

# Best Practices: Technically-Related

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Using Modeling to Prepare for  
Changing Healthcare Needs

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# The Challenges of Complexity

- Complexity of software development is a major barrier to effective delivery of value
- Complexity leads to systems that are late, over budget, and of substandard quality
- Complexity has extensive impact in both human & technical spheres

# Avoiding Debugging

- Defensive Programming
- Offensive Programming

# Offensive Programming: Try to Get Broken Program to Fail Early, Hard

- Asserts: Actually quit the program
- Fill memory allocated with illegal values
- Fill object w/illegal data just before deletion
- Set buffers at end of heap, so that overwrites likely trigger page fault
- Setting default values to be illegal in enums
- We will talk about Assertions & Error Handling later this week

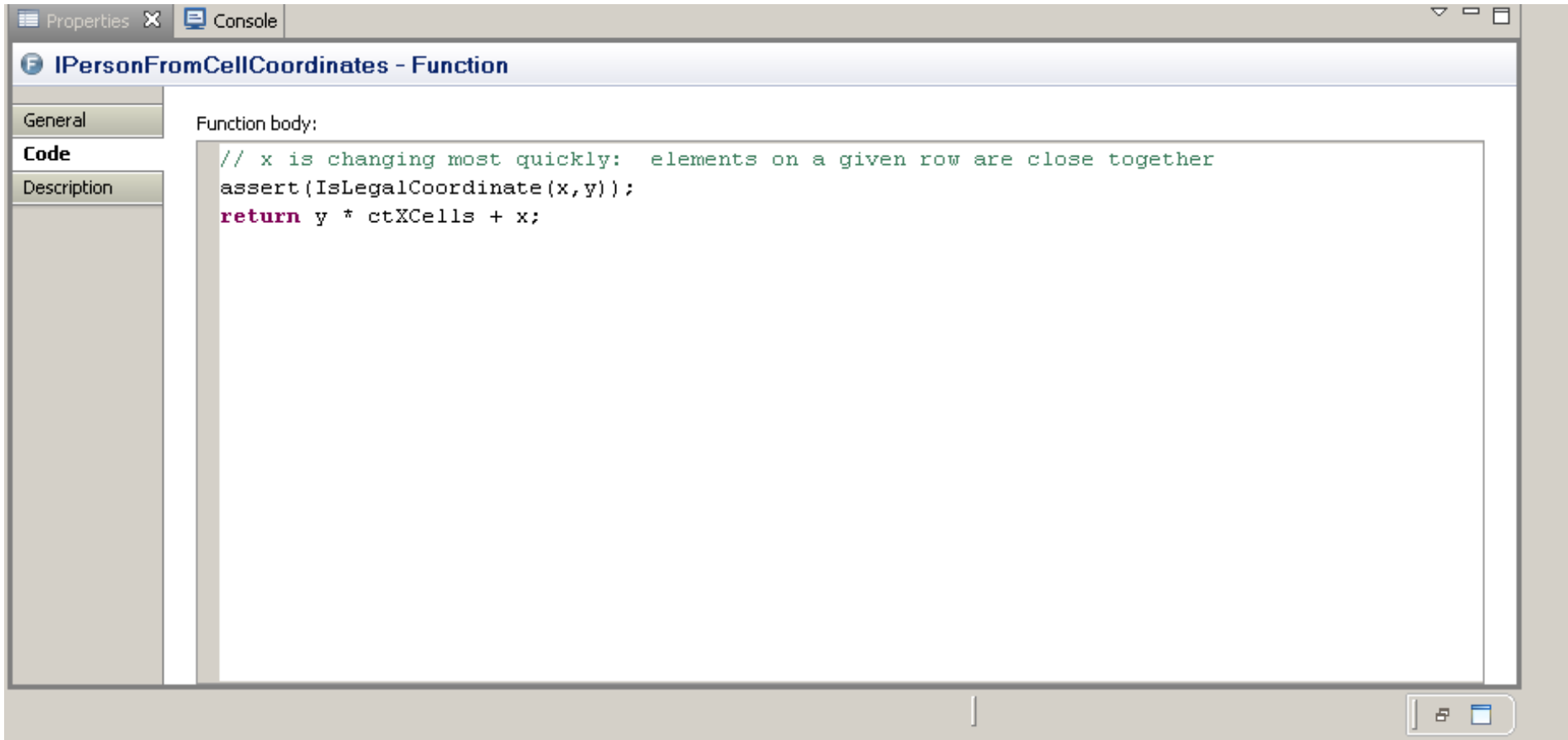
# What is an “Assertion”?

- An “Assertion” is a “sanity check” during program execution (model simulation) to confirm that one’s assumptions hold true
- This helps identify
  - Mistaken understanding (on our or others’ part)
  - Logic errors
  - Inconsistencies in reasoning

# Assertion Goal: Fail Early!

- Alert programmer to misplaced assumptions as early as possible
- Benefits
  - Documents assumptions
  - Reduces likelihood that error will slip through
    - Helps discourage “lazy” handling of only common case
    - Forces developer to deal explicitly with bug before continuing
  - Reduces debugging time
  - Helps improve thoroughness of tests

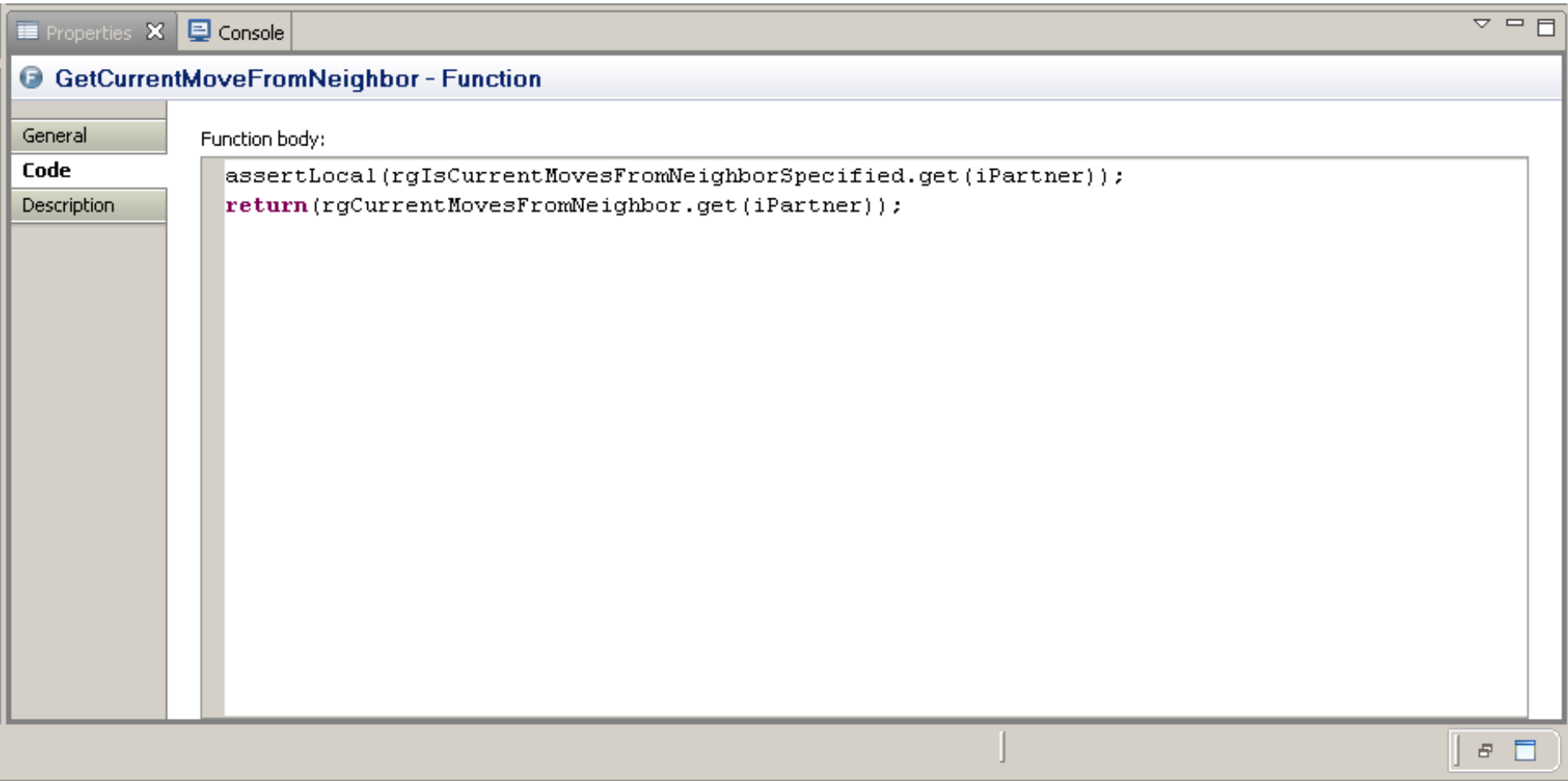
# Assertions Regarding Coordinates



The screenshot shows a Visual Studio window with the title "IPersonFromCellCoordinates - Function". The left sidebar has tabs for "General", "Code", and "Description", with "Code" selected. The main area displays the function body with the following code:

```
Function body:  
  
// x is changing most quickly: elements on a given row are close together  
assert (IsLegalCoordinate (x, y) );  
return y * ctXCells + x;
```

# Confirming that Something Has Been Computed Before it is Used



The screenshot shows the Visual Studio IDE with the 'Console' window open. The title bar of the console window reads 'GetCurrentMoveFromNeighbor - Function'. The 'Code' tab is selected in the left-hand pane. The function body is displayed in a text area with the following code:

```
Function body:  
assertLocal (rgIsCurrentMovesFromNeighborSpecified.get (iPartner));  
return (rgCurrentMovesFromNeighbor.get (iPartner));
```



# Checking Assumption Regarding Computation

The screenshot displays the AnyLogic Advanced [EDUCATIONAL USE ONLY] environment. The main workspace shows a Java code file named `TestPodSchedule.java` with the following code:

```
public void testInitialAppointment()
{
    Person p = s_main.selectRandomPerson();

    Date appointmentTime = scheduleBook.ScheduleAppointmentForPersonAfterDate(p, scheduleOpeningDataAtI

    assertEquals(appointmentTime, scheduleOpeningDataAtBeginningOfWeekAndDay);
}
// make sure should be able to fit 4 appts per timeslot
public void testMultipleAppointmentInInitialTimeslot()
```

The left sidebar shows a project tree with a tree view expanded to `Person` > `INeighborFromDxDy`. The bottom panel shows the `INeighborFromDxDy - Function` definition:

```
int iRegularGrid = (dYOfNeighbor - -1) * 3 + (dXOfNeighbor - -1);
assert(iRegularGrid != 4); // neighbor shouldn't be ourselves.
if (iRegularGrid > 4)
    return(iRegularGrid - 1);
else
    return(iRegularGrid);
```

The bottom-left panel shows a search for `'assert'` with 41 references in the workspace, listing various functions and their bodies.

# Avoid Side Effects in Assertions

- Because assertions may be completely removed from the program, it is unsafe to rely on side effects occurring in them

~~assert ++i < max;~~

Arnold et al. The Java Programming Language, Fourth Edition. 2006.

# Enabling Assertions in AnyLogic

The screenshot displays the AnyLogic Professional software interface. The main workspace shows a diagram titled "ABM Model With Birth and Death" with the subtitle "Experiment setup page". A button labeled "Run the model and switch to Main view" is visible. The left sidebar shows a project tree with "Simulation: Main" selected and highlighted in red. The bottom panel, titled "Simulation - Simulation Experiment", contains the following configuration options:

- Imports section:
- Additional class code:
- The following options will not be applied when the model runs as applet:
- Java machine arguments:  (highlighted in red)
- Command-line arguments:

At the bottom of the interface, the status bar shows "Time units: days" and "X=...27".

# Enabling Assertions in Java

- 2 ways
  - Usual: Via java runtime command line
    - enableassertions/-ea[*descriptor*]
    - e.g.
      - enableassertions:com.acme.Plotter
      - enableassertions:com.acme...
    - disableassertions/-da[*descriptor*]
  - Less common: via reflection (ClassLoader)
    - public void **setDefaultAssertionStatus(boolean enabled)**
    - public void **setPackageAssertionStatus(String packageName, boolean enabled)**
    - public void **setClassAssertionStatus(String className, boolean enabled)**

# Defensive Programming

- Naming conventions
- Formatting
- Separate
  - Commands (side effects)
  - Queries (pure)
- Avoid manifest constants
- Consolidate condition checks in methods or objects (“specification” pattern)
- Minimize variable lifetime & span between references
- Check return values, value legality
- Always handle all cases (even illegal)
- Always put in { } after if
- Beware empty catch blocks
- Use *finally* blocks
- Don’t reuse temporary variables
- Initialize vars, member data as they are declared or in constructor
- Use pseudocode programming process

# Other suggestions

- Strive for transparent code
  - Use variable name conventions
  - Consistent formatting
- Strive for higher abstraction level
  - Spot commonality & place into a separate function or class
  - Encapsulate repetitive actions in methods
  - Move whole & partial conditionals to methods
  - Consider putting body of loop in a method
- Create diverse well-named small functions
- Use enumerations

# Bad Smells (Many from McConnell, Code Complete 2.0)

- Duplicate code
- Long routine
- Deep/long if/loops
- Inconsistent interface abstraction
- Lots of special cases
- Poor cohesion
- Too many parameters
- Single update yields changes to many places
- Keep on creating ad-hoc data structures/classes
- Global variables
- Primitive types
- Need to update multiple inheritance hierarchies
- Subclasses not really subtypes
- Related items spread among multiple classes
- Method deals more with other classes than its own
- Need to know implementation of other class
- Unclear name
- Setup & takedown code around call

# Style & Convention

- Naming Conventions
- Commenting
- Metadata (e.g. Javadocs)
- Indentation
- Module Naming
- Construct placement
- Compiler Pragma & Mechanisms



# Naming Conventions

- Naming conventions are a powerful tool
- Benefits
  - Reduce risk of errors
  - Easier understanding of others' code
  - Easier understanding of code in future
  - Lower risk of name clashes
  - Easier search for desired item (e.g. method/variable/class)

# Java Naming Conventions

- Distinguish Typographic & Grammatical
- Packages
  - Short lowercase alphabetic (digits rare)
  - Start with organization internet domain name (e.g. ca.usask)
- Classes/interfaces
  - First word of each capitalized (TagHasher)
  - Avoid all but most common abbreviations
  - Generally nouns/noun phrase
  - Interfaces sometimes adjective

# Java Naming Conventions 2

- Method & Fields
  - Same as classes but first letter lowercase
  - Const static fields all uppercase, “\_” as separ.
  - “Action” methods named with verb
  - “is” for booleans
  - Query: noun/noun phrase or verb w/“get” prefix
  - Converters: “toX”, primitiveValue
- Local variables
  - Same as members but can be short, context-dependent

# Booleans

- Base name should give clear sense of condition in question
- Use common convention to indicate boolean
  - “f” prefix (e.g. fOpen)
  - is prefix (e.g. isOpen)
  - “?” suffix (e.g. open? – legal scheme)
- Avoid negation in names (e.g. isNotOpen)

# Suggestions

- Use consistent abbreviation conventions
- Provide translation table at top of method to clearly describe purpose of each variable
- Avoid similar names
- Be careful of similar letters
- Avoid overloading predefined names (even if syntactically & semantically allowed)
- Avoid throwaway names for “temporary” vars
- Strive for clarity

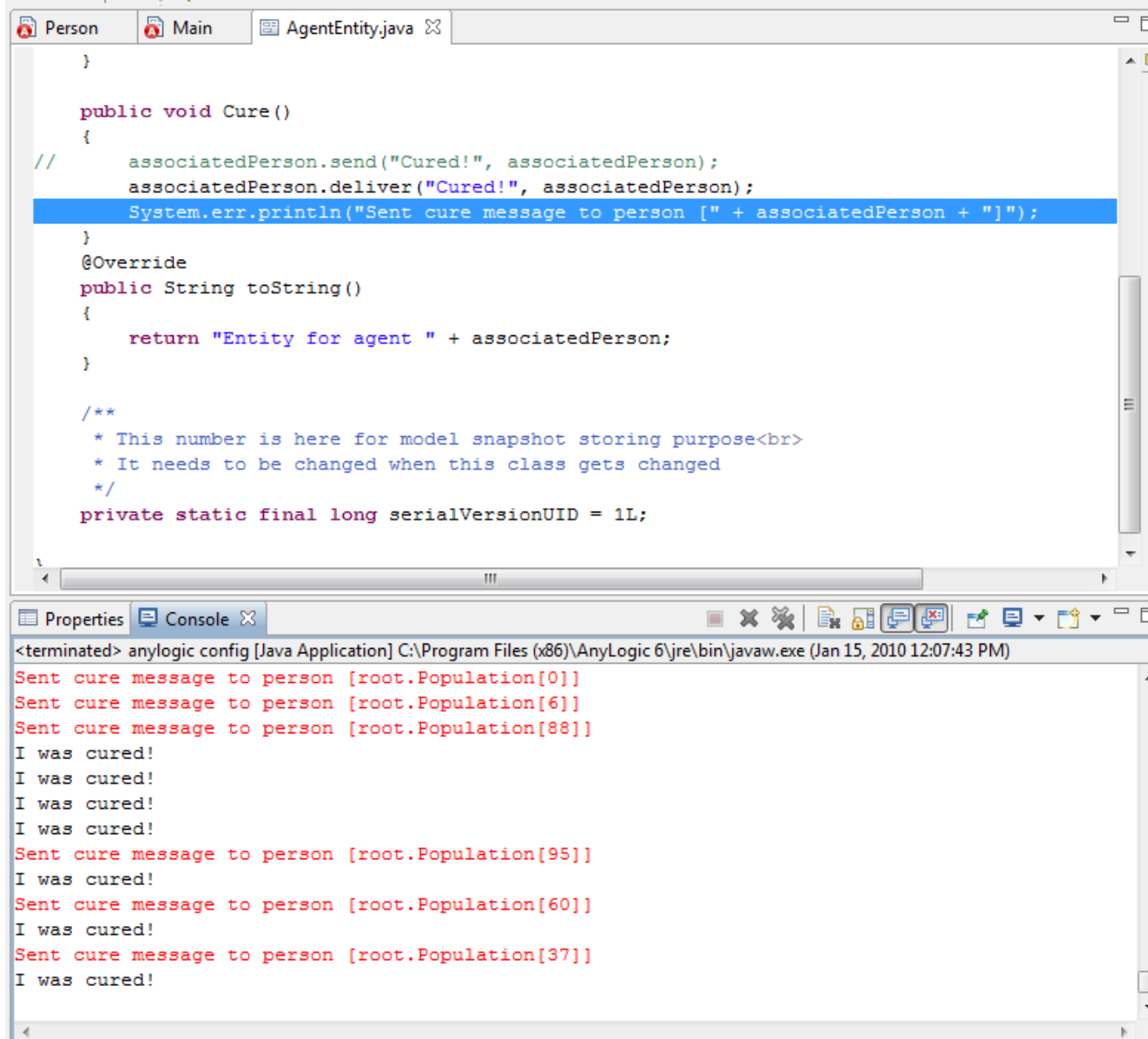
# Use Modifiers

- Use “final” (including for parameters in Java) to prevent side-effects
  - This is exposed through the Anylogic interface
  - Examples
    - Prevent modification to *this* in method
    - Prevent assignment to parameter
- *Declaring variables as static* can prevent needless memory use

# Output to the Console

- `System.err.println(String)`
  - `System.err.println("Sent cure message to person [" + associatedPerson + "]);`
- `println(String)`

# Use in AnyLogic



The screenshot displays an IDE window with two tabs: 'Person' and 'Main'. The 'AgentEntity.java' file is open, showing the following code:

```
    }

    public void Cure()
    {
        // associatedPerson.send("Cured!", associatedPerson);
        associatedPerson.deliver("Cured!", associatedPerson);
        System.err.println("Sent cure message to person [" + associatedPerson + "]);
    }
    @Override
    public String toString()
    {
        return "Entity for agent " + associatedPerson;
    }

    /**
     * This number is here for model snapshot storing purpose<br>
     * It needs to be changed when this class gets changed
     */
    private static final long serialVersionUID = 1L;
```

The console output shows the following messages:

```
<terminated> anylogic config [Java Application] C:\Program Files (x86)\AnyLogic 6\jre\bin\javaw.exe (Jan 15, 2010 12:07:43 PM)
Sent cure message to person [root.Population[0]]
Sent cure message to person [root.Population[6]]
Sent cure message to person [root.Population[88]]
I was cured!
I was cured!
I was cured!
I was cured!
Sent cure message to person [root.Population[95]]
I was cured!
Sent cure message to person [root.Population[60]]
I was cured!
Sent cure message to person [root.Population[37]]
I was cured!
```



# Internals of AnyLogic files: XML

```
C:\Usask\Classes\ABMCMCC2009\Models\HybridABMNetworkModeling1\HybridABMNetworkModeling1 Anylogic 6_2_2.alp - Notepad++
File Edit Search View Encoding Language Settings Macro Run TextFX Plugins Window ?
AnalyzeTBCaseContacts.R EraseFileInDirectory.pl FindMissingBrowseFiles.pl CINFilesToCSV2.pl CreateDataDictionaryFromSpreadsheet|ThinkEquations

1 <?xml version="1.0" encoding="UTF-8"?>
2 <!--
3 *****
4 |           | AnyLogic Project File
5 |           | *****
6 -->
7 <AnyLogicWorkspace WorkspaceVersion="1.9" AnyLogicVersion="6.2.2.200806031102" AlpVersion="6.2.2">
8 <Model>
9   <Id>1257613518087</Id>
10  <Name><![CDATA[HybridABMNetworkModeling1 Anylogic 6_2_2]]></Name>
11  <ExcludeFromBuild>false</ExcludeFromBuild>
12  <EngineVersion>6</EngineVersion>
13  <JavaPackageName><![CDATA[hybridabmnetworkmodeling]]></JavaPackageName>
14  <ActiveObjectClasses>
15    <!-- ===== Active Object Class ===== -->
16    <ActiveObjectClass>
17      <Id>1257613518149</Id>
18      <Name><![CDATA[Main]]></Name>
19      <ExcludeFromBuild>false</ExcludeFromBuild>
20      <ClientAreaTopLeft><X>0</X><Y>0</Y></ClientAreaTopLeft>
21      <PresentationTopGroupPersistent>true</PresentationTopGroupPersistent>
22      <IconTopGroupPersistent>true</IconTopGroupPersistent>
23      <Generic>false</Generic>
24      <GenericParameters><![CDATA[T]]></GenericParameters>
25      <AgentProperties>
26        <SpaceType>CONTINUOUS</SpaceType>
27        <EnvironmentDefinesInitialLocation>true</EnvironmentDefinesInitialLocation>
28
29      </AgentProperties>
30
31      <DatasetsCreationProperties>
32        <AutoCreate>true</AutoCreate>
33        <SamplesToKeep>100</SamplesToKeep>
34        <FirstUpdateAtTime>true</FirstUpdateAtTime>
35        <FirstUpdateTime>0.0</FirstUpdateTime>
36        <FirstUpdateDate>1263556975211</FirstUpdateDate>
37
38      </DatasetsCreationProperties>
39    </ActiveObjectClass>
40  </ActiveObjectClasses>
41 </Model>
42 </AnyLogicWorkspace>
43
44 Normal text file
45 54746 chars 58036 bytes 1646 lines
46 Ln:1 Col:1
```