeGui\$CreateTreeListener [line: 1054] - actionPerformed(ActionEvent)
- CreateNewTreeGui\$CreateTreeListener [line: 1055] - actionPerformed(ActionEvent)
- CreateScenarioDialog [line: 436] - new Anonymous
- HTMLLinksToFiles [line: 27] - main(String[])

Outline

ca.usask.cs.Gui

- import declarations
- UseExistingTreeGui 90
 - BackListener
 - BuildPictureListener
 - FileChooserListener
 - serialVersionUID : long
 - backBotton : JButton
 - browseFile : JButton
 - interfaceHandler : InterfaceHandler
 - loadVensimUI : LoadVensimGui
 - runTreeBotton : JButton
 - specifyTree : JLabel
 - vensimName : String
 - xmlErrorMsg : JLabel
 - xmlLocaton : JTextField
 - UseExistingTreeGui(LoadVensimGui, InterfaceHa
 - contentPaneLayout() : void
 - initComponents() : void
 - setDefaultValue() : void

Console

Writable Smart Insert 209 : 9

Open Up Java Files from the Workspace Folder for this Project to Inspect Source & Set Breakpoints

The screenshot shows the Eclipse IDE interface. The title bar reads "Debug - C:\Users\Nate\AnyLogicUniversity\Workspace\EclipseDebuggingExample_BUILD\src.generated\abmmmodelwithbirthdeath\Person.java - Eclipse". The menu bar includes File, Edit, Source, Refactor, Navigate, Search, Project, Run, Window, and Help. The "Open File" dialog is open, showing the path "Nate > .AnyLogicUniversity > Workspace > EclipseDebuggingExample_BUILD > src.generated > abmmmodelwithbirthdeath". The file list is as follows:

Name	Date modified	Type	Size
DebuggingSession.java	5/16/2012 12:30 PM	JAVA File	9 KB
HyperArrays.java	5/16/2012 12:30 PM	JAVA File	1 KB
Main.java	5/16/2012 12:30 PM	JAVA File	24 KB
Person.java	5/16/2012 12:30 PM	JAVA File	29 KB
ProfilingSimulation.java	5/16/2012 12:30 PM	JAVA File	9 KB
Simulation.java	5/16/2012 12:30 PM	JAVA File	9 KB

The "File name" field contains "Person.java". The "File name" field at the bottom of the dialog also contains "Person.java". The "File name" field at the bottom of the dialog also contains "Person.java".

The background shows the Eclipse IDE interface. The console at the bottom left is empty. The code editor on the right shows the source code of "Person.java". The code includes the following lines:

```
on : ShapeGroup
fectionStatechart : Statechart
initialAge : double
itiationOfPregnancy : TransitionRate
InitiallyInfected : boolean
e : ReplicatedShape<ShapeLine>
val : ShapeOval
regnancyStatus : Statechart
resentation : ShapeTopLevelPresentation
ex : Sex
ansition : TransitionMessage
ansition1 : TransitionRate
ansition2 : TransitionRate
ansition3 : TransitionRate
ansition6 : TransitionRate
..}
new ReplicatedShape<ShapeLine>()
new ShapeOval() {...}
erson(Engine, ActiveObject, ActiveObject
ethnicity_DefaultValue_xjal() : Ethnicity
initialAge_DefaultValue_xjal() : double
sInitiallyInfected_DefaultValue_xjal() : b
ine_createShapeWithStaticProperties(int
ine_Replication() : int
ine_SetDynamicParams_xjal(ShapeLine,
oval_SetDynamicParams_xjal(ShapeOval
sex_DefaultValue_xjal() : Sex
rdeSize() : double
eate() : void
new ShapeTopLevelPresentationGrou
urrentAge() : double
awModelElements(Panels, Graphics2D, bc
awModelElements_Functions_xjal(Panels,
awModelElements_Parameters_xjal(Panels,
awModelElements_PlainVariables_xjal(Panels,
drawModelElements_Statecharts_xjal(Panels,
enterState(short, boolean) : void
```

Now Can Set Breakpoints in Main.java or Elsewhere (Here: Person.java)

The screenshot shows the Eclipse IDE interface during a debug session. The top toolbar includes standard IDE actions like Run, Stop, and Step Over. The Debug Console on the left shows the execution stack, with the current thread being 'Person [entry] - PerformBirth()'. The Breakpoints view in the center shows a breakpoint set on line 1 of Person.java. The main editor window displays the source code of Person.java, with a red arrow pointing to the first line of the PerformBirth() method. The right-hand side of the IDE shows the Outline view with a list of methods in the class.

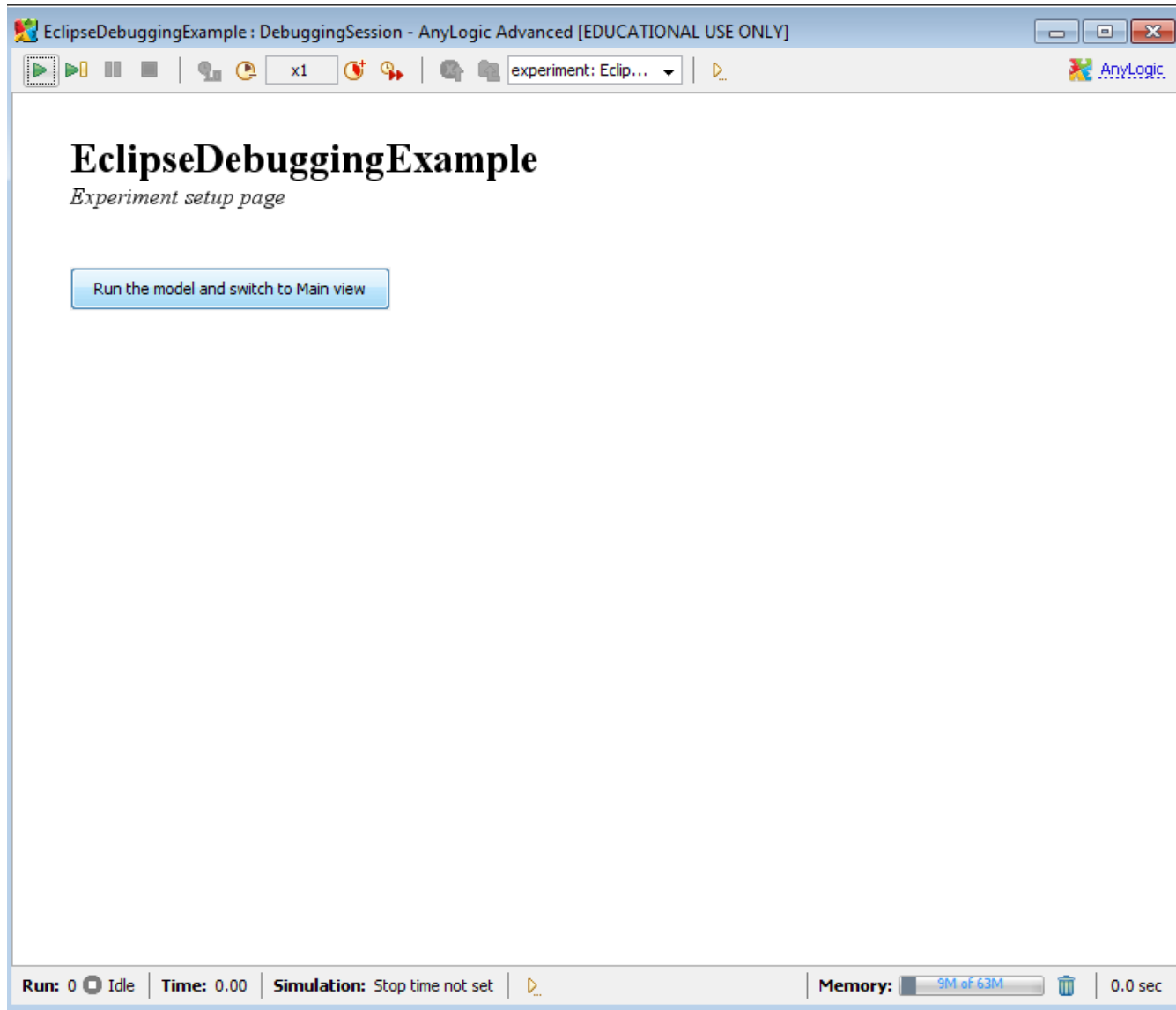
Double-click in dappled/stippled area on line
Where want to stop execution

```
Person.java  
...  
void PerformBirth() {  
    Person mother = this;  
    Person offspring = get_Main().add_Population((double) 0, ethnicity, RandomSex(), this.IsInfected());  
    println("A baby has been born! Baby's id is " + offspring + " while the mother is " + this);  
    // establish connections of infant  
    EstablishOffspringConnectionsBasedOnMothersConnections(offspring, mother);  
    // now position the baby to be close to the mother (otherwise leads to stretching of mother's connections ac  
    EstablishOffspringLocationBasedOnMothersLocation(offspring, mother);  
    ...  
}
```

Outline view:
drawModelElements_PlainVariables_xjal(Pa
drawModelElements_Statecharts_xjal(Pan
enterState(short, boolean) : void
EstablishOffspringConnectionsBasedOnMo
EstablishOffspringLocationBasedOnMother
evaluateRateOf(TransitionRate) : double
evaluateTimeoutOf(TransitionTimeout) : d
executeActionOf(Statechart) : void
executeActionOf(TransitionMessage, Objec
executeActionOf(TransitionRate) : void
executeActionOf(TransitionTimeout) : void
exitState(short, Transition, boolean, State
FertilityRateAgeSexEthnicity(double, Sex,
FinalizeDeath() : void
get_Main() : Main
getNameOf(Statechart) : String
getNameOf(TransitionMessage) : String
getNameOf(TransitionRate) : String
getNameOf(TransitionTimeout) : String
getNameOfState(short) : String
getPersistentShape(int) : Object
getStatechartOf(TransitionMessage) : Sta
getStatechartOf(TransitionRate) : Statech
getStatechartOf(TransitionTimeout) : Stat
IsInfected() : boolean
IsInReproductiveYears(double) : boolean
onChange() : void
onChange_ethnicity() : void
onChange_initialAge() : void
onChange_isInitiallyInfected() : void
onChange_sex() : void
onClickModelAt(Panel, double, double, int,
onClickModelAt_Parameters_xjal(Panel, dc
onClickModelAt_PlainVariables_xjal(Panel,
onDestroy() : void
onReceive(Object, AgentContinuous2D) :
PerformBirth() : void

Console: 12:52 PM 5/16/2012

Return to AnyLogic & Start Simulation via Button Push



When Breakpoint is Hit, Will See Reach Point

The screenshot displays the Eclipse IDE interface during a debug session. The main window shows the source code of `Person.java` with a breakpoint set at line 526, `Person.PerformBirth()`. The `Debug` console indicates that the breakpoint has been hit, and the execution is suspended at this point. The `Variables` pane shows the current state of the program, including the `Person` object and its associated variables. The `Outline` pane on the right lists the methods of the `Person` class, with `PerformBirth()` highlighted. The `Console` pane at the bottom shows the output of the program, including the message "A baby has been born! Baby's id is ... while the mother is ...".

Debug - C:\Users\Nate\AnyLogicUniversity\Workspace\EclipseDebuggingExample_BUILD\src.generated\abmmmodelwithbirthdeath\Person.java - Eclipse

File Edit Source Refactor Navigate Search Project Run Window Help

Debug

- Daemon Thread [AnyLogic model execution thread] (Suspended (entry into method PerformBirth in Person))
 - Person.PerformBirth() line: 526
 - Person.executeActionOf(TransitionTimeout) line: 335
 - TransitionTimeout.execute() line: not available
 - Engine.n() line: not available
 - Engine.a(Engine) line: not available

Variables Breakpoints Expressions

- VensimSimulationController [line: 397] - resetGame(double, String)
- VensimTester [line: 80] - TestRun(int, File, File)
- XMLController [line: 247] - writeBasicDecisionTree(Element)
- XMLController [line: 355] - writeTreeNode(Element, TreeNode)
- Main [entry] - IsClinicOpen()
- Main [entry] - internPopulationAsSet()
- Person [entry] - PerformBirth()

Person.java Main.java

```
void PerformBirth() {  
    Person mother = this;  
    Person offspring = get_Main().add_Population((double) 0, ethnicity, RandomSex(), this.IsInfected());  
    println("A baby has been born! Baby's id is " + offspring + " while the mother is " + this);  
    // establish connections of infant  
    EstablishOffspringConnectionsBasedOnMothersConnections(offspring, mother);  
    // now position the baby to be close to the mother (otherwise leads to stretching of mother's connections across the space)  
    EstablishOffspringLocationBasedOnMothersLocation(offspring, mother);  
}
```

Console

Read-Only Smart Insert 526 : 1

12:52 PM 5/16/2012

Can Single Step, Explore & Modify Variable Contents, etc.

Debug - C:\Users\Nate\.AnyLogicUniversity\Workspace\EclipseDebuggingExample_BUILD\src.generated\abmmodelwithbirthdeath\Person.java - Eclipse

File Edit Source Refactor Navigate Search Project Run Window Help

Debug

- Thread [AWT-Shutdown] (Running)
- Daemon Thread [AnyLogic model execution thread] (Suspended)
 - Person.PerformBirth() line: 527
 - Person.executeActionOf(TransitionTimeout) line: 335
 - TransitionTimeout.execute() line: not available

Variables Breakpoints Expressions

Name	Value
this	Person (id=45)
mother	Person (id=45)
a	Engine (id=47)
a	EnvironmentContinuous2D (id=56)
appearanceTime	0.0
b	Main (id=60)
b	LinkedList<E> (id=61)
c	null
circlesize	10.0
color	Color (id=72)
d	Main\$_Population_Class (id=76)
d	66.6360863667524
Delivery	TransitionTimeout (id=46)
e	null
e	239.18606932080488
ethnicity	Person\$Ethnicity (id=82)

Person.java Main.java

```
void PerformBirth() {
    Person mother = this;
    Person offspring = get_Main().add_Population((double) 0, ethnicity, RandomSex(), this.IsInfected());
    println("A baby has been born! Baby's id is " + offspring + " while the mother is " + this);
    // establish connections of infant
    EstablishOffspringConnectionsBasedOnMothersConnections(offspring, mother);
}
```

Console

Read-Only Smart Insert 527 : 1

12:54 PM 5/16/2012

Warning: Breakpoints are Not
Shown in Source Window – Just in
“Breakpoints” area

Press “Resume” to Continue – Awaiting a Breakpoint

The screenshot displays the Eclipse IDE interface during a debug session. The top toolbar includes a 'Resume (F8)' button, which is highlighted. The 'Debug' console shows the thread hierarchy, with 'Main.TriggerDebugger()' at line 441 suspended. The 'Variables' view shows a list of breakpoints, including 'Main [line: 73] - Main', 'Main [line: 76] - Main', 'Main [line: 323] - Main', 'Main [line: 345] - Main', 'Main [line: 2421] - Main', 'MainClass [line: 12] - main(String[])', 'Person [line: 518] - Person', and 'Person [line: 520] - Person'. The 'Outline' view shows the class structure of 'new ShapeGroup()'. The 'MainClass.java' editor shows the 'PerformBirth()' method.

```
void PerformBirth (...) {  
    Person mother = this;  
    Person offspring = get_Main().add_Population((double) 0, ethnicity, RandomSex(), this.IsInfected());  
    println("A baby has been born! Baby's id is " + offspring + " while the mother is " + this);  
    // establish connections of infant  
    EstablishOffspringConnectionsBasedOnMothersConnections(offspring, mother);  
    // now position the baby to be close to the mother (otherwise leads to stretching of mother's connections ac  
    EstablishOffspringLocationBasedOnMothersLocation(offspring, mother);  
}
```

Example Breakpoint in Main

The screenshot displays the Eclipse IDE interface during a debug session. The top toolbar shows standard IDE actions like Run, Stop, and Step Over. The main window is divided into several panes:

- Debug Console:** Shows the execution stack. The current thread is "Daemon Thread [AnyLogic model execution thread] (Suspended (breakpoint at line 345 in Main))". The stack trace includes:
 - Main.add_Population(double, Person\$Ethnicity, Person\$Sex, boolean) line: 345
 - Main.executeActionOf(EventRate) line: 289
 - EventRate.execute() line: not available
 - Engine.h() line: not available
 - Engine.a(Engine) line: not available
 - Engine\$.run() line: not available
- Breakpoints:** A list of breakpoints is shown, with "Main [line: 345] - Main" selected and checked.
- Code Editor:** Shows the source code of Main.java. The line `Person object = instantiate_Population_xjal(index);` is highlighted in green, corresponding to the active breakpoint.
- Outline:** A list of methods from the current class is visible, including `add_Population(double, Ethnicity, Sex, b...`, `create(): void`, `create_Population_xjal(Person, int): void`, `drawModelElements(Panels, Graphics2D,`, `evaluateRateOf(EventRate): double`, `evaluateTimeoutOf(EventTimeout): dou`, `executeActionOf(EventRate): void`, `executeActionOf(EventTimeout): void`, `getEmbeddedObjects(): List<Object>`, `getFirstOccurrenceTime(EventTimeout):`, `getModeOf(EventTimeout): int`, `getNameOf(ActiveObject): String`, `getNameOf(ActiveObjectCollection<?>)`, `getNameOf(EventRate): String`, `getNameOf(EventTimeout): String`, `getNameOfShape(int): String`, `getPersistentShape(int): Object`, `getShapeEmbeddedObject(int): Object`, `getShapeReplication(int): int`, `getShapeType(int): int`, `getShapeX(int, int): double`, `getShapeY(int, int): double`, `instantiate_Population_xjal(int): Person`, `onChange(): void`, `onChange_immigrantsPerYear(): void`, `onChange_initialPrevalenceOfInfection()`, `onChange_MeanLifespan(): void`, `onChange_offspringDistanceFromMothe`, `onChange_populationSize(): void`, `onChange_prevalenceOfInfectionAmong`, `onClickModelAt(Panels, double, double, i`, `onDestroy(): void`, `onStartup(): void`, `remove_Population(Person): boolean`, `set_immigrantsPerYear(double): void`, and `set_initialPrevalenceOfInfection(double)`.

Example Breakpoint in Person

The screenshot shows the Eclipse IDE in a debug state. The top toolbar includes a 'Debug' button. The 'Debug Console' on the left shows the following threads:

- Thread [AWT-Shutdown] (Running)
- Daemon Thread [AWT-Windows] (Running)
- Daemon Thread [AnyLogic model execution thread] (Suspended (breakpoint at line 518 in Person))
 - Person.PerformBirth() line: 518
 - Person.executeActionOf(TransitionTimeout) line: 333
 - TransitionTimeout.execute() line: not available
 - Engine.h() line: not available
 - Engine.a(Engine) line: not available
 - Engine\$a.run() line: not available

The 'Variables' view shows a list of variables with checkboxes:

- Main [line: 73] - Main
- Main [line: 76] - Main
- Main [line: 323] - Main
- Main [line: 2421] - Main
- MainClass [line: 12] - main(String[])
- Person [line: 518] - Person
- Person [line: 520] - Person
- PodSchedule [line: 293] - PodSchedule

The 'Breakpoints' view shows a list of breakpoints:

- Main [line: 73] - Main
- Main [line: 76] - Main
- Main [line: 323] - Main
- Main [line: 2421] - Main
- MainClass [line: 12] - main(String[])
- Person [line: 518] - Person
- Person [line: 520] - Person
- PodSchedule [line: 293] - PodSchedule

The 'Expressions' view is empty.

The 'Outline' view on the right shows the class hierarchy for 'new ShapeGroup0 {...}' with various methods listed, including 'PerformBirth() : void'.

The 'MainClass.java' editor shows the following code:

```
void PerformBirth() {  
    Person mother = this;  
    Person offspring = get_Main().add_Population((double) 0, ethnicity, RandomSex(), this.IsInfected());  
    println("A baby has been born! Baby's id is " + offspring + " while the mother is " + this);  
    // establish connections of infant  
    EstablishOffspringConnectionsBasedOnMothersConnections(offspring, mother);  
    // now position the baby to be close to the mother (otherwise leads to stretching of mother's connections ac  
    EstablishOffspringLocationBasedOnMothersLocation(offspring, mother);  
}
```

The 'Person.java' editor shows the following code:

```
void EstablishOffspringConnectionsBasedOnMothersConnections(Person offspring, Person mother) {
```

Once at Breakpoint, Can Look at Variables, Single Step, etc.

The screenshot shows the Eclipse IDE in debug mode. The main window displays the source code of `Person.java` with a breakpoint set at line 518. The code is as follows:

```
void PerformBirth(..) {  
    Person mother = this;  
    Person offspring = get_Main().add_Population((double) 0, ethnicity, RandomSex(), this.IsInfected());  
    println("A baby has been born! Baby's id is " + offspring + " while the mother is " + this);  
    // establish connections of infant  
    EstablishOffspringConnectionsBasedOnMothersConnections(offspring, mother);  
    // now position the baby to be close to the mother (otherwise leads to stretching of mother's connections across the world)  
    EstablishOffspringLocationBasedOnMothersLocation(offspring, mother);  
}  
  
void EstablishOffspringConnectionsBasedOnMothersConnections(Person offspring, Person mother) {
```

The Debug Console shows the following threads:

- Thread [AWT-Shutdown] (Running)
- Daemon Thread [AWT-Windows] (Running)
- Daemon Thread [AnyLogic model execution thread] (Suspended (breakpoint at line 518 in Person))
 - Person.PerformBirth() line: 518
 - Person.executeActionOf(TransitionTimeout) line: 333
 - TransitionTimeout.execute() line: not available
 - Engine.h() line: not available
 - Engine.a(Engine) line: not available
 - Engine\$a.run() line: not available

The Variables view shows the following variables:

- Main [line: 73] - Main
- Main [line: 76] - Main
- Main [line: 323] - Main
- Main [line: 2421] - Main
- MainClass [line: 12] - main(String[])
- Person [line: 518] - Person
- Person [line: 520] - Person
- PodSchedule [line: 293] - PodSchedule

The Outline view shows the class structure of `new ShapeGroup() {...}` with the following methods:

- CurrentAge(): double
- drawModelElements(Panel, Graphics2D)
- enterState(short, boolean): void
- EstablishOffspringConnectionsBasedOnMothersConnections(Person offspring, Person mother): void
- EstablishOffspringLocationBasedOnMothersLocation(Person offspring, Person mother): void
- evaluateRateOf(TransitionRate): double
- evaluateTimeoutOf(TransitionTimeout): double
- executeActionOf(Statechart): void
- executeActionOf(TransitionMessage, Object): void
- executeActionOf(TransitionRate): void
- executeActionOf(TransitionTimeout): void
- exitState(short, Transition, boolean, Statechart): void
- FertilityRateAgeSexEthnicity(double, Sex, Ethnicity): void
- FinalizeDeath(): void
- get_Main(): Main
- getNameOf(Statechart): String
- getNameOf(TransitionMessage): String
- getNameOf(TransitionRate): String
- getNameOf(TransitionTimeout): String
- getNameOfState(short): String
- getPersistentShape(int): Object
- getStatechartOf(TransitionMessage): Statechart
- getStatechartOf(TransitionRate): Statechart
- getStatechartOf(TransitionTimeout): Statechart
- IsInfected(): boolean
- isInReproductiveYears(double): boolean
- onChange(): void
- onChange_ethnicity(): void
- onChange_InitialAge(): void
- onChange_isInitiallyInfected(): void
- onChange_sex(): void
- onClickModelAt(Panel, double, double, double): void
- onDestroy(): void
- onReceive(Object, Agent): void
- PerformBirth(): void

Variables Displayed

The screenshot shows the Eclipse IDE in a debug state. The top toolbar includes icons for file operations, debugging, and navigation. The main window is divided into several panes:

- Debug Console:** Shows the execution stack with the current thread being `Person.PerformBirth() line: 520`.
- Variables View:** A table showing the current state of variables:

Name	Value
this	Person (id=61)
mother	Person (id=61)
offspring	Person (id=64)
- Code Editor:** Displays the `Person.java` file with the `PerformBirth()` method selected. The current line is `Person offspring = get_Main().add_Population((double) 0, ethnicity, RandomSex(), this.IsInfected());`.
- Outline View:** Shows the class structure of `new ShapeGroup() {...}` with various methods like `CurrentAge() : double`, `drawModelElements()`, and `PerformBirth() : void`.

The status bar at the bottom indicates the current zoom level is `1:1` and the project is `Build Project`.

Terminating Execution from AnyLogic Console

The screenshot displays the AnyLogic Advanced [EDUCATIONAL USE ONLY] interface. The main workspace shows a debugging session for a model named 'EclipseDebuggingExample'. The model's structure is visible in the left sidebar, including 'Main', 'Parameters', 'Functions', 'Events', 'Environments', 'Embedded Objects', 'Analysis Data', 'Presentation', 'Person', 'DebuggingSession: Main', 'ProfilingSimulation: Main', and 'Simulation: Main'. The central workspace contains a grid with various model elements: 'populationSize', 'Population [..]', 'datasetInfective', 'environment', 'offspringDistanceFromMother', 'initialPrevalenceOfInfection', 'immigrantsPerYear', 'ImmigrantArrival', 'prevalenceOfInfectionAmongImmigrants', 'MeanLifespan', and 'TriggerDebugger'.

The bottom console window shows the following output:

```
anylogic config [Java Application] C:\Program Files (x86)\AnyLogic 6\jre\bin\javaw.exe (N Terminate 2:17:09 PM)
Listening for transport dt_socket at address: 8321
Threw & caught exception
Population member root.Population[46] has died.
Population member root.Population[494] has died.
Population member root.Population[166] has died.
Population member root.Population[727] has died.
Population member root.Population[13] has died.
Population member root.Population[156] has died.
Population member root.Population[115] has died.
Population member root.Population[554] has died.
Population member root.Population[719] has died.
Population member root.Population[776] has died.
```

Eclipse is Now Detached

The screenshot displays the Eclipse IDE interface during a debug session. The top window shows the status of the debug process:

```
<terminated> Anylogic Application [Remote Java Application]
<disconnected> Java HotSpot(TM) Client VM[localhost:8321]
```

The bottom window shows the source code of the `Person.java` file, with the `PerformBirth` method highlighted:

```
void PerformBirth() {
    Person mother = this;
    Person offspring = get_Main().add_Population((double) 0, ethnicity, RandomSex(), this.IsInfected());
    println("A baby has been born! - Baby's id is " + offspring + " while the mother is " + this);
    // establish connections of infant
    EstablishOffspringConnectionsBasedOnMothersConnections(offspring, mother);
    // now position the baby to be close to the mother (otherwise leads to stretching of mother's connections across the map)
    EstablishOffspringLocationBasedOnMothersLocation(offspring, mother);
}

void EstablishOffspringConnectionsBasedOnMothersConnections(Person offspring, Person mother) {
```

The right-hand side of the IDE shows the Outline view, listing the methods of the `new ShapeGroup()` class:

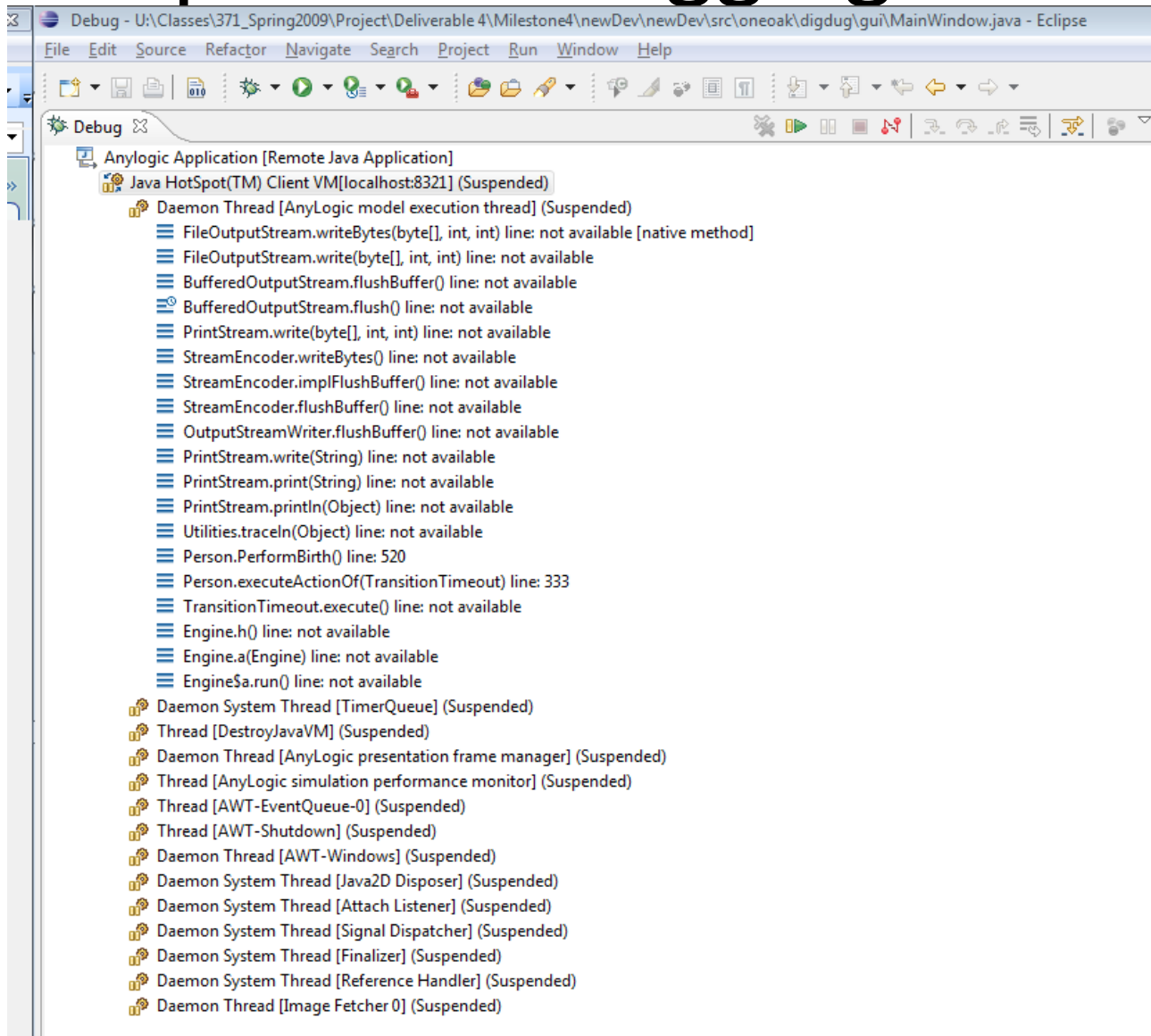
- `CurrentAge() : double`
- `drawModelElements(Panel, Graphics2D)`
- `enterState(short, boolean) : void`
- `EstablishOffspringConnectionsBasedOnMothersConnections(Person offspring, Person mother)`
- `evaluateRateOf(TransitionRate) : double`
- `evaluateTimeoutOf(TransitionTimeout) : double`
- `executeActionOf(Statechart) : void`
- `executeActionOf(TransitionMessage, Object)`
- `executeActionOf(TransitionRate) : void`
- `executeActionOf(TransitionTimeout) : void`
- `exitState(short, Transition, boolean, Statechart)`
- `FertilityRateAgeSexEthnicity(double, Sex, Ethnicity) : double`
- `FinalizeDeath() : void`
- `get_Main() : Main`
- `getNameOf(Statechart) : String`
- `getNameOf(TransitionMessage) : String`
- `getNameOf(TransitionRate) : String`
- `getNameOf(TransitionTimeout) : String`
- `getNameOfState(short) : String`
- `getPersistentShape(int) : Object`
- `getStatechartOf(TransitionMessage) : Statechart`
- `getStatechartOf(TransitionRate) : Statechart`
- `getStatechartOf(TransitionTimeout) : Statechart`
- `IsInfected() : boolean`
- `isInReproductiveYears(double) : boolean`
- `onChange() : void`
- `onChange_ethnicity() : void`
- `onChange_InitialAge() : void`
- `onChange_isInitiallyInfected() : void`
- `onChange_sex() : void`
- `onClickModelAt(Panel, double, double, double) : void`
- `onDestroy() : void`
- `onReceive(Object, Agent) : void`
- `PerformBirth() : void`

The status bar at the bottom indicates the current zoom level is 1:1 and the active project is 'Build Project'.

Remembering Breakpoints

- Note Eclipse *does* remember breakpoints from session to session
- So breakpoints that set earlier in an anylogic session will work again even after close eclipse and restart it again
- Suggestions
 - Consider creating a common breakpoints (e.g. at Main.start)
 - Disable and enable breakpoints rather than deleting them

Example of Debugging Session



Another Route: Catching Exceptions at Defined Places of Interest

Example Setup: Set up Function to Trigger the Debugger

The screenshot displays the AnyLogic Advanced software interface, specifically the 'DebuggingSession' window. The main workspace shows a grid of model elements, including 'populationSize', 'Population [..]', 'datasetInfective', 'environment', 'offspringDistanceFromMother', 'initialPrevalenceOfInfection', 'immigrantsPerYear', 'ImmigrantArrival', 'prevalenceOfInfectionAmongImmigrants', and 'MeanLifespan'. A function named 'TriggerDebugger' is highlighted in the workspace.

The 'TriggerDebugger' function is shown in the 'Properties' view, with the 'Code' tab selected. The function body contains the following code:

```
try
{
    throw new RuntimeException("arbitrary");
}
catch (RuntimeException e)
{
    traceIn("Threw & caught exception");
}
```

The interface also shows a 'Project' view on the left with a tree structure of the model, including 'Main', 'Parameters', 'Functions', 'Events', 'Environments', 'Embedded Objects', 'Analysis Data', 'Presentation', 'Person', 'DebuggingSession: Main', 'ProfilingSimulation: Main', and 'Simulation: Main'. The 'Console' view at the bottom is currently empty.

In Startup Code for Model, Call Function

The screenshot displays the AnyLogic Advanced software interface. The main workspace shows a model diagram with various components like 'populationSize', 'Population [...]', 'environment', 'datasetInfective', 'offspringDistanceFromMother', 'initialPrevalenceOfInfection', 'immigrantsPerYear', 'ImmigrantArrival', 'prevalenceOfInfectionAmongImmigrants', 'MeanLifespan', and 'TriggerDebugger'.

The Properties window is open for the 'Main - Active Object Class'. The 'Startup Code' field contains the following code:

```
environment.deliverToRandom("Infect!");  
TriggerDebugger();
```

The 'Destroy Code' field is currently empty.

The interface also shows a Project Explorer on the left with a tree view of the model structure, including 'Main', 'Parameters', 'Functions', 'Events', 'Environments', 'Embedded Objects', 'Analysis Data', 'Presentation', 'Person', 'DebuggingSession: Main', 'ProfilingSimulation: Main', and 'Simulation: Main'. The right sidebar contains a palette of model components such as 'Model', 'Parameter', 'Flow Aux...', 'Stock Vari...', 'Event', 'Dynamic...', 'Plain Vari...', 'Collectio...', 'Function', 'Table Fun...', 'Port', 'Connector', 'Entry Point', 'State', 'Transition', 'Initial Stat...', 'Branch', 'History St...', 'Final State', and 'Environ...'. At the bottom right, there are buttons for 'Action', 'Analysis', 'Presentati...', 'Connectivi...', and 'Enterprise...', along with a 'More Libraries...' link.

Request Creation of Exception Breakpoint

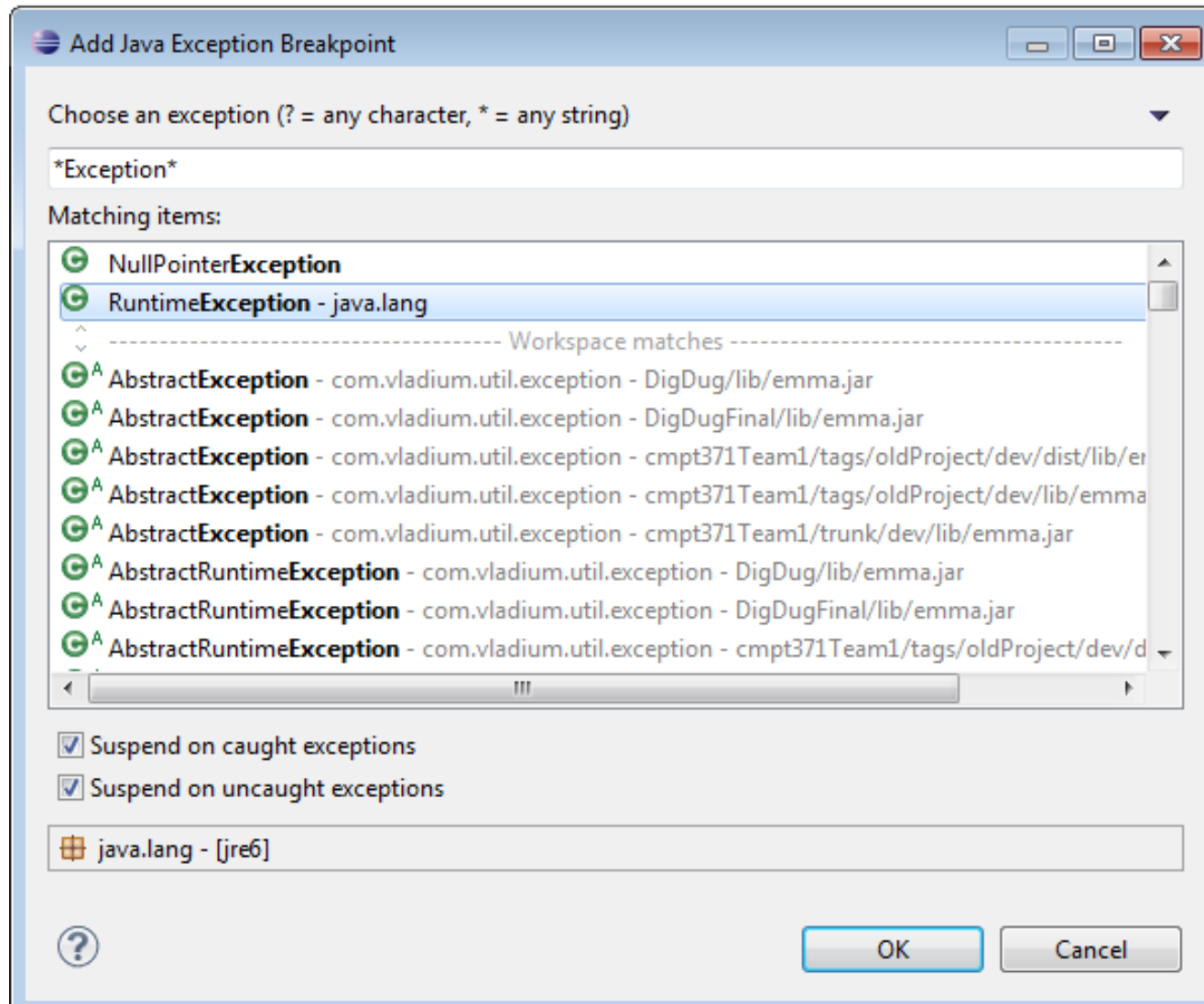
The screenshot displays the Eclipse IDE interface. On the left, the 'Debug' menu is open, showing various options. The 'Add Java Exception Breakpoint...' option is highlighted. The main editor shows the source code of 'Person.java' with a line of code selected: `is " + offspring + " while the mother is " + this);`. The right-hand side of the IDE shows the 'Outline' view, which lists the methods and fields of the 'Person' class, including `new ShapeGroup() {...}`, `CurrentAge() : double`, `drawModelElements(Panels, Graphics2D)`, `enterState(short, boolean) : void`, `EstablishOffspringConnectionsBasedOnMot`, `EstablishOffspringLocationBasedOnMot`, `evaluateRateOf(TransitionRate) : double`, `evaluateTimeoutOf(TransitionTimeout) :`, `executeActionOf(Statechart) : void`, `executeActionOf(TransitionMessage, Ob`, `executeActionOf(TransitionRate) : void`, `executeActionOf(TransitionTimeout) : vc`, `exitState(short, Transition, boolean, State`, `FertilityRateAgeSexEthnicity(double, Sex,`, `FinalizeDeath() : void`, `get_Main() : Main`, `getNameOf(Statechart) : String`, `getNameOf(TransitionMessage) : String`, `getNameOf(TransitionRate) : String`, `getNameOf(TransitionTimeout) : String`, `getNameOfState(short) : String`, `getPersistentShape(int) : Object`, `getStatechartOf(TransitionMessage) : Sta`, `getStatechartOf(TransitionRate) : Statech`, `getStatechartOf(TransitionTimeout) : Sta`, `IsInfected() : boolean`, `isInReproductiveYears(double) : boolean`, `onChange() : void`, `onChange_ethnicity() : void`, `onChange_initialAge() : void`, `onChange_sex() : void`, `onClickModelAt(Panels, double, double, i`, `onDestroy() : void`, `onReceive(Object, Agent) : void`, and `PerformBirth() : void`.

The 'Debug' menu options are:

- Resume
- Suspend
- Terminate
- Step Into
- Step Over
- Step Return
- Run to Line
- Use Step Filters (Shift+F5)
- Run (Ctrl+F11)
- Debug (F11)
- Profile
- Profile History
- Profile As
- Profile Configurations...
- Run History
- Run As
- Run Configurations...
- Debug History
- Debug As
- Debug Configurations...
- Toggle Breakpoint (Ctrl+Shift+B)
- Toggle Line Breakpoint
- Toggle Method Breakpoint
- Toggle Watchpoint
- Skip All Breakpoints
- Remove All Breakpoints
- Add Java Exception Breakpoint...**
- Add Class Load Breakpoint...
- All References...
- All Instances... (Ctrl+Shift+N)
- Watch
- Inspect (Ctrl+Shift+I)

The status bar at the bottom shows: Writable, Smart Insert, 520 : 1, Build Project.

Request as Breakpoint Regardless of Handling



Should Now be in List of Enabled Breakpoints

The screenshot shows the Eclipse IDE interface. The top toolbar includes icons for File, Edit, Source, Refactor, Navigate, Search, Project, Run, Window, and Help. The main editor displays the source code of `Person.java`. A breakpoint is set on the line `EstablishOffspringConnectionsBasedOnMothersConnections(offspring, mother);` within the `PerformBirth` method. The Breakpoints view on the left shows this breakpoint is enabled. The Outline view on the right shows the class structure, including the `PerformBirth` method. The status bar at the bottom indicates "Build Project".

Debug - C:\Users\Nate\AnyLogicWorkspace\EclipseDebuggingExample_BUILD\src.generated\abmmmodelwithbirthdeath\Person.java - Eclipse

File Edit Source Refactor Navigate Search Project Run Window Help

Debug <terminated> Anylogic Application [Remote Java Application]
<disconnected> Java HotSpot(TM) Client VM[localhost:8321]

Outline

- new ShapeGroup() {...}
- CurrentAge() : double
- drawModelElements(Panel, Graphics2D, ...)
- enterState(short, boolean) : void
- EstablishOffspringConnectionsBasedOnMothersConnections(Person, Person) : void
- EstablishOffspringLocationBasedOnMothersLocation(Person, Person) : void
- evaluateRateOf(TransitionRate) : double
- evaluateTimeoutOf(TransitionTimeout) : double
- executeActionOf(Statechart) : void
- executeActionOf(TransitionMessage, Object) : void
- executeActionOf(TransitionRate) : void
- executeActionOf(TransitionTimeout) : void
- exitState(short, Transition, boolean, Statechart) : void
- FertilityRateAgeSexEthnicity(double, Sex, ...)
- FinalizeDeath() : void
- get_Main() : Main
- getNameOf(Statechart) : String
- getNameOf(TransitionMessage) : String
- getNameOf(TransitionRate) : String
- getNameOf(TransitionTimeout) : String
- getNameOfState(short) : String
- getPersistentShape(int) : Object
- getStatechartOf(TransitionMessage) : Statechart
- getStatechartOf(TransitionRate) : Statechart
- getStatechartOf(TransitionTimeout) : Statechart
- IsInfected() : boolean
- isInReproductiveYears(double) : boolean
- onChange() : void
- onChange_ethnicity() : void
- onChange_initialAge() : void
- onChange_isInitiallyInfected() : void
- onChange_sex() : void
- onClickModelAt(Panel, double, double, double) : void
- onDestroy() : void
- onReceive(Object, Agent) : void
- PerformBirth() : void

Variables Breakpoints Expressions

- RuntimeException
- NullPointerException: caught and uncaught
- RuntimeException: caught and uncaught
- CreateScenarioDialog [line: 436] - new Anonymous
- HTMLLinksToFiles [line: 27] - main(String[])
- HTMLLinksToFiles [line: 29] - main(String[])

MainClass.java DefaultTracingFilter MainClass.java DefaultTracingFilter Main.java Person.java

```
void PerformBirth(Person mother) {  
    Person offspring = get_Main().add_Population((double) 0, ethnicity, RandomSex(), this.IsInfected());  
    println("A baby has been born! Baby's id is " + offspring + " while the mother is " + this);  
    // establish connections of infant  
    EstablishOffspringConnectionsBasedOnMothersConnections(offspring, mother);  
    // now position the baby to be close to the mother (otherwise leads to stretching of mother's connections)  
    EstablishOffspringLocationBasedOnMothersLocation(offspring, mother);  
}  
  
void EstablishOffspringConnectionsBasedOnMothersConnections(Person offspring, Person mother) {  
    // now establish links between the baby and all of the mother's connections
```

Back in Eclipse, the Debugger Should have been Triggered & at Exception Handler

(If not, close "Main.java" and double-click on topmost "stack frame" (Where Exception is triggered)

The screenshot displays the Eclipse IDE interface during a debugging session. The top toolbar includes the 'Debug' button. The 'Debug' console shows a list of threads, with 'Main.TriggerDebugger()' at line 441 selected. The 'Variables' view shows a 'RuntimeException' exception. The 'Main.java' editor shows the source code with a 'throw new RuntimeException(\"arbitrary\");' statement highlighted. The 'Outline' view shows the class structure with 'TriggerDebugger()' at the bottom.

```
Debug - C:\Users\Nate\AnyLogicWorkspace\EclipseDebuggingExample_BUILD\src.generated\abmmmodelwithbirthdeath\Main.java - Eclipse
File Edit Source Refactor Navigate Search Project Run Window Help

Debug
Java HotSpot(TM) Client VM[localhost:8321]
  Thread [DestroyJavaVM] (Running)
  Daemon Thread [AnyLogic presentation frame manager] (Running)
  Thread [AnyLogic simulation performance monitor] (Running)
  Thread [AWT-EventQueue-0] (Running)
  Thread [AWT-Shutdown] (Running)
  Daemon Thread [AWT-Windows] (Running)
  Daemon Thread [AnyLogic ShapeControl action handler] (Suspended (exception RuntimeException))
  Main.TriggerDebugger() line: 441

Variables Breakpoints Expressions
[ ] RuntimeException
[ ] NullPointerException: caught and uncaught
[ ] RuntimeException: caught and uncaught
[ ] CreateScenarioDialog [line: 436] - new Anonymous
[ ] HTMLLinksToFiles [line: 27] - main(String[])
[ ] HTMLLinksToFiles [line: 29] - main(String[])
[ ] HTMLLinksToFiles [line: 36] - main(String[])
[ ] HTMLLinksToFiles [line: 38] - main(String[])

MainClass.java DefaultTracingFilter MainClass.java DefaultTracingFilter Person.java Main.java
--// User functions -----
void TriggerDebugger (...) {
    try
    {
        throw new RuntimeException("arbitrary");
    }
    catch (RuntimeException e)
    {
        traceIn("Threw & caught exception");
    }
}

--// Analysis Data Elements
```

Using the AnyLogic Built-in Debugger

Running the Debugger

The screenshot displays the AnyLogic Professional interface for a simulation titled "SIR Agent Based : Simulation - AnyLogic Professional". The main window is divided into several sections:

- Debug Console:** Shows the execution of "anylogic config [Java Application]" and "Main.java". The "Main.java" code includes package declarations, imports, and a class definition for "Main" extending "Agent".
- Model Parameters:** A table of adjustable parameters for the simulation:

Parameter	Value
Total population:	200
Fraction initially infected:	0.05
Contact rate:	5.0 contacts per day
Infectivity:	0.05
Average illness duration:	15.0 days
Links per agent:	10
Maximum link distance:	50.0
Percent of long distance links:	0.05
M:	2
- Network and Layout Types:** Radio buttons for selecting "Network type" (Random, Based on distance, Ring lattice, Small world, Scale free) and "Layout type" (Random, Arranged, Ring, Spring mass).
- Description:** A text area explaining the model's states (Susceptible, Infectious, Recovered) and the transition logic, including the "Infection" message and "Recovery" timeout.
- Run Button:** A button labeled "Run the model" is visible.
- Status Bar:** Shows "Run: 0 Idle", "Step: -", "EPS: 0", "FPS: 0.0", "Memory: 23M of 266M", and "0.0 sec".

Running the Models

The screenshot displays the AnyLogic Professional interface for the "SIR Agent Based : Simulation - AnyLogic Professional" model. The main window is titled "SIR Agent Based Model of Disease Diffusion" and is divided into several sections:

- Model parameters:** A list of adjustable parameters with input fields and units:
 - Total population: 200
 - Fraction initially infected: 0.05
 - Contact rate: 5.0 contacts per day
 - Infectivity: 0.05
 - Average illness duration: 15.0 days
 - Links per agent: 10
 - Maximum link distance: 50.0
 - Percent of long distance links: 0.05
 - M: 2
- Network type:** Radio buttons for selecting the network structure:
 - Random
 - Based on distance
 - Ring lattice
 - Small world
 - Scale free
- Layout type:** Radio buttons for selecting the agent layout:
 - Random
 - Arranged
 - Ring
 - Spring mass
- Description:** Text explaining the model's states (Susceptible, Infectious, Recovered) and the transition logic. It notes that the transition to the Infectious state is triggered by a message "Infection" and that the transition to the Recovered state is a timeout.
- Run the model:** A button to execute the simulation.
- AnyLogic logo and footer:** The AnyLogic logo is displayed, along with the text: "This model is © The AnyLogic Company. www.anylogic.com. The experiment design follows the paper: Hachir Rahmandad and John Sterman. Heterogeneity and Network Structure in the Dynamics of Diffusion: Comparing Agent-Based and Differential Equation Models. MANAGEMENT SCIENCE Vol. 54, No. 5, May 2008, pp. 998-1014".

The bottom status bar shows: Run: 0 Idle Step: - EPS: 0 FPS: 0.0 Memory: 23M of 266M 0.0 sec

The left sidebar shows the project structure and the source code for Main.java:

```
1 package sir_agent_based_networks;
2
3 import java.io.Serializable;
4
5 public class Main extends Agent
6 {
7     // Parameters
8
9     public
10    double AverageIllnessDuration;
11
12    /**
13     * Returns default value for parameter
14     * <i>This method should not be
15     */
16    @AnyLogicInternalCodegenAPI
17    public double _AverageIllnessDuration
18    {
19        final Main self = this;
20        return
21    }
22 }
```

Setting a Breakpoint

The screenshot displays the AnyLogic Professional IDE interface. The main window shows the source code for `Main.java` with a breakpoint set on line 818, which is the start of a `switch` statement. The `Breakpoints` pane on the right shows the breakpoint configuration for `Main [line: 818] - networkTypeToString(NetworkType)`. The configuration options are:

- Hit count:
- Suspend thread
- Suspend VM
- Conditional
- Suspend when 'true'
- Suspend when value changes

The `Debug` pane on the left shows the running threads, including the main thread `anylogic config [Java Application]` and several daemon threads. The `Variables` pane on the right is currently empty.

```
813
814
815 String
816 networkTypeToString( NetworkType type ) {
817
818 switch( type ) {
819 case NETWORK_USER_DEFINED:
820     return "Custom";
821 case NETWORK_RANDOM:
822     return "Random";
823 case NETWORK_ALL_IN_RANGE:
824     return "Based on distance";
825 case NETWORK_RING_LATTICE:
826     return "Ring lattice";
827 case NETWORK_SMALL_WORLD:
828     return "Small world";
829 case NETWORK_SCALE_FREE:
830     return "Scale free";
831 default: return "Unknown";
832 }
833
834 }
```

Time units: days 820 : 19

When we Hit the Breakpoint...

The screenshot displays the AnyLogic Professional IDE interface. The main window shows the source code for `Main.java` with a breakpoint set at line 818. The code is as follows:

```
813
814
815 String
816     networkTypeToString( NetworkType type ) {
817
818     switch( type ) {
819     case NETWORK_USER_DEFINED:
820         return "Custom";
821     case NETWORK_RANDOM:
822         return "Random";
823     case NETWORK_ALL_IN_RANGE:
824         return "Based on distance";
825     case NETWORK_RING_LATTICE:
826         return "Ring lattice";
827     case NETWORK_SMALL_WORLD:
828         return "Small world";
829     case NETWORK_SCALE_FREE:
830         return "Scale free";
831     default: return "Unknown";
832     }
833
834 }
```

The `return "Custom";` line (820) is highlighted in blue, indicating that the breakpoint has been hit. The `Breakpoints` pane on the right shows a single breakpoint at `Main [line: 818] - networkTypeToString(NetworkType)`. The `Variables` pane is currently empty. The status bar at the bottom indicates `Time units: days` and `820 : 19`.

Components to Direct Execution

The screenshot shows the AnyLogic Professional IDE interface. The main window displays the source code of `Main.java` with a breakpoint set at line 818. The Breakpoints pane shows the breakpoint is active. The Variables pane is empty.

```
813
814
815 String
816 networkTypeToString( NetworkType type ) {
817
818 switch( type ) {
819 case NETWORK_USER_DEFINED:
820     return "Custom";
821 case NETWORK_RANDOM:
822     return "Random";
823 case NETWORK_ALL_IN_RANGE:
824     return "Based on distance";
825 case NETWORK_RING_LATTICE:
826     return "Ring lattice";
827 case NETWORK_SMALL_WORLD:
828     return "Small world";
829 case NETWORK_SCALE_FREE:
830     return "Scale free";
831 default: return "Unknown";
832 }
833
834 }
```

Breakpoints pane: Main [line: 818] - networkTypeToString(NetworkType)

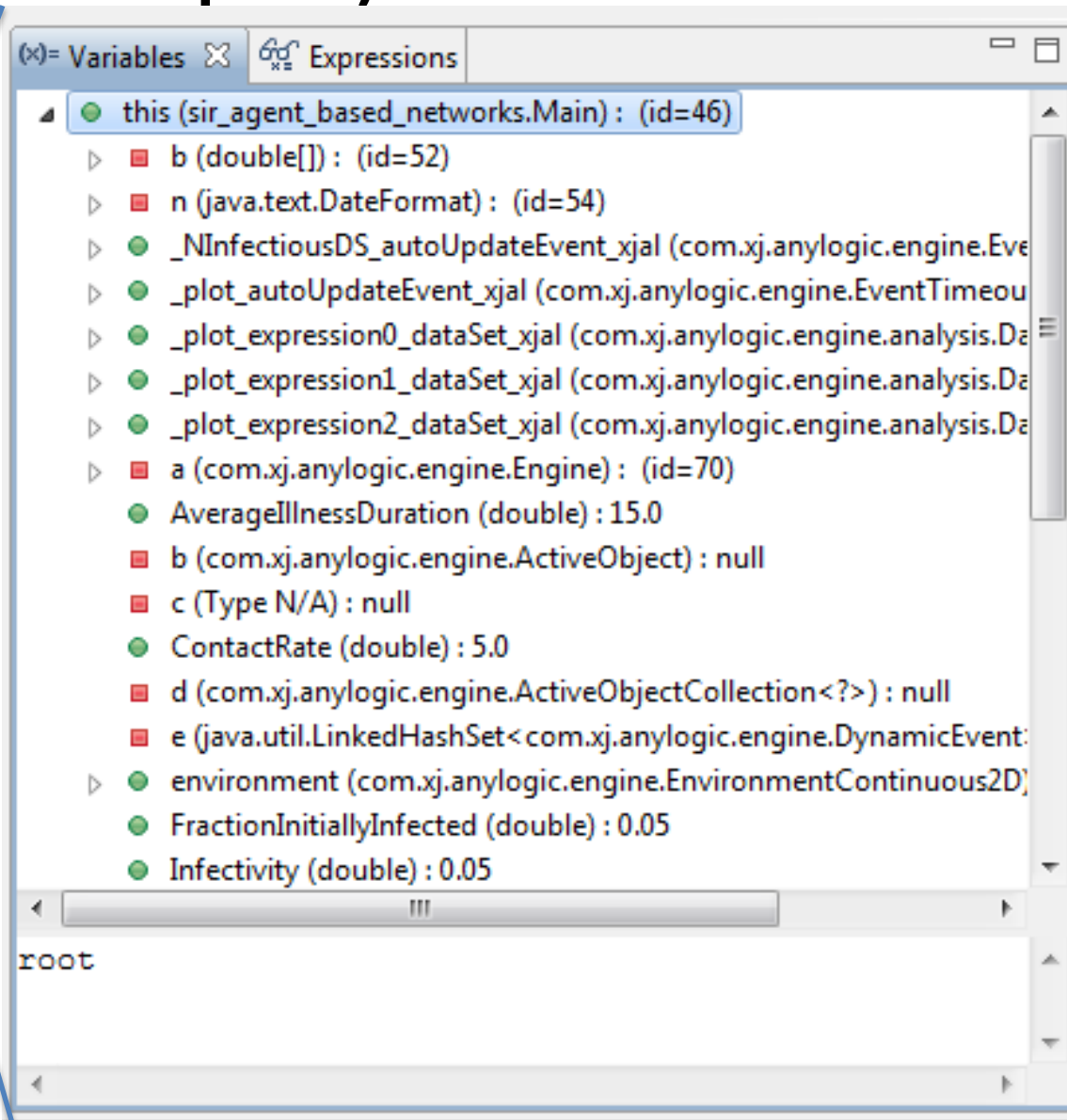
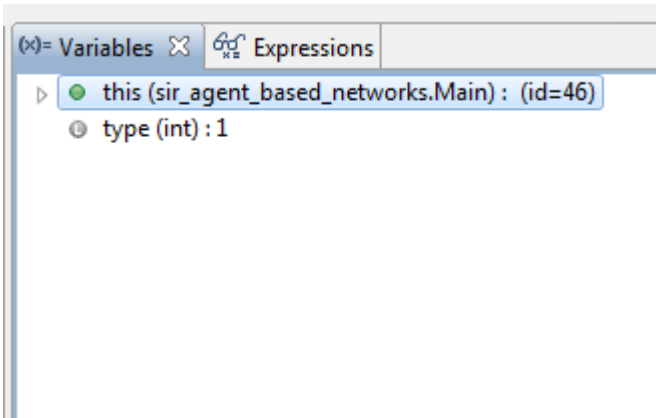
Hit count: Suspend thread Suspend VM

Conditional Suspend when 'true' Suspend when value changes

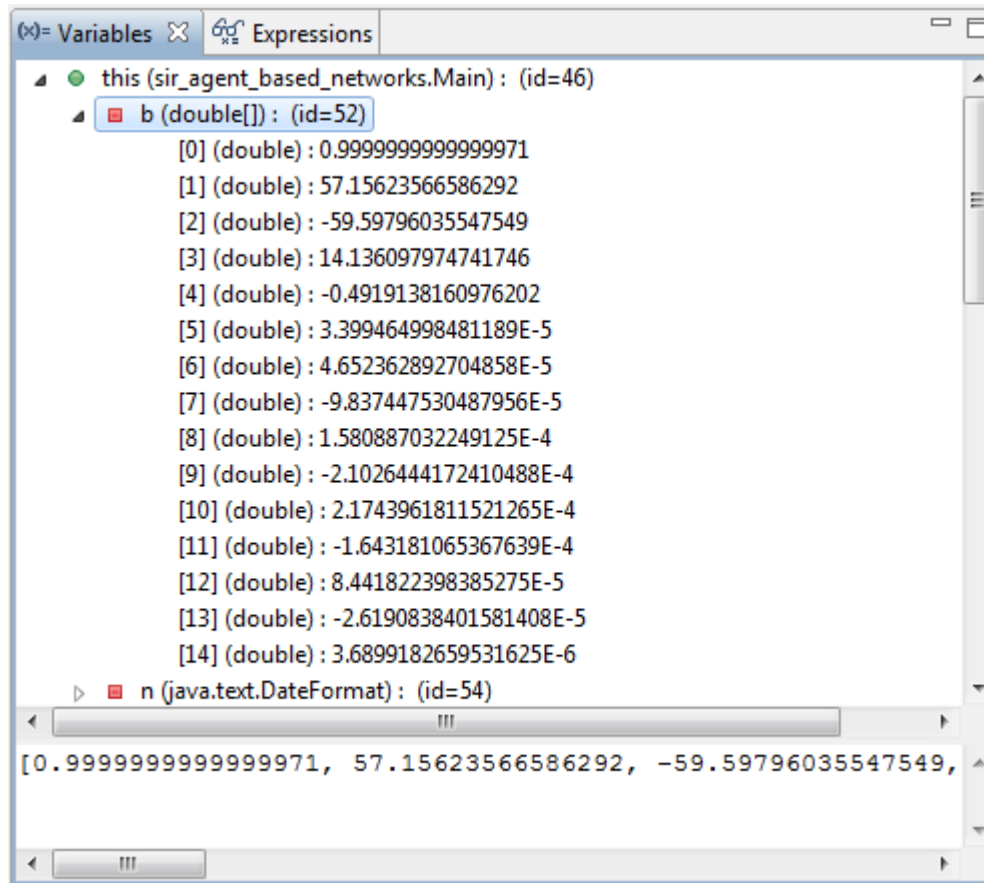
Variables pane:

Time units: days 820 : 19

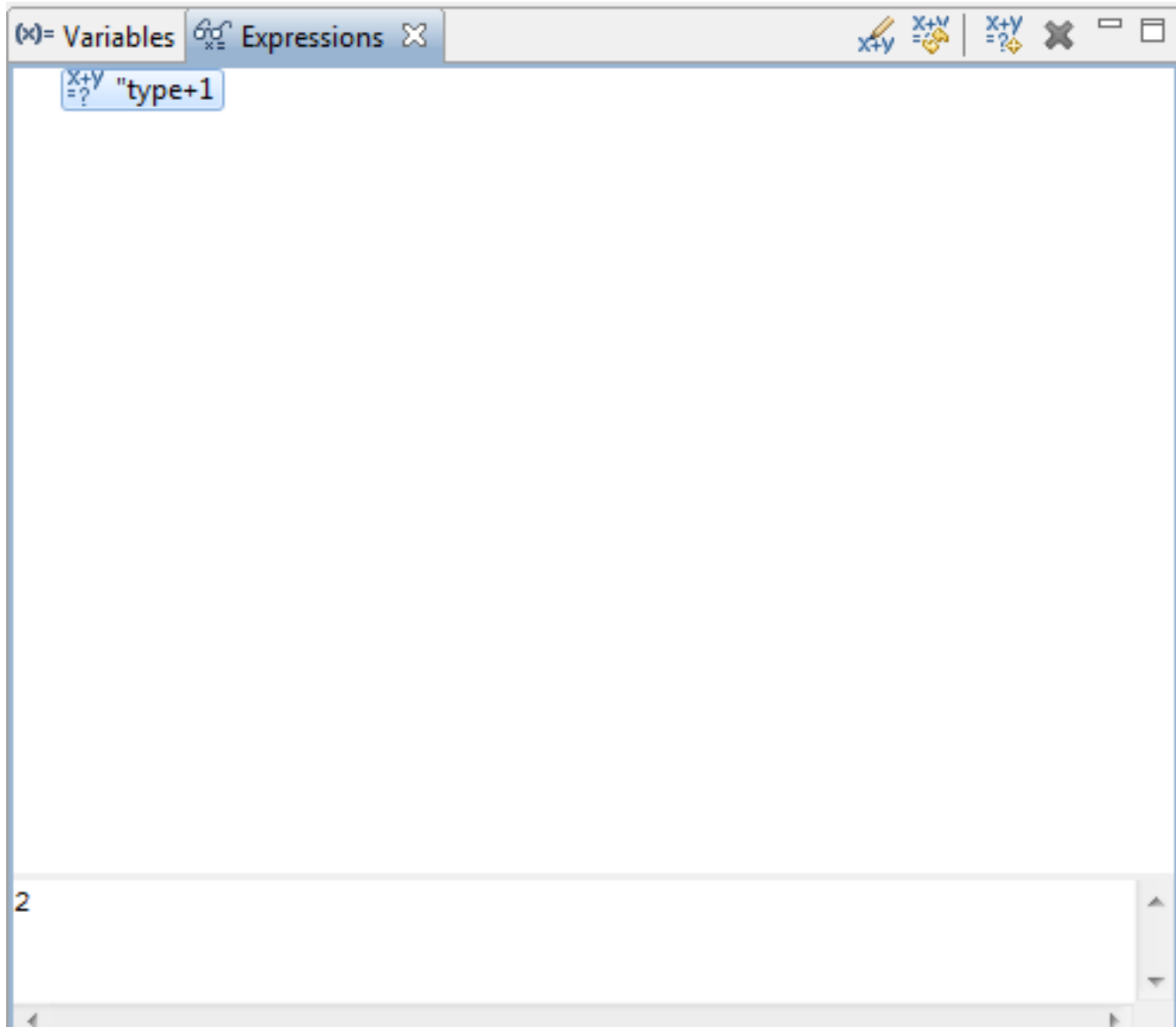
Visible (“In-Scope”) Variables



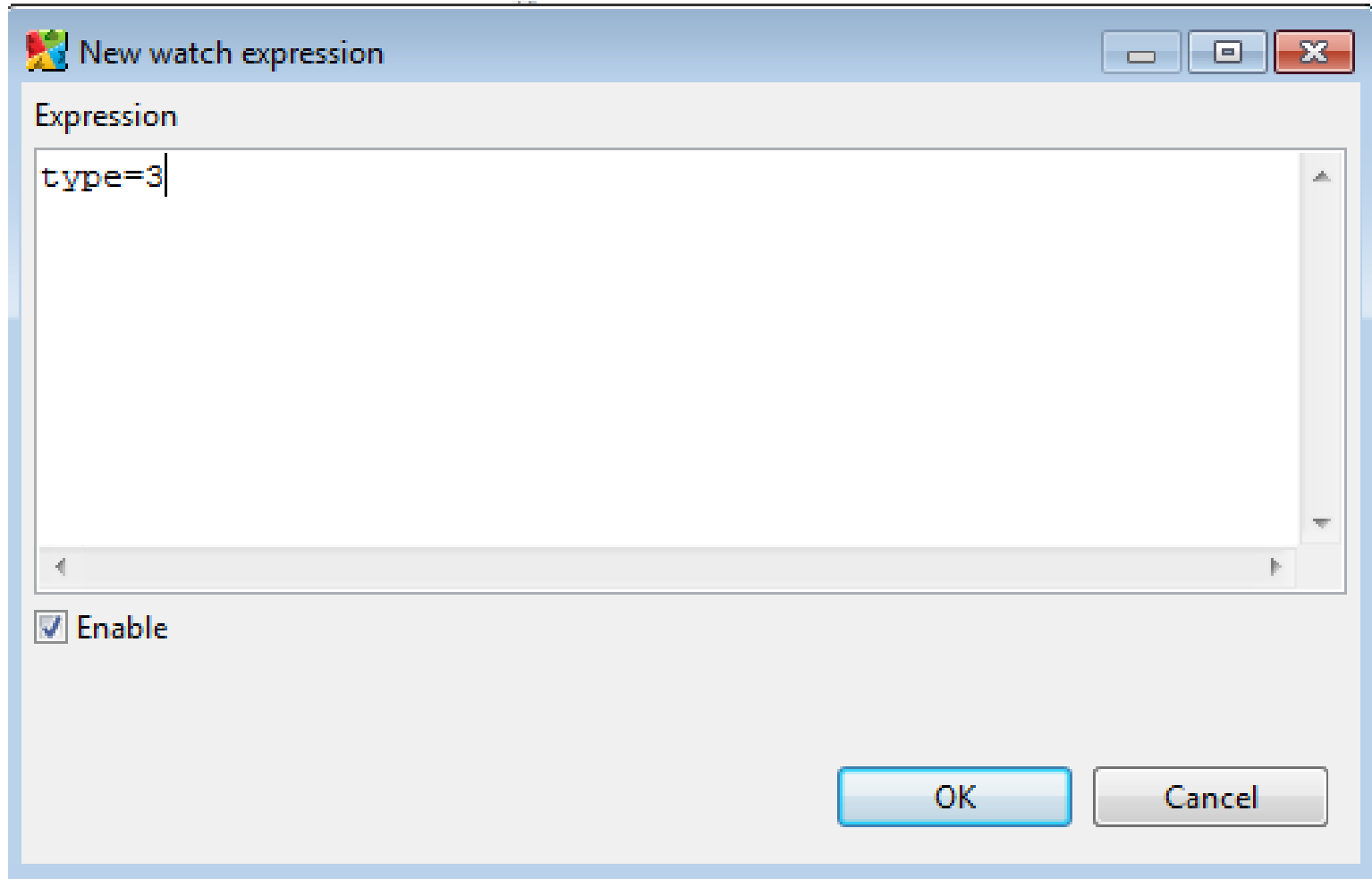
Exploring Composite Variable Values in the Debugger



Inspecting Composite Variables



Changing Variable Values During Debugging



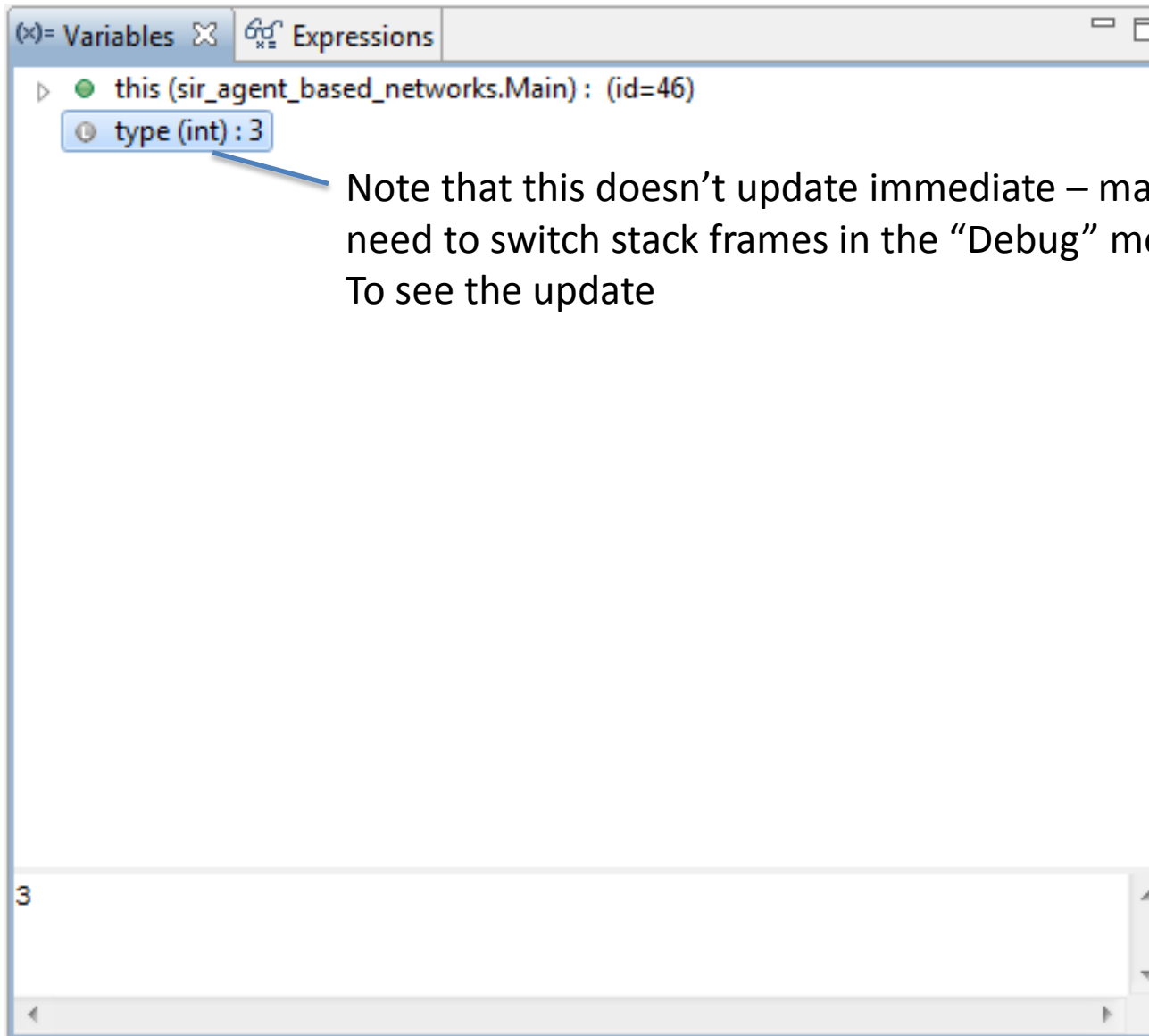
Stepping into Auto-Generated Code

The screenshot displays the AnyLogic Professional IDE interface during a debug session. The main window shows the source code of `Main.java` with a breakpoint set at line 1237. The code is as follows:

```
1234 @Override
1235 @AnyLogicInternalCodegenAPI
1236 public Object getShapeText( int _shape, int index ) {
1237     switch( _shape ) {
1238         case text3: return "SIR Agent Based Model of Disease Dif
1239         case text4: return "Model parameters";
1240         case text5: return "Total population:";
1241         case text6: return
1242         TotalPopulation
1243         ;
1244         case text7: return
1245         (int) ( FractionInitiallyInfected * 100 ) + "%
1246         ;
1247         case text8: return "Fraction intially infected:";
1248         case text9: return
1249         format( ContactRate ) + " contacts per day"
1250         ;
1251         case text10: return "Contact rate";
1252         case text11: return
1253         (int) ( Infectivity * 100 ) + "%
1254         ;
1255         case text12: return "Infectivity:";
```

The `Debug` window shows the execution stack, with the current frame being `Main.getShapeText(int, int) line: 1237`. The `Breakpoints` window shows a list of breakpoints, with the one at line 1237 selected. The `Variables` and `Properties` windows are currently empty. The status bar at the bottom indicates "Time units: days".

Seeing Result of Expression Evaluation



The screenshot shows a debugger window with two tabs: "Variables" and "Expressions". The "Expressions" tab is active and displays a tree view of the current stack frame. The root node is "this (sir_agent_based_networks.Main) : (id=46)", which is expanded to show a child node "type (int) : 3". A blue callout box points to the "type (int) : 3" node with the text: "Note that this doesn't update immediate – may need to switch stack frames in the 'Debug' method To see the update". At the bottom of the window, a text box contains the value "3".

Variables Expressions

▶ this (sir_agent_based_networks.Main) : (id=46)

▶ type (int) : 3

Note that this doesn't update immediate – may need to switch stack frames in the "Debug" method To see the update

3